

LCD TV | PLASMA TV OWNER'S MANUAL

LCD TV M	ODELS	PLASMA TV MODELS
32LG30	37LG50	42PG25
37LG30	42LG50	50PG25
42LG30	47LG50	
42LGX	52LG50	50PG60
47LGX		60PG60
32LG60	32LG70	
37LG60	42LG70	50PG70
42LG60	47LG70	60PG70
47LG60	52LG70	
52LG60		

47LG90

Please read this manual carefully before operating your set.

Retain it for future reference.

Record model number and serial number of the set. See the label attached on the back cover and quote this information to your dealer when you require service.

ENERGY STAR is a set of power-saving guidelines issued by the U.S. Environmental Protection Agency (EPA).



As an ENERGY STAR Partner LG Electronics USA, Inc. has determined that this product meets the ENERGY STAR guidelines for energy efficiency.

P/NO: SAC30708020 (0809-REV08)

WARNING / CAUTION



WARNING / CAUTION

RISK OF ELECTRIC SHOCK
DO NOT OPEN



TO REDUCE THE RISK OF ELECTRIC SHOCK DO NOT REMOVE COVER (OR BACK). NO USER SERVICEABLE PARTS INSIDE. REFER TO QUALIFIED SERVICE PERSONNEL.

A

The lightning flash with arrowhead symbol, within an equilateral triangle, is intended to alert the user to the presence

of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.

The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

WARNING/CAUTION

TO REDUCE THE RISK OF FIRE AND ELECTRIC SHOCK, DO NOT EXPOSE THIS PRODUCT TO RAIN OR MOISTURE.

NOTE TO CABLE/TV INSTALLER

This reminder is provided to call the CATV system installer's attention to Article 820-40 of the National Electric Code (U.S.A.). The code provides guidelines for proper grounding and, in particular, specifies that the cable ground shall be connected to the grounding system of the building, as close to the point of the cable entry as practical.

WARNING / CAUTION

To prevent fire or shock hazards, do not expose this product to rain or moisture.

FCC NOTICE

Class B digital device

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment to an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

CAUTION

Do not attempt to modify this product in any way without written authorization from LG Electronics. Unauthorized modification could void the user's authority to operate this product

SAFETY INSTRUCTIONS

IMPORTANT SAFETY INSTRUCTIONS

Read these instructions. Keep these instructions. Heed all warnings. Follow all instructions.



Do not use this apparatus near water.



Clean only with dry cloth.



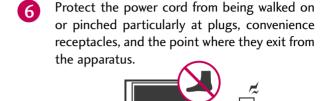
Do not block any ventilation openings. Install in accordance with the manufacturer's instructions.



Do not install near any heat sources such as radiators, heat registers, stoves, or other apparatus (including amplifiers)that produce heat.



Do not defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding type plug has two blades and a third grounding prong, The wide blade or the third prong are provided for your safety. If the provided plug does not fit into your outlet, consult an electrician for replacement of the obsolete outlet.



Only use attachments/accessories specified by the manufacturer.



Use only with the cart, stand, tripod, bracket, or table specified by the manufacturer, or sold with the apparatus. When a cart is used, use caution when moving the cart/apparatus combination to avoid injury from tip-over.





Unplug this apparatus during lighting storms or when unused for long periods of time.



Refer all servicing to qualified service personnel. Servicing is required when the apparatus has been damaged in any way, such as power-supply cord or plug is damaged, liquid has been spilled or objects have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.



SAFETY INSTRUCTIONS

- Never touch this apparatus or antenna during a thunder or lighting storm.
- When mounting a TV on the wall, make sure not to install the TV by the hanging power and signal cables on the back of the TV.
- Do not allow an impact shock or any objects to fall into the product, and do not drop onto the screen with something.
- CAUTION concerning the Power Cord:

 It is recommend that appliances be placed upon a dedicated circuit; that is, a single outlet circuit which powers only that appliance and has no additional outlets or branch circuits. Check the specification page of this

owner's manual to be certain.

Do not connect too many appliances to the same AC power outlet as this could result in fire or electric shock.

Do not overload wall outlets. Overloaded wall outlets, loose or damaged wall outlets, extension cords, frayed power cords, or damaged or cracked wire insulation are dangerous. Any of these conditions could result in electric shock or fire. Periodically examine the cord of your appliance, and if its appearance indicates damage or deterioration, unplug it, discontinue use of the appliance, and have the cord replaced with an exact replacement part by an authorized servicer. Protect the power cord from physical or mechanical abuse, such as being twisted, kinked, pinched, closed in a door, or walked upon. Pay particular attention to plugs, wall outlets, and the point where the cord exits the appliance.

Do not make the TV with the power cord plugged in. Do not use a damaged or loose power cord. Be sure do grasp the plug when unplugging the power cord. Do not pull on the power cord to unplug the TV.



WARNING - To reduce the risk of fire or electrical shock, do not expose this product to rain, moisture or other liquids. Do not touch the TV with wet hands. Do not install this product near flammable objects such as gasoline or candles or expose the TV to direct air conditioning.



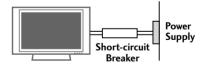
Do not expose to dripping or splashing and do not place objects filled with liquids, such as vases, cups, etc. on or over the apparatus (e.g. on shelves above the unit).



GROUNDING

Ensure that you connect the earth ground wire to prevent possible electric shock (i.e. a TV with a three-prong grounded AC plug must be connected to a three-prong grounded AC outlet). If grounding methods are not possible, have a qualified electrician install a separate circuit breaker.

Do not try to ground the unit by connecting it to telephone wires, lightening rods, or gas pipes.



- DISCONNECTING DEVICE FROM MAINS
 Mains plug is the disconnecting device. The plug must remain readily operable.
- Keep the product away from direct sunlight.

20 ANTENNAS

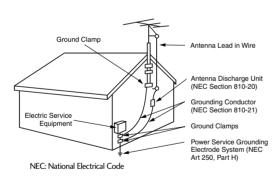
Outdoor antenna grounding

If an outdoor antenna is installed, follow the precautions below. An outdoor antenna system should not be located in the vicinity of overhead power lines or other electric light or power circuits, or where it can come in contact with such power lines or circuits as death or serious injury can occur.

Be sure the antenna system is grounded so as to provide some protection against voltage surges and built-up static charges.

Section 810 of the National Electrical Code (NEC) in the U.S.A. provides information with respect to proper grounding of the mast and supporting structure, grounding of the lead-in wire to an antenna discharge unit, size of grounding conductors, location of antenna discharge unit, connection to grounding electrodes and requirements for the grounding electrode.

Antenna grounding according to the National Electrical Code, ANSI/NFPA 70



Cleaning

When cleaning, unplug the power cord and scrub gently with a soft cloth to prevent scratching. Do not spray water or other liquids directly on the TV as electric shock may occur. Do not clean with chemicals such as alcohol, thinners or benzene.

Moving

Make sure the product is turned off, unplugged and all cables have been removed. It may take 2 or more people to carry larger TVs. Do not press against or put stress on the front panel of the TV.

Ventilation

Install your TV where there is proper ventilation. Do not install in a confined space such as a bookcase. Do not cover the product with cloth or other materials (e.g.) plastic while plugged in. Do not install in excessively dusty places.

- If you smell smoke or other odors coming from the TV or hear strange sounds, unplug the power cord contact an authorized service center.
- Do not press strongly upon the panel with hand or sharp object such as nail, pencil or pen, or make a scratch on it.



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FEATURE OF THIS TV

■ This feature is not available for all models.

license from SRS Labs, Inc.



SRS(©) is a trademark of SRS Labs, Inc.

TruSurround XT technology is incorporated under



Manufactured under license from Dolby Laboratories. "Dolby "and the double-D symbol are trademarks of Dolby Laboratories.



THX (Thomlinson Holman's Experiment) is the audio and video certification standard of THX established by George Lucas, who directed the movie Star Wars, and Thomlinson.

This is the product to be certified in THX display area and guarantees screen quality that exceeds the display standard specification in both hardware and software.



CALIBRATE LIKE A PRO: Sophisticated and detailed calibrations can be made through the ISFccc mode. Detailed calibration requires a licensed technician. Please contact your local dealer to inquire about an ISF certified technician.

FOR LCD TV

- If the TV feels cold to the touch, there may be a small "flicker" when it is turned on. This is normal, there is nothing wrong with TV.
- Some minute dot defects may be visible on the screen, appearing as tiny red, green, or blue spots. However, they have no adverse effect on the monitor's performance.
- Avoid touching the LCD screen or holding your finger(s) against it for long periods of time. Doing so may produce some temporary distortion effects on the screen.

On Disposal (Only Hg lamp used LCD TV)

The fluorescent lamp used in this product contains a small amount of mercury. Do not dispose of this product with general household waste. Disposal of this product must be carried out in accordance to the regulations of your local authority.

Use of ferrite core

(This feature is not available for all models.)

Ferrite core can be used to reduce the electromagnetic wave when connecting the power cord.

The closer the location of the ferrite core to the power plug, the better it is.



Install the power plug closely.

ACCESSORIES

Ensure that the following accessories are included with your TV. If an accessory is missing, please contact the dealer where you purchased the TV.

The accessories included may differ from the images below.









Owner's Manual

CD Manual

Remote Control, Batteries

Power Cord



Polishing Cloth (This feature is not available for all models.)

* Wipe spots on the exterior only with the polishing cloth.

* Do not wipe roughly when removing stain. Excessive pressure may cause scratch or discoloration.

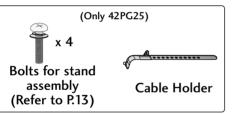




D-sub 15 pin Cable

When using the VGA (D-sub 15 pin cable) PC connection, the user must use shielded signal interface cables with ferrite cores to maintain standards compliance.

For Plasma TV models









Cable Management Clip

Protection Cover

Ferrite core (Refer to P.6) (This feature is not available for all models.)

For LCD TV models

32/37/42LG30, 37/42/47/52LG50, 32/42/47/52LG70, 47LG90

Bolts for stand assembly (Refer to P.14)

(Only 32/37/42LG30, 37/42LG50, 32/42LG70)

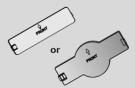


Bolts for stand assembly (Refer to P.16)

(Only 32LG30/70, 37LG30/50, 42LG30/50)



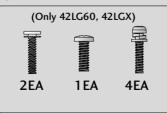
Screw for stand fixing (Refer to P.20)

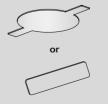


Protection Cover

32/37/42/47/52LG60, 42/47LGX









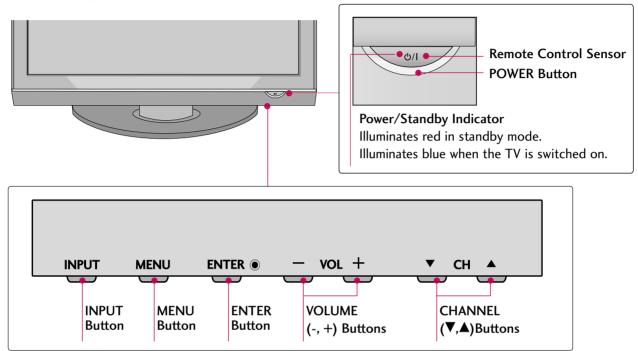
Protection Cover

Cable Management Clip

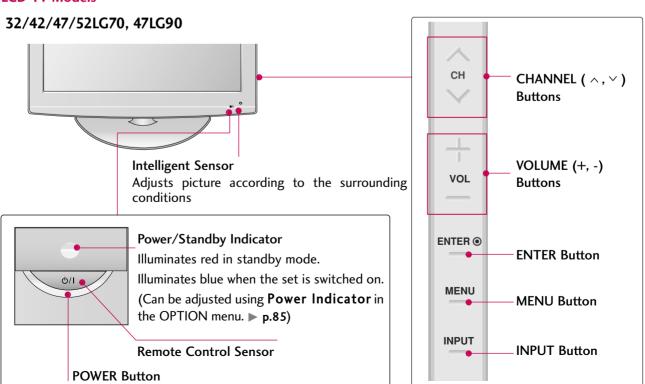
FRONT PANEL INFORMATION

- Image shown may differ from your TV.
- **NOTE**: If your TV has a protection tape attached, remove the tape. And then wipe the TV with a cloth (If a polishing cloth is included with your TV, use it).

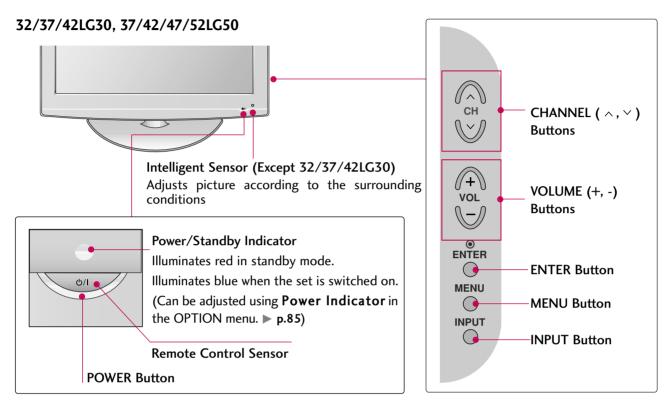
Plasma TV Models

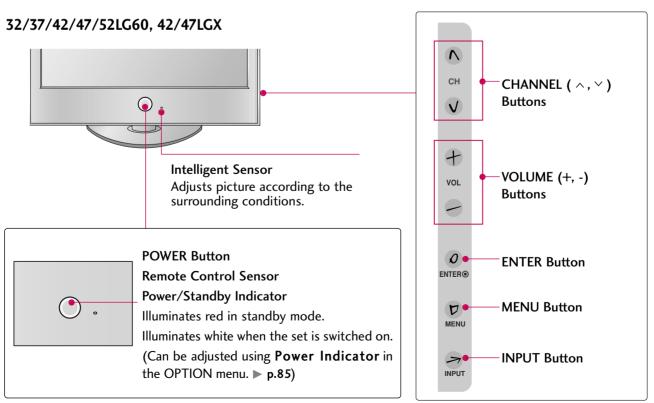


LCD TV Models



LCD TV Models

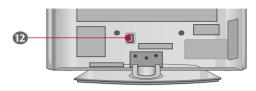


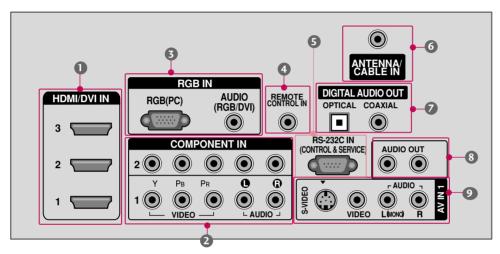


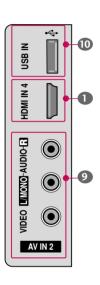
BACK PANEL INFORMATION

■ Image shown may differ from your TV.

Plasma TV Models







HDMI/DVI IN, HDMI IN

Digital Connection.

Supports HD video and Digital audio. Doesn't support 480i.

Accepts DVI video using an adapter or HDMI to DVI cable (not included).

COMPONENT IN

Analog Connection.

Supports HD.

Uses a red, green, and blue cable for video $\&\ \mbox{red}$ and white for audio.

RGB (PC)

Analog PC Connection. Uses a D-sub 15 pin cable (VGA cable).

AUDIO (RGB/DVI)

1/8" headphone jack for analog PC audio input.

4 REMOTE CONTROL IN PORT

For a wired remote control.

S RS-232C IN (CONTROL & SERVICE) PORT Used by third party devices.

6 ANTENNA/CABLE IN

Connect over-the air signals to this jack. Connect cable signals to this jack.

DIGITAL AUDIO OUT

Digital audio output for use with amps and home theater systems.

Includes an optical and/or coaxial connection.

Note: In standby mode, these ports do not work.

8 AUDIO OUT

Analog audio output for use with amps and home theater systems.

AV (Audio/Video) IN

Analog composite connection. Supports standard definition video only (480i).

S-VIDEO

Better quality than standard composition. Supports standard definition video only (480i).

10 USB INPUT

Used for viewing photos and listening to MP3s.

USB SERVICE ONLY or RS-232C IN (SERVICE ONLY)

Used for software updates.

Power Cord Socket

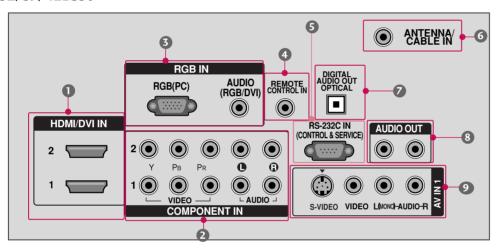
For operation with AC power.

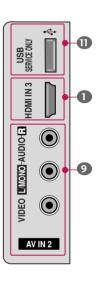
Caution: Never attempt to operate the TV on DC power.

LCD TV Models

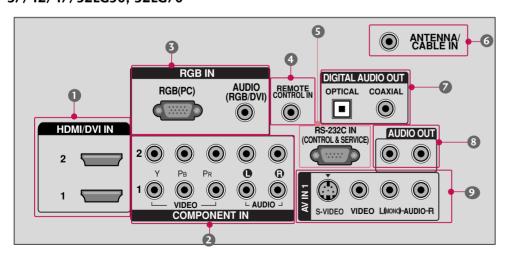


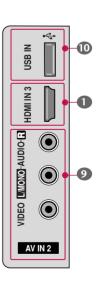
32/37/42LG30





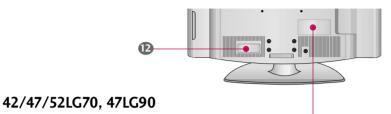
37/42/47/52LG50, 32LG70

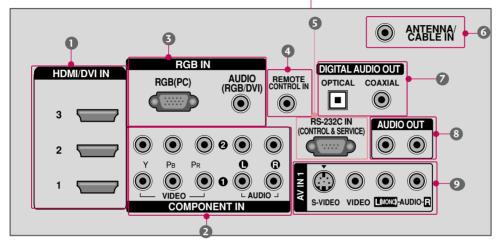


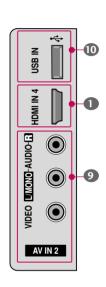


■ Image shown may differ from your TV.

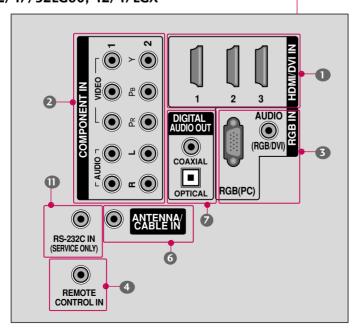
LCD TV Models

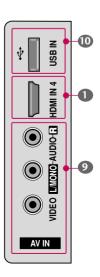












STAND INSTRUCTION

■ Image shown may differ from your TV.

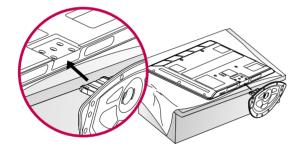
Plasma TV models

INSTALLATION (Only 42PG25)

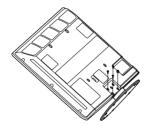
Carefully place the TV screen side down on a cushioned surface to protect the screen from damage.



Assemble the TV as shown.



Fix the 4 bolts securely using the holes in the back of the TV.



NOTE

➤ When assembling the desk type stand, make sure the bolt is fully tightened (If not tightened fully, the TV can tilt forward after the product installation). Do not over tighten.

DETACHMENT

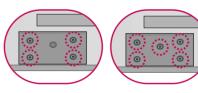
Carefully place the TV screen side down on a cushioned surface to protect the screen from damage.

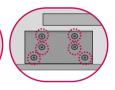


Loose the bolts from TV.

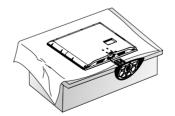


42PG25 50PG25/60/70 60PG60/70





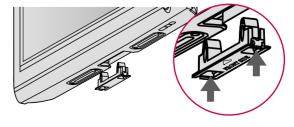
Oetach the stand from TV.





PROTECTION COVER

After removing the stand, install the included **protection cover** over the hole for the stand. Press the **PROTECTION COVER** into the TV until you hear it click.



32/37/42/47/52LG60, 42/47LGX

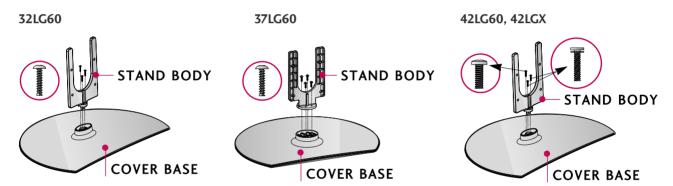
■ Image shown may differ from your TV.

INSTALLATION (Only 32/37/42LG60, 42LGX)

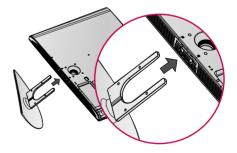
Carefully place the TV screen side down on a cushioned surface to protect the screen from damage.



Assemble the parts of the STAND BODY with COVER BASE of the TV.



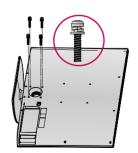
Assemble the TV as shown.



Fix the 4 bolts securely using the holes in the back of the TV.

NOTE

▶ When assembling the desk type stand, make sure the bolt is fully tightened (If not tightened fully, the TV can tilt forward after the product installation). Do not over tighten.



DETACHMENT

Carefully place the TV screen side down on a cushioned surface to protect the screen from damage.

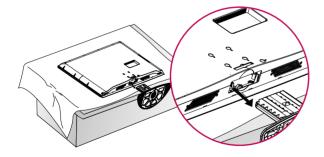


Loose the bolts from TV.



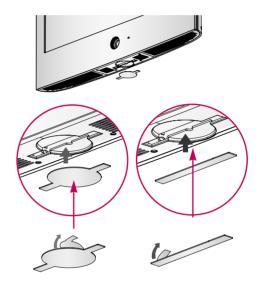


Detach the stand from TV.



PROTECTION COVER

After removing the stand, install the included **protection cover** over the hole for the stand.



After removing the protection paper from the protection cover, adhere it to the TV as shown.

32/37/42LG30, 37/42/47/52LG50, 32/42/47/52LG70, 47LG90

■ Image shown may differ from your TV.

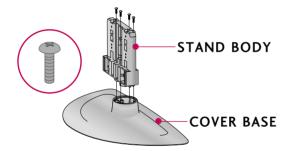
INSTALLATION

(Only 32/37/42LG30, 37/42LG50, 32/42LG70)

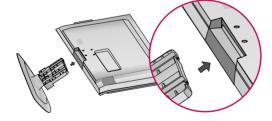
Carefully place the TV screen side down on a cushioned surface to protect the screen from damage.



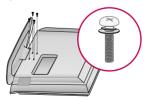
Assemble the parts of the STAND BODY with COVER BASE of the TV.



Assemble the TV as shown.



Fix the 4 bolts securely using the holes in the back of the TV.



NOTE

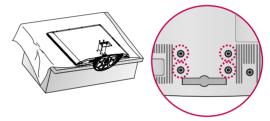
➤ When assembling the desk type stand, make sure the bolt is fully tightened (If not tightened fully, the TV can tilt forward after the product installation). Do not over tighten.

DETACHMENT

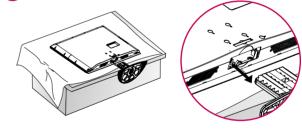
Carefully place the TV screen side down on a cushioned surface to protect the screen from damage.



Loose the bolts from TV.

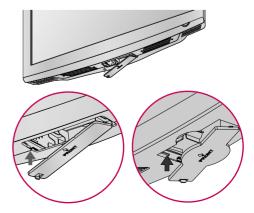


Detach the stand from TV.



PROTECTION COVER

After removing the stand, install the included **protection cover** over the hole for the stand. Press the **PROTECTION COVER** into the TV until you hear it click.



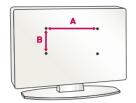
VESA WALL MOUNTING

Install your wall mount on a solid wall perpendicular to the floor. When attaching to other building materials, please contact your nearest dealer.

If installed on a ceiling or slanted wall, it may fall and result in severe personal injury.

We recommend that you use an LG brand wall mount when mounting the TV to a wall.

LG recommends that wall mounting be performed by a qualified professional installer.



Product	Model	VESA (A * B)	Standard Screw	Quantity
LCD TV	32LG30, 32LG60, 32LG70	200 * 100	M4	4
	37LG30, 37LG60, 37LG50 42LG30, 42LG50, 42LG60, 42LG70, 42LGX 47LG50, 47LG60, 47LG70, 47LG90, 47LGX	200 * 200	М6	4
	52LG50, 52LG60, 52LG70	800 * 400	М6	4
PLASMA TV	42PG25 50PG25, 50PG60, 50PG70	400 * 400	М6	4
	60PG60, 60PG70	600 * 400	M8	4

NOTE

- Screw length needed depends on the wall mount used. For further information, refer to the instructions included with the mount.
- Standard dimensions for wall mount kits are shown in the table.
- When purchasing our wall mount kit, a detailed installation manual and all parts necessary for assembly are provided.
- Do not use screws longer then the standard dimension, as they may cause damage to the inside to the TV.
- ► For wall mounts that do not comply with the VESA

- standard screw specifications, the length of the screws may differ depending on their specifications.
- Do not use screws that do not comply with the VESA standard screw specifications.
 - Do not use fasten the screws too strongly, this may damage the TV or cause the TV to a fall, leading to personal injury. LG is not liable for these kinds of accidents.
- ▶ LG is not liable for TV damage or personal injury when a non-VESA or non specified wall mount is used or the consumer fails to follow the TV installation instructions.

A CAUTION

▶ Do not install your wall mount kit while your TV is turned on. It may result in personal injury due to electric shock.

CABLE MANAGEMENT

■ Image shown may differ from your TV.

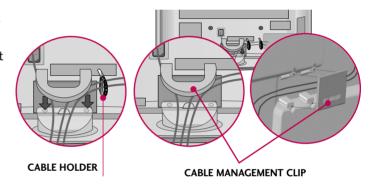
Plasma TV Models

Connect the cables as necessary.
To connect additional equipment, see the EXTERNAL EQUIPMENT SETUP section.



2 Install the CABLE MANAGEMENT CLIP as shown.

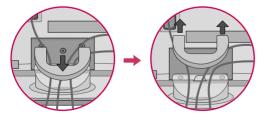
If your TV has the CABLE HOLDER, install it as shown and bundle the cables.



How to remove the CABLE MANAGEMENT CLIP

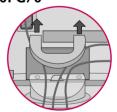
42PG25

First, press the cable management. Hold the CABLE MANAGEMENT CLIP with both hands and pull it upward.

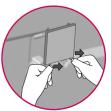


50PG25, 50/60PG60, 50/60PG70

► Hold the CABLE MAN-AGEMENT CLIP with both hands and pull it upward.



Separate CABLE MAN-AGEMENT CLIP from TV by pressing two latches.



NOTE

- ▶ Do not hold the **CABLE MANAGEMENT CLIP** when moving the TV.
 - If the TV is dropped, you may be injured or the product may be broken.

LCD TV Models

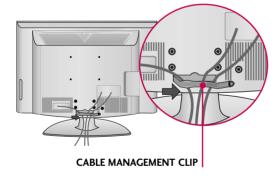
32/37/42LG30, 37/42/47/52LG50, 32/42/47/52LG70, 47LG90

Connect the cables as necessary.

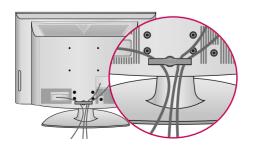
To connect additional equipment, see the EXTERNAL EQUIPMENT SETUP section.



2 Install the CABLE MANAGEMENT CLIP as shown.



Put the cables inside the CABLE MANAGEMENT CLIP and snap it closed.

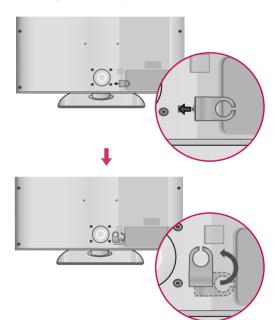


32/37/42/47/52LG60, 42/47LGX

Align the hole with the tab on the CABLE MANAGEMENT CLIP.

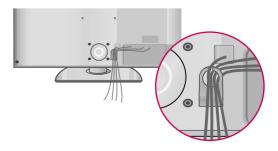
Turn the **CABLE MANAGEMENT CLIP** as shown.

Note: This cable management clip can be broken by excessive pressure.



Connect the cables as necessary.

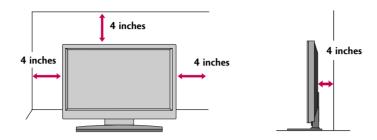
To connect additional equipment, see the EXTERNAL EQUIPMENT SETUP section.



DESKTOP PEDESTAL INSTALLATION

■ Image shown may differ from your TV.

For proper ventilation, allow a clearance of 4 inches on all four sides from the wall.

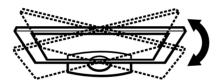




- ▶ Ensure adequate ventilation by following the clearance recommendations.
- Do not mount near or above any type of heat source.

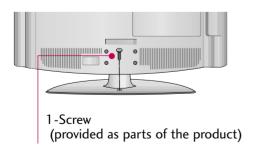
SWIVEL STAND

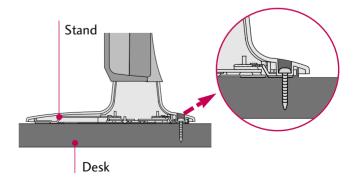
After installing the TV, you can adjust the TV set manually to the left or right direction by 20 degrees to suit your viewing position.



ATTACHING THE TV TO A DESK (Only 32LG30/70, 37LG30/50, 42LG30/50)

The TV must be attached to a desk so it cannot be pulled in a forward/backward direction, potentially causing injury or damaging the product.





▲ WARNING

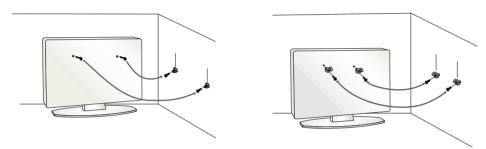
➤ To prevent TV from falling over, the TV should be securely attached to the floor/wall per installation instructions. Tipping, shaking, or rocking the machine may cause injury.

SECURING THE TV TO THE WALL TO PREVENT FALLING WHEN THE TV IS USED ON A STAND

- You should purchase necessary components to prevent TV from falling off of the stand.
- Image shown may differ from your TV.

We recommend that you set up the TV close to a wall so it cannot fall over if pushed backwards. Additionally, we recommend that the TV be attached to a wall so it cannot be pulled in a forward direction, potentially causing injury or damaging the product.

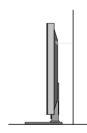
Caution: Please make sure that children don't climb on or hang from the TV.



- Insert the eye-bolts (or TV brackets and bolts) to tighten the product to the wall as shown in the picture.
 - * If your product has the bolts in the eye-bolts position before inserting the eye-bolts, loosen the bolts.
 - * Insert the eye-bolts or TV brackets/bolts and tighten them securely in the upper holes.

 Secure the wall brackets with the bolts (sold separately) to the wall. Match the height of the bracket that is mounted on the wall to the holes in the product.

Ensure the eye-bolts or brackets are tightened securely.



■ Use a sturdy rope (sold separately) to tie the product. It is safer to tie the rope so it becomes horizontal between the wall and the product.

NOTE

- ▶ Use a platform or cabinet strong enough and large enough to support the size and weight of the TV.
- To use the TV safely make sure that the height of the bracket on the wall and the one on the TV are the same.

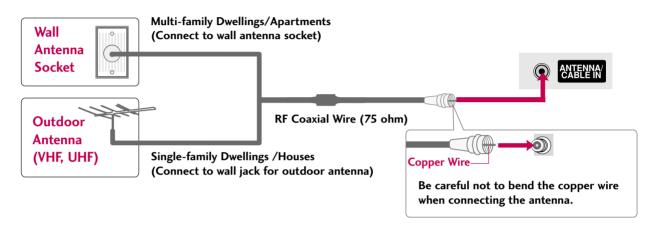
■ To prevent damage do not connect to the power outlet until all connections are made between the devices.

ANTENNA OR CABLE CONNECTION

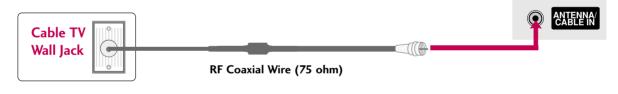
1. Antenna (Analog or Digital)

Wall Antenna Socket or Outdoor Antenna without a Cable Box Connection.

For optimum picture quality, adjust the antenna direction if needed.



2. Cable



- To improve the picture quality in a poor signal area, please purchase a signal amplifier and install properly.
- If the antenna needs to be split for two TV's, install a 2-Way Signal Splitter.
- If the antenna is not installed properly, contact your dealer for assistance.

EXTERNAL EQUIPMENT SETUP

- To prevent the equipment damage, never plug in any power cords until you have finished connecting all equipment.
- Image shown may differ from your TV.

HD RECEIVER SETUP

This TV can receive digital over-the-air/digital cable signals without an external digital set-top box. However, if you do receive digital signals from a digital set-top box or other digital external device.

Component Connection

1. How to connect

- Connect the video outputs (Y, PB, PR) of the digital settop box to the **COMPONENT IN VIDEO 1** jacks on the TV. Match the jack colors (Y = green, PB = blue, and PR = red).
- Connect the audio output of the digital set-top box to the **COMPONENT IN AUDIO 1** jacks on the TV.

2. How to use

- Turn on the digital set-top box.
 (Refer to the owner's manual for the digital set-top box. operation)
- Select the Component 1 input source on the TV using the INPUT button on the remote control.
- If connected to COMPONENT IN2 input, select the Component 2 input source on the TV.

Supported Resolutions

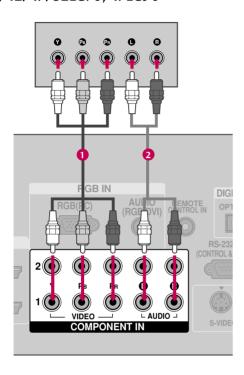
Signal	Component	HDMI	
480i	Yes	No	
480p	Yes	Yes	
720p	Yes	Yes	
1080i	Yes	Yes	
1080p	Yes	Yes	

Y. CB/PB. CR/PR

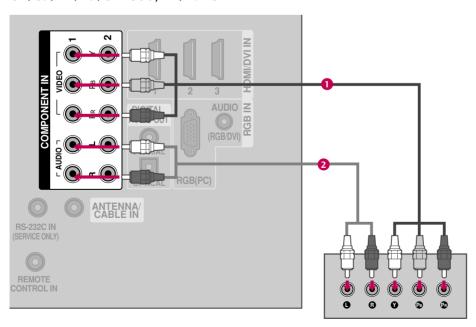
Resolution	Horizontal Frequency(KHz)	Vertical Frequency(Hz)
720x480i	15.73 15.73	59.94 60.00
720x480p	31.47 31.50	59.94 60.00
1280x720p	44.96 45.00	59.94 60.00
1920x1080i	33.72 33.75	59.94 60.00
1920x1080p	26.97 27.00 33.71 33.75 67.432 67.50	23.976 24.00 29.97 30.00 59.94 60.00

EXTERNAL EQUIPMENT SETUP

Plasma TV, 32/37/42LG30, 37/42/47/52LG50, 32/42/47/52LG70, 47LG90



32/37/42/47/52LG60, 42/47LGX



HDMI Connection

1. How to connect

- Connect the digital set-top box to HDMI/DVI IN1, 2, 3, or 4 jack on the TV.
- No separate audio connection is necessary.

 HDMI supports both audio and video.

2. How to use

- Turn on the digital set-top box.

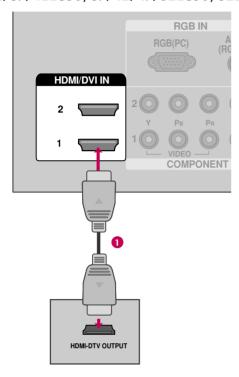
 (Refer to the owner's manual for the digital set-top box.)
- Select the HDMI1, HDMI2, HDMI3, or HDMI4 input source on the TV using the INPUT button on the remote control.

HDMI-DTV

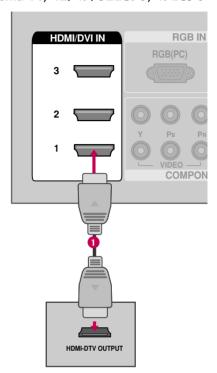
Resolution	Horizontal Frequency(KHz)	Vertical Frequency(Hz)
720x480p	31.47 31.50	59.94 60.00
1280x720p	44.96 45.00	59.94 60.00
1920x1080i	33.72 33.75	59.94 60.00
1920x1080p	26.97 27.00 33.71 33.75 67.432 67.50	23.976 24.00 29.97 30.00 59.939 60.00

EXTERNAL EQUIPMENT SETUP

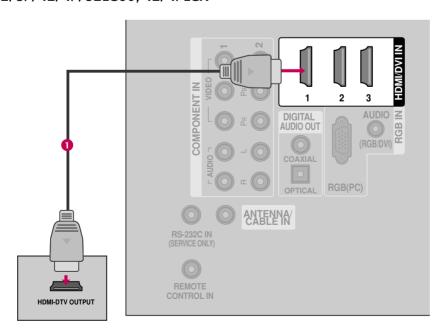
32/37/42LG30, 37/42/47/52LG50, 32LG70



Plasma TV, 42/47/52LG70, 47LG90



32/37/42/47/52LG60, 42/47LGX



DVI to HDMI Connection

1. How to connect

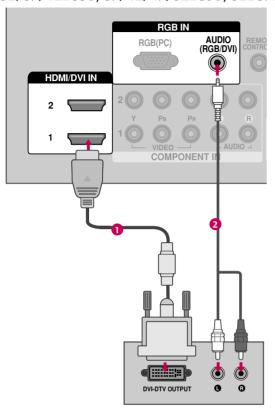
- 32/37/42LG30, 37/42/47/52LG50, 32LG70, Plasma TV
 - Connect the DVI output of the digital set-top box to the **HDMI/DVI IN 1**, **2**, or **3** jack on the TV. 32/37/42/47/52LG60, 42/47/52LG70, 42/47LGX, 47LG90
 - Connect the DVI output of the digital set-top box to the HDMI/DVI IN 1, 2, 3, or 4 jack on the TV.
- Connect the PC audio output to the AUDIO (RGB/DVI) jack on the TV.

2. How to use

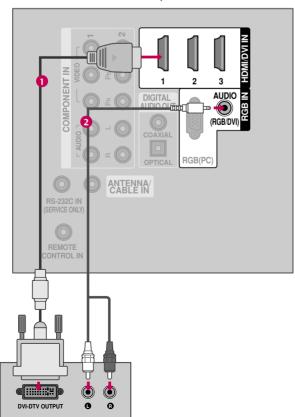
- Turn on the digital set-top box. (Refer to the owner's manual for the digital set-top box.)
- 32/37/42LG30, 37/42/47/52LG50, 32LG70, Plasma TV
 - Select the HDMI1, HDMI2, or HDMI3 input source on the TV using the INPUT button on the remote control.
- 32/37/42/47/52LG60, 42/47/52LG70, 42/47LGX, 47LG90
 - Select the HDMI1, HDMI2, HDMI3, or HDMI4 input source on the TV using the INPUT button on the remote control.
- NOTE ► A DVI to HDMI cable or adapter is required for this connection. DVI doesn't support audio, so a separate audio connection is necessary.

EXTERNAL EQUIPMENT SETUP

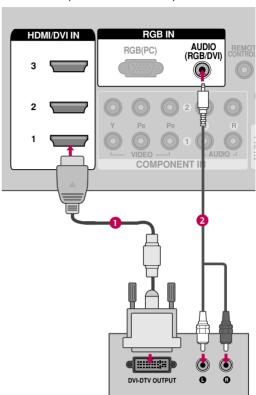
32/37/42LG30, 37/42/47/52LG50, 32LG70



32/37/42/47/52LG60, 42/47LGX



Plasma TV, 42/47/52LG70, 47LG90



DVD SETUP

Component Connection

1. How to connect

Connect the video outputs (Y, PB, PR) of the DVD to the COMPONENT IN VIDEO1 jacks on the TV.

Match the jack colors (Y = green, PB = blue, and PR = red).

Connect the audio outputs of the DVD to the COMPONENT IN AUDIO1 jacks on the TV.

2. How to use

- Turn on the DVD player, insert a DVD.
- Select the Component 1 input source on the TV using the INPUT button on the remote control.
- If connected to COMPONENT IN 2 input, select the Component 2 input source on the TV.
- Refer to the DVD player's manual for operating instructions.

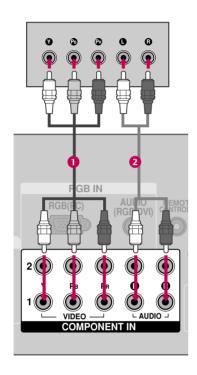
Component Input ports

To get better picture quality, connect a DVD player to the component input ports as shown below.

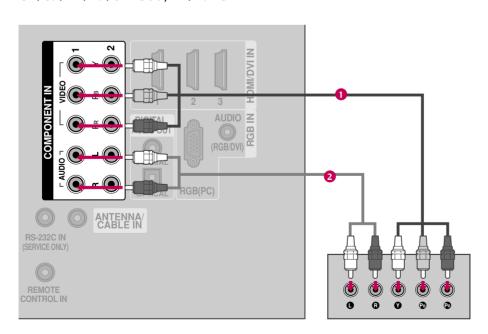
Component ports on the TV	Y	Рв	PR
	Y	Рв	PR
Video output ports	Y	В-Ү	R-Y
on DVD player	Y	СЬ	Cr
	Y	Pb	Pr

EXTERNAL EQUIPMENT SETUP

Plasma TV, 32/37/42LG30, 37/42/47/52LG50, 32/42/47/52LG70, 47LG90



32/37/42/47/52LG60, 42/47LGX



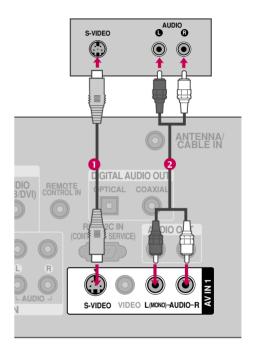
S-Video Connection (Except 32/37/42/47/52LG60, 42/47LGX)

1. How to connect

- Connect the S-VIDEO output of the DVD to the S-VIDEO input on the TV.
- Connect the audio outputs of the DVD to the **AUDIO** input jacks on the TV.

2. How to use

- Turn on the DVD player, insert a DVD.
- Select the AV1 input source on the TV using the INPUT button on the remote control.
- Refer to the DVD player's manual for operating instructions.



EXTERNAL EQUIPMENT SETUP

HDMI Connection

1. How to connect

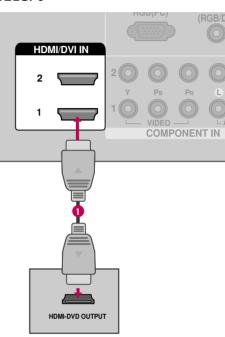
- Connect the HDMI output of the DVD to the HDMI/DVI IN1, 2, 3 or 4 jack on the TV.
- No separate audio connection is necessary.

 HDMI supports both audio and video.

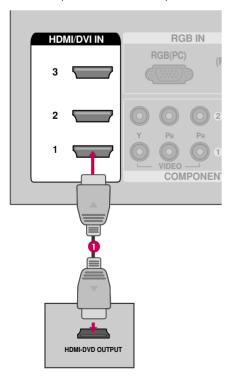
2. How to use

- Select the HDMI1, HDMI2, HDMI3, or HDMI4 input source on the TV using the INPUT button on the remote control.
- Refer to the DVD player's manual for operating instructions.

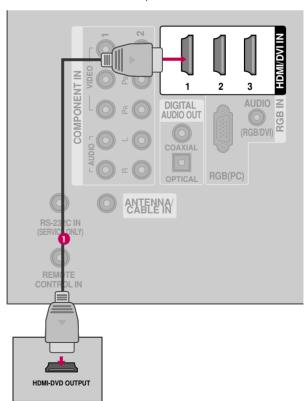
32/37/42LG30, 37/42/47/52LG50, 32LG70



Plasma TV, 42/47/52LG70, 47LG90



32/37/42/47/52LG60, 42/47LGX



VCR SETUP

- To avoid picture noise (interference), leave an adequate distance between the VCR and TV.
- Use the ISM feature in the Option menu to avoid having a fixed image remain on the screen for a long period of time (Plasma TV models only). If the 4:3 picture format is used; the fixed images on the sides of the screen may remain visible on the screen. This phenomenon is common to all TVs and is not covered by warranty.

Antenna Connection

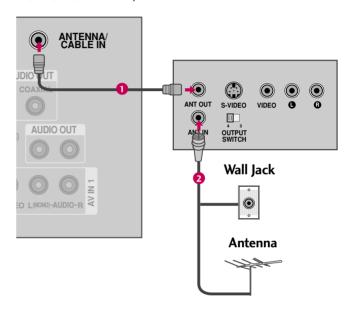
1. How to connect

- Connect the RF antenna out socket of the VCR to the **ANTENNA/CABLE IN** socket on the TV.
- 2 Connect the antenna cable to the RF antenna in socket of the VCR.

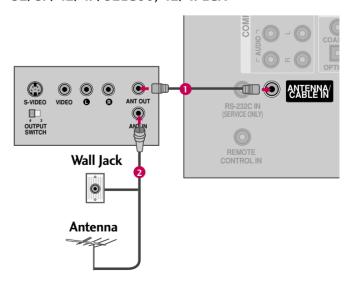
2. How to use

- Set VCR output switch to 3 or 4 and then tune TV to the same channel number.
- Insert a video tape into the VCR and press PLAY on the VCR. (Refer to the VCR owner's manual.)

Plasma TV, 32/37/42LG30, 37/42/47/52LG50, 32/42/47/52LG70, 47LG90



32/37/42/47/52LG60, 42/47LGX



EXTERNAL EQUIPMENT SETUP

Composite (RCA) Connection

1. How to connect



Connect the **AUDIO/VIDEO** jacks between TV and VCR. Match the jack colors (Video = yellow, Audio Left = white, and Audio Right = red)

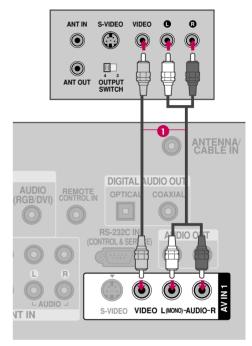
2. How to use

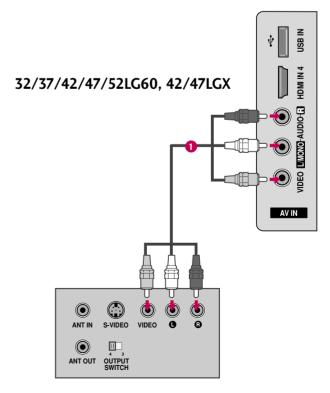
- Insert a video tape into the VCR and press PLAY on the VCR. (Refer to the VCR owner's manual.)
- Select the AV1 input source on the TV using the INPUT button on the remote control.
- If connected to AV IN2, select AV2 input source on the TV.

NOTE

▶ If you have a mono VCR, connect the audio cable from the VCR to the AUDIO L/MONO jack of the TV.

Plasma TV, 32/37/42LG30, 37/42/47/52LG50, 32/42/47/52LG70, 47LG90





S-Video Connection (Except 32/37/42/47/52LG60, 42/47LGX)

1. How to connect

- Connect the S-VIDEO output of the VCR to the S-VIDEO input on the TV.
- Connect the audio outputs of the VCR to the **AUDIO** input jacks on the TV.

2. How to use

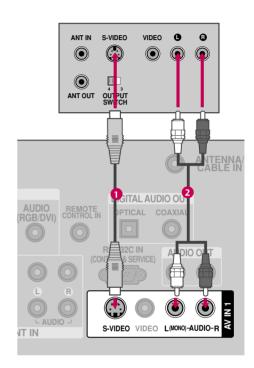
- Insert a video tape into the VCR and press PLAY on the VCR. (Refer to the VCR owner's manual.)
- Select the AV1 input source on the TV using the INPUT button on the remote control.



➤ S-Video provides better quality than composite. Use it when available.

A CAUTION

▶ Do not connect to both Video and S-Video at the same time. In the event that you connect both Video and the S-Video cables, only the S-Video will work.



EXTERNAL EQUIPMENT SETUP

OTHER A/V SOURCE SETUP

1. How to connect

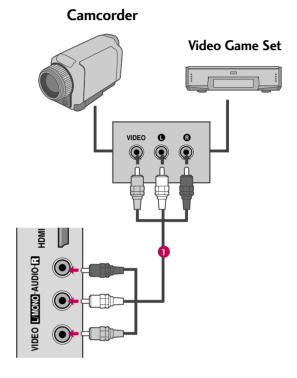


Connect the **AUDIO/VIDEO** jacks between TV and external equipment. Match the jack colors.

(Video = yellow, Audio Left = white, and Audio Right = red)

2. How to use

- Select the AV2 input source on the TV using the INPUT button on the remote control.
- If connected to AV IN1 input, select the AV1 input source on the TV.
- Operate the corresponding external equipment.



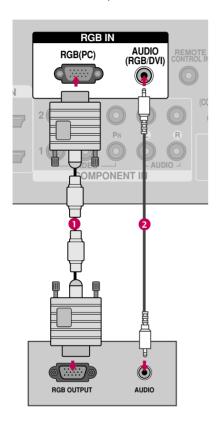
PC SETUP

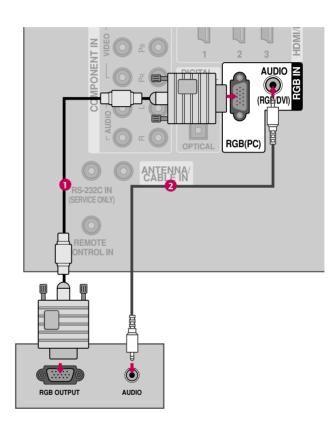
This TV provides Plug and Play capability, meaning that the PC adjusts automatically to the TV's settings.

VGA (D-Sub 15 pin) Connection

Plasma TV, 32/37/42LG30, 37/42/47/52LG50, 32/42/47/52LG70, 47LG90

32/37/42/47/52LG60, 42/47LGX





1. How to connect

- Connect the VGA output of the PC to the RGB (PC) jack on the TV.
- Connect the PC audio output to the AUDIO (RGB/DVI) jack on the TV.

2. How to use

- Turn on the PC and the TV.
- Select the RGB-PC input source on the TV using the INPUT button on the remote control.

EXTERNAL EQUIPMENT SETUP

DVI to HDMI Connection

1. How to connect

- 1 32/37/42LG30, 37/42/47/52LG50, 32LG70, Plasma TV
 - Connect the DVI output of the PC to the **HDMI/DVI IN 1**, **2**, or **3** jack on the TV. 32/37/42/47/52LG60, 42/47/52LG70, 42/47LGX, 47LG90
 - Connect the DVI output of the PC to the HDMI/DVI IN 1, 2, 3, or 4 jack on the TV.
- Connect the PC audio output to the AUDIO (RGB/DVI) jack on the TV.

2. How to use

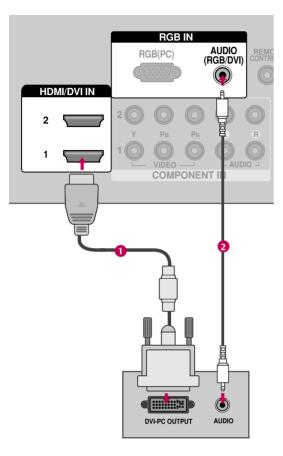
- Turn on the PC and the TV.
- 32/37/42LG30, 37/42/47/52LG50, 32LG70, Plasma TV
 - Select the HDMI1, HDMI2, or HDMI3 input source on the TV using the INPUT button on the remote control.
- 32/37/42/47/52LG60, 42/47/52LG70, 42/47LGX, 47LG90
 - Select the HDMI1, HDMI2, HDMI3, or HDMI4 input source on the TV using the INPUT button on the remote control.

NOTES

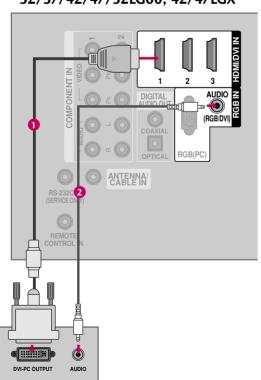
- ➤ 32/37/42LG30, 42/50PG25: To get the best picture quality, adjust the PC graphics card to 1360x768.
- 37/42/47/52LG50, 32/37/42/47/52LG60, 32/42/47/52LG70, 42/47LGX, 47LG90, 50/60PG60, 50/60PG70: To get the the best picture quality, adjust the PC graphics card to 1920x1080.
- ▶ Depending on the graphics card, DOS mode may not work if a HDMI to DVI Cable is in use.
- ▶ In PC mode, there may be noise associated with

- the resolution, vertical pattern, contrast or brightness. If noise is present, change the PC output to another resolution, change the refresh rate to another rate or adjust the brightness and contrast on the PICTURE menu until the picture is clear.
- ➤ Avoid keeping a fixed image on the screen for a long period of time. The fixed image could become permanently imprinted on the screen.
- ► The synchronization input form for Horizontal and Vertical frequencies is separate.

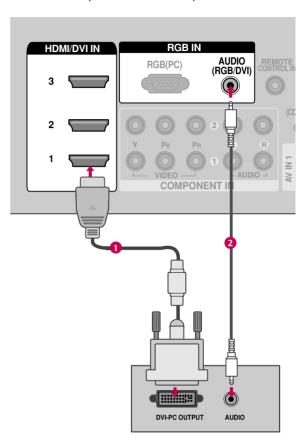
32/37/42LG30, 37/42/47/52LG50, 32LG70



32/37/42/47/52LG60, 42/47LGX



Plasma TV, 42/47/52LG70, 47LG90



EXTERNAL EQUIPMENT SETUP

Supported Display Specifications (RGB-PC, HDMI-PC)

NOTE

- ▶ Depending on the graphics card, some resolution settings may not allow the image to be positioned on the screen properly.
- ▶ If there are overscan in HDMI-PC 1920x1080, change aspect ratio to **Just scan**.

For 32/37/42LG30

Resolution	Horizontal Frequency(KHz)	Vertical Frequency(Hz)
640x350	31.469	70.08 •
720x400	31.469	70.08 •
640x480	31.469	59.94
800x600	37.879	60.31
1024x768	48.363	60.00
1280x768	47.776	59.87
1360x768	47.720	59.799
1366x768	47.130	59.65

* Only RGB-PC mode

For 37/42/47/52LG50, 32/37/42/47/52LG60, 32/42/47/52LG70, 42/47LGX, 47LG90

Resolution	Horizontal Frequency(KHz)	Vertical Frequency(Hz)
640x350	31.468	70.09
720x400	31.469	70.08
640x480	31.469 37.500 37.861	59.94 75.00 72.80
800x600	35.156 37.879 46.875 48.077	56.25 60.31 75.00 72.18
1024x768	48.363 56.476 60.023	60.00 70.06 75.02
1280x768	47.776 60.289	59.87 74.893
1280x1024	63.981 79.976	60.02 75.025
1360x768	47.712	60.015
1600x1200	75.00	60.00
1920x1080 RGB-PC	66.587	59.934
1920x1080 HDMI-PC	67.5	60.00

^{*} Only RGB-PC mode

For 42/50PG25, 50/60PG60, 50/60PG70

Resolution	Horizontal Frequency(KHz)	Vertical Frequency(Hz)
640x350	31.468	70.09
720x400	31.469	70.08
640x480	31.469 37.500 37.861	59.94 75.00 72.80
800x600	35.156 37.879 46.875 48.077	56.25 60.31 75.00 72.18
1024x768	48.363 56.476 60.023	60.00 70.06 75.02
1280x768	47.776 60.289	59.87 74.893 •
1280x1024	63.981 79.976	60.02 75.025
1360x768	47.712	60.015
1600x1200	75.00	60.00
1920x1080	66.587	59.934

^{*} Only RGB-PC mode

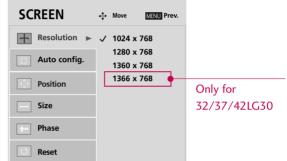
EXTERNAL EQUIPMENT SETUP

Screen Setup for PC mode

Selecting Resolution

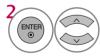
You can choose the resolution in RGB-PC mode.
The **Position**, **Phase**, and **Size** can also be adjusted.







Select PICTURE.



Select Screen (RGB-PC).



Select Resolution.

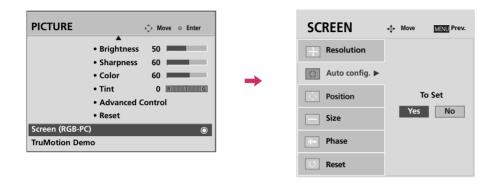


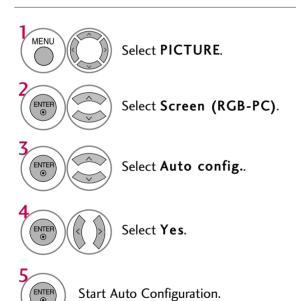
Select the desired resolution.



Auto Configure

Automatically adjusts picture position and minimizes image instability. After adjustment, if the image is still not correct, try using the manual settings or a different resolution or refresh rate on the PC.





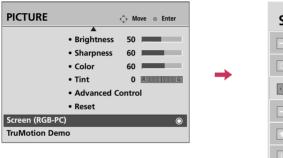
- If the position of the image is still not correct, try Auto adjustment again.
- If picture needs to be adjusted again after Auto adjustment in RGB-PC, you can adjust the **Position**, **Size** or **Phase**.

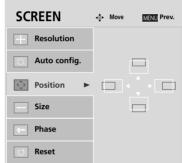
EXTERNAL EQUIPMENT SETUP

Adjustment for screen Position, Size, and Phase

If the picture is not clear after auto adjustment and especially if characters are still trembling, adjust the picture phase manually.

This feature operates only in RGB-PC mode.







Select PICTURE.



Select Screen (RGB-PC).



Select Position, Size, or Phase.



Make appropriate adjustments.

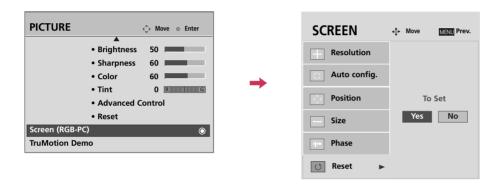


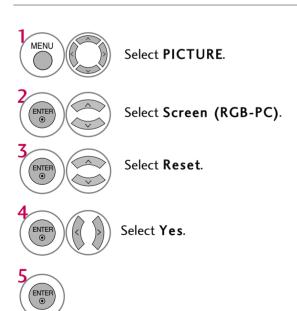
- Position: This function is to adjust picture to left/right and up/down as you prefer.
- **Size**: This function is to minimize any vertical bars or stripes visible on the screen background. And the horizontal screen size will also change.
- **Phase**: This function allows you to remove any horizontal noise and clear or sharpen the image of characters.

Screen Reset (Reset to original factory values)

Returns **Position**, **Size**, and **Phase** to the default factory settings.

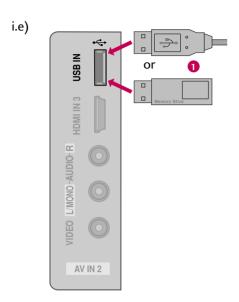
This feature operates only in RGB-PC mode.





EXTERNAL EQUIPMENT SETUP

USB CONNECTION (Except 32/37/42LG30)



1. How to connect

Connect the USB device to the **USB IN** jack on the side of TV.

2. How to use

■ After connecting the **USB IN** jack, you use the USB function. (▶ p.64)

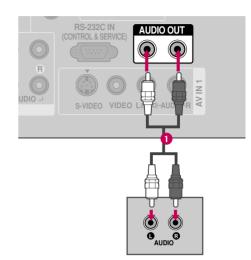
AUDIO OUT CONNECTION

Send the TV's audio to external audio equipment via the Audio Output port.

Analog (Except 32/37/42/47/52LG60, 42/47LGX)

1. How to connect

- Connect audio outputs to the TV's AUDIO OUT jacks.
- Set the "TV Speaker option Off" in the AUDIO menu. (▶ p.93). See the external audio equipment instruction manual for operation.



Digital

1. How to connect

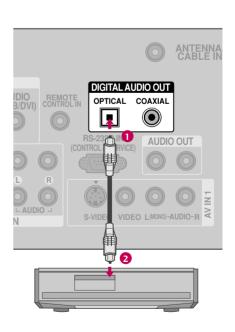
- Connect one end of the optical or coaxial cable to the TV's OPTICAL or COAXIAL (Except 32/37/42LG30) port of DIGITAL AUDIO OUT.
- Connect the other end of the optical or coaxial cable to the digital audio input on the audio equipment.
- Set the "TV Speaker option Off" in the AUDIO menu. (>p.93). See the external audio equipment instruction manual for operation.

NOTE

When connecting with external audio equipments, such as amplifiers or speakers, you can turn the TV speakers off in the menu. (► p.93)

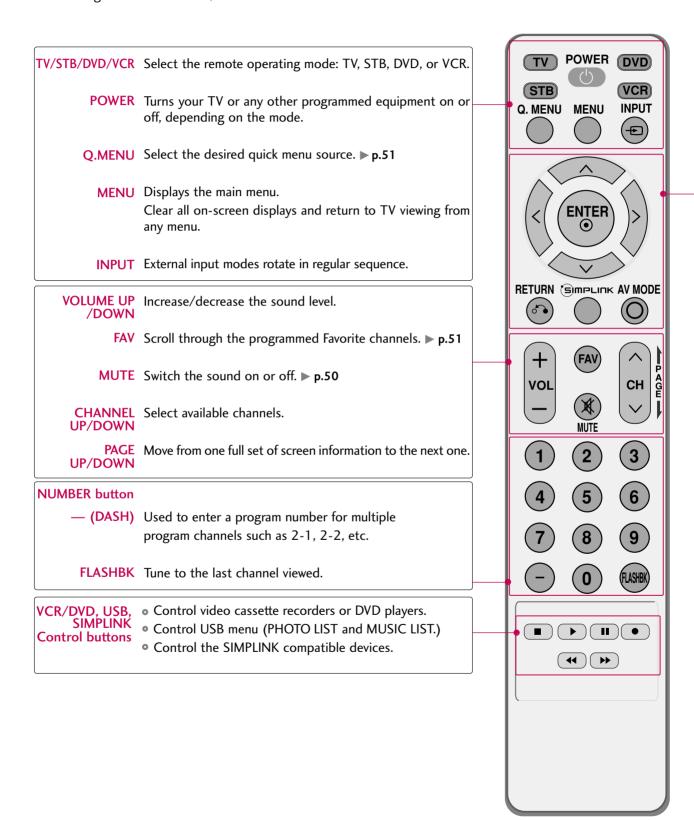
A CAUTION

- ▶ Do not look into the optical output port. Looking at the laser beam may damage your vision.
- Block the SPDIF out (optical/coaxial) about the contents with ACP(Audio Copy Protection) function.



REMOTE CONTROL FUNCTIONS

When using the remote control, aim it at the remote control sensor on the TV.



THUMBSTICK (Up/Down/Left Right/ENTER)

THUMBSTICK Navigate the on-screen menus and adjust the system settings to your preference.

RETURN Allows the user to move return one step in an interactive application or other user interaction

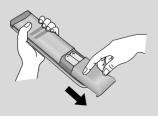
function.

SIMPLINK See a list of AV devices connected to TV.

When you toggle this button, the SIMPLINK menu appears at the screen. ▶ p.62-63

AV MODE It helps you select and set images and sounds. ▶ p.61

Installing Batteries



- Open the battery compartment cover on the back side and install the batteries matching correct polarity (+with +,-with -).
- Install two 1.5V AAA batteries. Don't mix old or used batteries with new ones.
- Close cover.

TURNING ON THE TV

- First, connect power cord correctly.
 - At this moment, the TV switches to standby mode.
 - In standby mode to turn TV on, press the ⊕/I, INPUT, CH (▲▼ or ^ ∨) button on the TV or press the POWER, INPUT, CH(^ or ∨), Number (0~9) button on the remote control.
- Select the viewing source by using the INPUT button on the remote control.
 This TV is programmed to remember which power state it was last set to, even if the power cord is out.
- When finished using the TV, press the **POWER** button on the remote control. The TV reverts to standby mode.

NOTE

▶ If you intend to be away on vacation, disconnect the power plug from the wall power outlet.

CHANNEL SELECTION

1 Press the CH (\land or \lor) or NUMBER buttons to select a channel number.

VOLUME ADJUSTMENT

Adjust the volume to suit your personal preference.

- Press the VOL (+ or -) button to adjust the volume.
- If you want to switch the sound off, press the MUTE button.
- 3 You can cancel the Mute function by pressing the MUTE or VOL (+ or -) button.

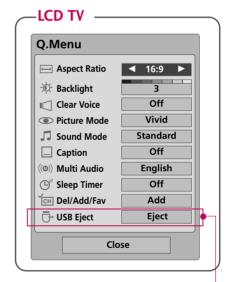
QUICK MENU

Your TV's OSD (On Screen Display) may differ slightly from what is shown in this manual. Q.Menu (Quick Menu) is a menu of features which users might use frequently.

- Aspect Ratio: Selects your desired picture format.
- Power Saving (Plasma TV Only): Adjusts screen brightness to reduce the power consumption of the TV
- **Backlight** (LCD TV Only): Adjust the brightness of LCD panel to control the brightness of the screen.
- Clear Voice: By differentiating the human sound range from others, it helps make human voices sound better.
- **Picture Mode**: Selects the factory preset picture depend on the viewing environment.



- Sound Mode: Selects the factory preset sound for type of program.
- **Caption**: Select on or off.
- Multi Audio: Changes the audio language (Digital signal).
 - SAP: Selects MTS sound (Analog signal).
- Sleep Timer: Select the amount of time before your TV turns off automatically.
- **Del/Add/Fav**: Select channel you want to add/delete or add the channel to the Favorite List.
- **USB Eject**: Select "USB Eject" in order to eject USB device.



Except 32/37/42LG30



Display each menu.



Make appropriate adjustments.



Return to TV viewing.

INITIAL SETTING

This Function guides the user to easily set the essential items for viewing the TV for the first time when purchasing the TV. If will be displayed on the screen when turning the TV on for the first time. It can also be activated from the user menus.

- Default selection is "**Home**". We recommend setting the TV to "**Home**" mode for the best picture in your home environment.
- "In-store" Mode is only intended for use in retail environments. Customers can adjust the "Picture menu Picture mode" manually while inspecting the TV, but the TV will automatically return to preset in-store mode after 5 minutes.
- "In-store" Mode is an optimal setting for displaying at stores. "In-Store" mode initializes the TV to set the image quality and operates "TruMotion Demo (For 37/42/47/52LG60, 42/47/52LG70, 42/47LGX)" or "Local Dimming Demo (For 47LG90)" after a certain period of time.

Step1. Mode setting





Select Home Mode.



Step2. Time setting





Select Auto or Manual.

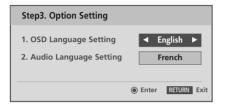




Select desired time option.



Step3. Option setting





Select OSD Language Setting or Audio Language Setting.



Select your desired language.



Step4. Auto Tuning





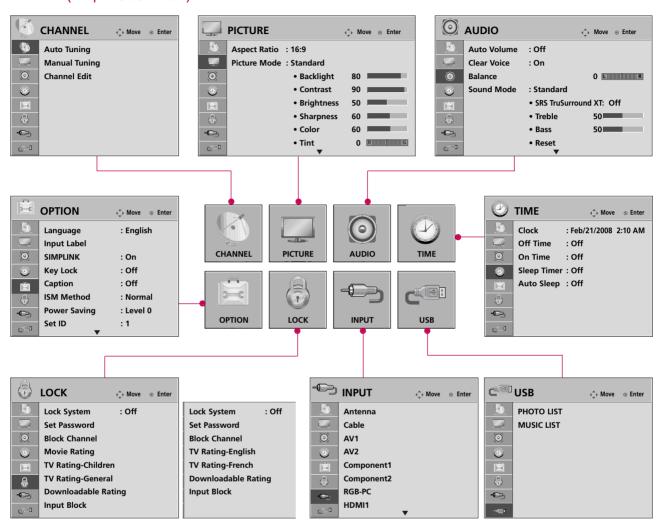


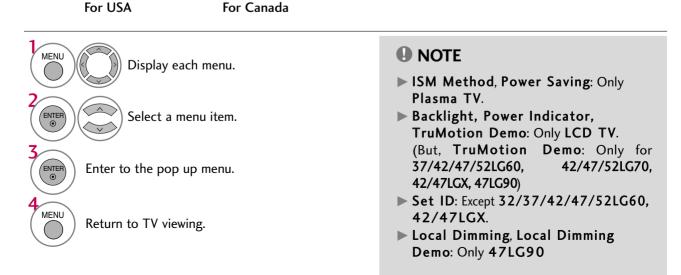
■ You can also adjust Initial Setting in the OPTION menu.

ON-SCREEN MENUS SELECTION

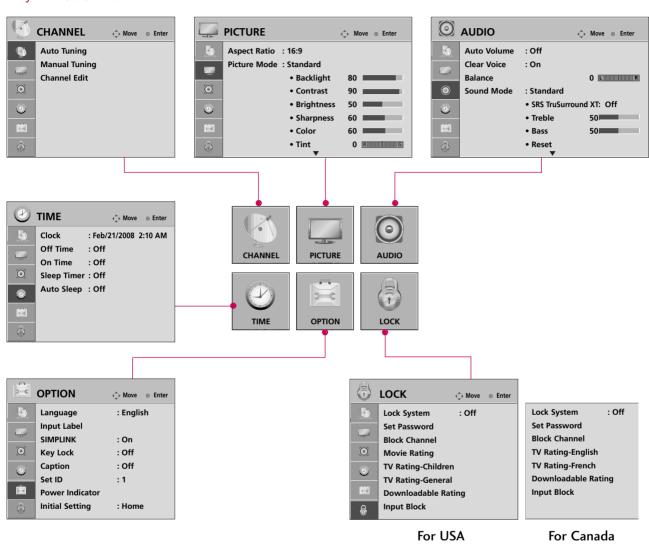
Your TV's OSD (On Screen Display) may differ slightly from that shown in this manual.

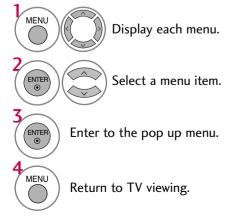
All models (Except 32/37/42LG30)





Only for 32/37/42LG30





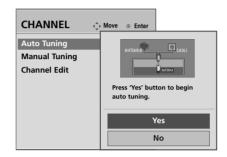
CHANNEL SETUP

Auto Scan (Auto Tuning)

Automatically finds all channels available through antenna or cable inputs, and stores them in memory on the channel list.

Run Auto Tuning again after any Antenna/Cable connection changes.

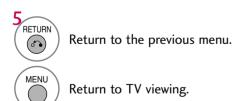








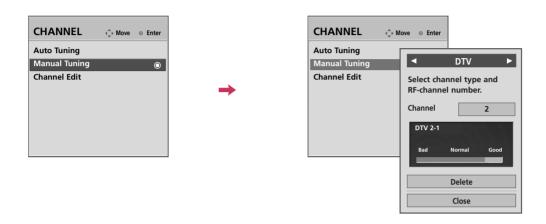




A password is required to gain access to Auto Tuning menu if the Lock System is turned on.

Add/Delete Channel (Manual Tuning)

If selecting DTV or CADTV input signal, you can view the on-screen signal strength monitor to see the quality of the signal being received.





Select CHANNEL.



Select Manual Tuning.



Select DTV, TV, CADTV, or CATV.



Select channel you want to add or delete.



Select Add or Delete.



Return to the previous menu.



Return to TV viewing.

A password is required to gain access to Manual Tuning menu if the Lock System is turned on.

CHANNEL SETUP

Channel Editing

A custom list can be created by toggling each channel on or off with ENTER button. The channels in the Custom List are displayed in black and the channels deleted from the Custom List are displayed in gray.

Once a channel is highlighted you can add or delete the channel by referring to the small window at the top-right corner of the screen.





INPUT LIST

Only these input signals which are connected to a TV can be activated and selected.

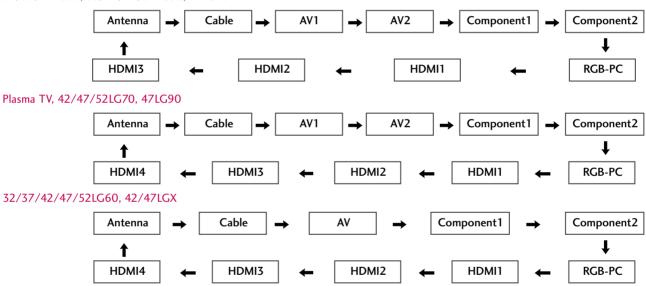


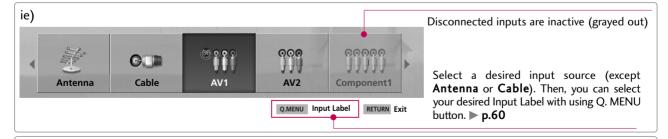


Select the desired input source.

■ You can also select the desired input source in the **INPUT** menu (Except 32/37/42LG30).

32/37/42LG30, 37/42/47/52LG50, 32LG70

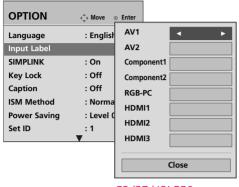




- Antenna: Select it to watch over-the-air broadcasts.
- Cable: Select it to watch cable and digital cable.
- **AV**: Select them to watch a VCR or other external equipment.
- **Component**: Select them to watch DVD or a Digital set-top box.
- RGB-PC: Select it to view PC input.
- HDMI: Select them to watch high definition devices.

INPUT LABEL

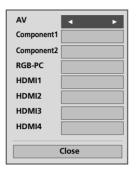
You can set a label for each input source when it's not in use.



32/37/42LG30, 37/42/47/52LG50, 32LG70



Plasma TV, 42/47/52LG70, 47LG90



32/37/42/47/52LG60, 42/47LGX

With using OPTION menu



Select **OPTION**.



Select Input Label.



Select the source.



Select the label.

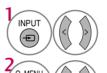


Return to the previous menu.

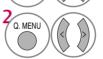


Return to TV viewing.

With using INPUT button



Select the source.



Select the label.



Return to the previous menu.

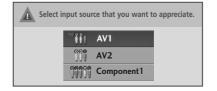


Return to TV viewing.

- When new external device is connected, this popup menu is displayed automatically. If selecting **Yes**, you can select input source that you want to appreciate.
- But, when selecting "SIMPLINK On", popup menu for HDMI input will not be displayed.



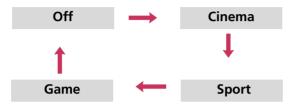




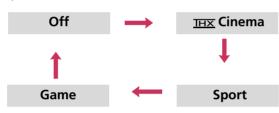
AV MODE

You can select the optimal images and sounds.

All models (Except 50/60PG60, 50/60PG70)



Only for 50/60PG60, 50/60PG70





Press the AV MODE button repeatedly to select the desired source.



- If you select "Cinema / IHX Cinema" in AV mode, Cinema will be selected both for "PICTURE menu Picture Mode" and "AUDIO menu Sound Mode" respectively.
- If you select "Off" in AV mode, the "Picture Mode" and "Sound Mode" return to previous selected value.

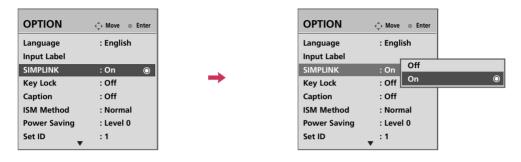


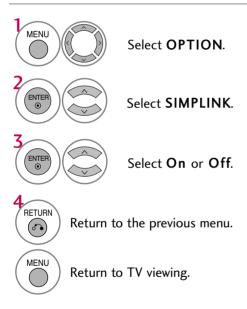
This function operates only with devices with the SIMPLINK logo.

The TV might not function properly when using it with other products with HDMI-CEC function.

This allows you to control and play other AV devices connected with HDMI cable without additional cables and settings.

To start using SIMPLINK, turn it on in the user menus.





NOTE

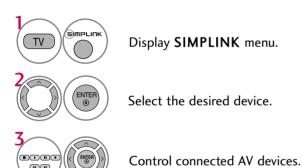
- ► Connect the HDMI/DVI IN or HDMI IN terminal of the TV to the rear terminal (HDMI terminal) of the SIMPLINK device with the HDMI cable.
- ▶ When you switch the Input source with the INPUT button on the remote control, the SIMPLINK device will stop.
- ▶ When you select a device with home theater functionality, the sound output automatically switches to the home theater speakers.
- ▶ If a connected SIMPLINK home theater system doesn't play the audio from the TV, connect the DIGITAL AUDIO OUT terminal on the back of the TV to the DIGITAL AUDIO IN terminal on the back of the SIMPLINK device with an OPTICAL cable.

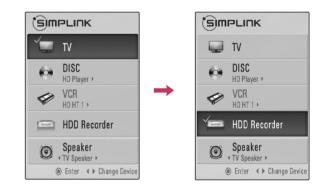
SIMPLINK Functions

- **Direct Play:** After connecting AV devices to the TV, you can directly control the devices and play media without additional settings.
- Select AV device: Enables you to select one of the AV devices connected to TV.
- **Disc playback:** Control connected AV devices by pressing the $\land \lor \lor \lor$, **ENTER**, \blacktriangleright , \blacksquare , \blacksquare , \blacksquare , and $\blacktriangleright \blacktriangleright$ buttons.
- Power off all devices: When you power off the TV, all connected devices are turned off.
- **Switch audio-out:** Offers an easy way to switch audio-out.
- **Sync Power on:** When you play the connected AV device, TV will automatically turn on.

(A device, which is connected to the TV through a HDMI cable but does not support SIMPLINK, does not provide this function)

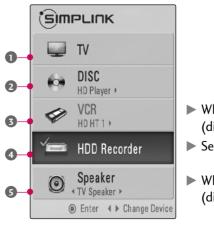
Note: To operate SIMPLINK, an HDMI cable over Version 1.2 with *CEC function should be used. (*CEC: Consumer Electronics Control).





SIMPLINK Menu

- **TV** viewing: Switch to the previous TV channel regardless of the current mode.
- **DISC playback**: Select and play discs. When multiple discs are available, the titles of discs are conveniently displayed at the bottom of the screen.
- **3 VCR playback**: Control the connected VCR.
- **4 HDD Recordings playback:** Control recordings stored in HDD.
- S Audio Out to Home Theater speaker/Audio Out to TV: Select Home Theater speaker or TV speaker for Audio Out.



- When no device is connected (displayed in gray)
- ► Selected Device
- When a device is connected (displayed in bright color)

USB

* Except 32/37/42LG30

ENTRY MODES

When you connect a USB device, this screen is displayed automatically. In USB device, you can not add a new folder or delete the existing folder.

1 Connect the USB device to the USB IN jacks on the side of TV.





Select PHOTO LIST or MUSIC LIST

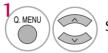




- It doesn't support USB HDD
- This TV supports JPG and MP3.

When removing the USB device

Select the **USB Eject** menu before removing the USB device.



Select **USB Eject**.



Precautions when using the USB device

- ▶ Only a USB storage device is recognizable.
- ▶ If the USB storage device is connected through a USB hub, the device is not recognizable.
- ➤ A USB storage device using an automatic recognition program may not be recognized.
- ➤ A USB storage device which uses its own driver may not be recognized.
- ▶ In case of a card reader, up to four memory cards are concurrently recognizable.
- ► The recognition speed of a USB storage device may depend on each device.
- ▶ Please do not turn off the TV or unplug the USB device when the connected USB storage device is working. When such device is suddenly separated or unplugged, the stored files or the USB storage device may be damaged.
- ▶ Please do not connect the USB storage device which was artificially maneuvered on the PC. The device may cause the product to malfunction or fail to be played. Never forget to use only a USB storage device which has normal music files or image files.

- ▶ Please use only a USB storage device which was formatted as a FAT or NTFS file system provided with the Windows operating system. In case of a storage device formatted as a different utility program which is not supported by Windows, it may not be recognized.
- ▶ Please connect power to a USB storage device which requires an external power supply. If not, the device may not be recognized.
- ▶ Please connect a USB storage device with cable is offered by USB maker. If connected with cable is not offered by USB maker or an excessively long cable, the device may not be recognized.
- ➤ Some USB storage devices may not be supported or operated smoothly.
- ▶ File alignment method of USB storage device is similar to Window XP and filename can recognize up to 100 English characters.
- ▶ Please backup important files because data on USB device may be damaged. Data management is consumer's responsibility and as a result, the manufacturer does not cover data damage.

PHOTO LIST

You can view .JPG files from USB storage devices.

The On Screen Display on your model may be slightly different.

Supported photo file: *.JPG

- You can play JPG files only.
- Only baseline scan is supported among JPG.

Screen Components

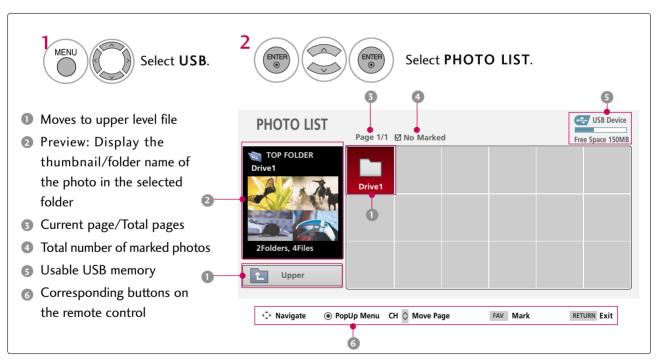


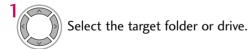
Photo Selection and Popup Menu





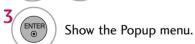
When you select a file (not folder), this PopUp menu is displayed.

- ▶ View: Display the selected item.
- ► Mark All: Mark all photos on the screen.
- ► Unmark All: Deselect all marked photos.
- ▶ **Delete**: Delete the selected photo item.
- ► Cancel: Close the pop-up menu.





Select the desired photos.



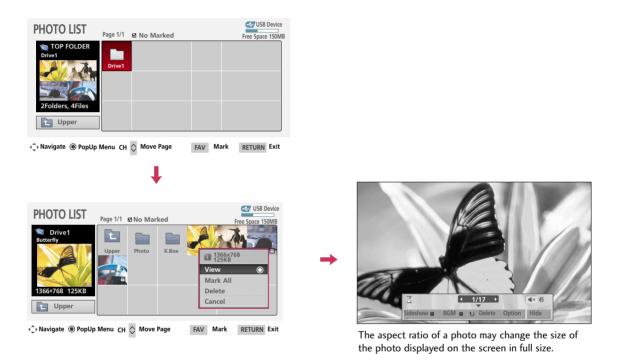


Select the desired Popup menu.

- Use the **CH** ∧ ∨ button to navigation in the photo page.
- Use the **FAV** button to mark or unmark a photo. When one or more photos are marked, you can view individual photos or a slide show of the marked photos. If no photos are marked, you can view all photos individually or all photos in the folder in a slide show.

Full Screen Menu

You can change the Photo List view so that it fills the screen. More operations are available in full screen mode.



Select the target folder or drive.

- Select the desired photos.
- Show the Popup menu.
- Select View.
- The selected photo is displayed in full size.
- Use the **CH** ∧ ∨ button to navigation in the photo page.

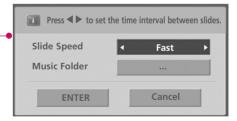




Select the Sideshow, BGM, U (Rotate), Delete, Option, or Hide.

- Use < > button to select the previous or next photo.
- Use ∧ ∨ < > button to select and control the menu on the full-sized screen.

- ➤ **Sideshow**: Selected photos are displayed during the slide show. If no photo is selected, all photos in the current folder are displayed during slide show.
 - Set the time interval of the slide show in Option.
 - A slide show continues for a maximum of 4 hours. After 4 hours, the slide show will end and go to TV mode or external input mode.
- ▶ BGM: Listen to music while viewing photos in full size.
 - Set the BGM device and album in **Option**.
- ▶ **(Rotate)**: Rotate photos.
 - Rotates the photo 90°, 180°, 270°, 360° clockwise.
- ▶ **Delete**: Delete photos.
- ► Option: Set values for Slide Speed and Music Folder.
 - Use < > button and ENTER button to set values.
 Then go to Enter and press ENTER to save the settings.
 - You cannot change Music Folder while BGM is playing.
- ► **Hide** : Hide the menu on the full-sized screen.
 - To see the menu again on the full-sized screen, press **ENTER** button to display.



NOTE

➤ This TV will not be able to decode most JPEG images saved using the Progressive option.

MUSIC LIST

You can use the Music List menu to play MP3 files form a USB storage device.

This TV cannot play back copy-protected files.

The On Screen Display on your model may be slightly different.

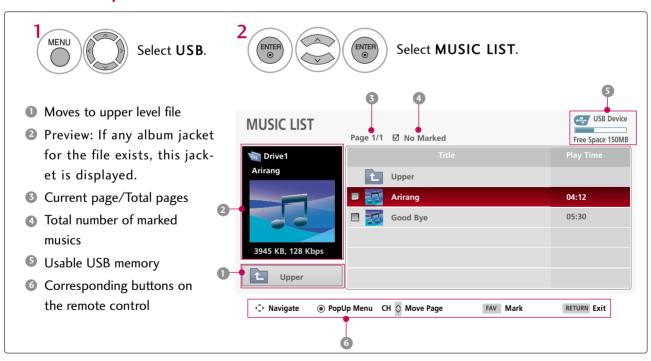
Supported music file: *.MP3

Bit rate range 40Kbps ~ 320Kbps

Sampling rate (Sampling Frequency)
 MPEG1: 32000, 44100, 48000Hz
 MPEG2: 16000, 24000, 22050Hz

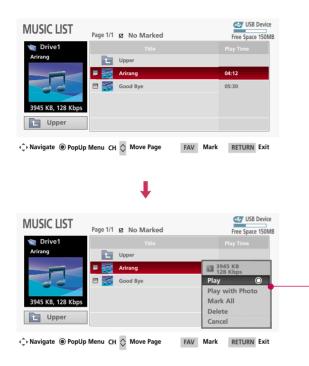
MPEG2.5: 16 ~ 48KHz

Screen Components

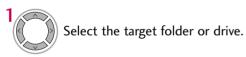


Music Selection and Popup Menu

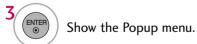
Up to 6 music titles are listed per page.



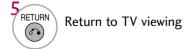
- ▶ Play (During stop): Play the selected music. Once a song finishes playing, the next selected one will be played. When there are no selected musics to play, the next one in the current folder will be played. If you go to a different folder and press the ENTER button, the current music in playback will stop.
- ▶ Play Marked: Play the selected musics. Once a music finishes playing, the next selected one will be played automatically.
- ► **Stop Play** (During playback): Stop the playing musics.
- ▶ Play with Photo: Start playing the selected musics and then move to the Photo List.
- ► Mark All: Mark all musics in the folder.
- ► Unmark All: Deselect all marked music.
- ▶ **Delete**: Delete the selected music.
- ► Cancel: Close the pop-up menu.











- Use the **CH** ∧ ∨ button to navigation in the music page.
- Use **FAV** button to mark or unmark a music file. If no music is marked, all the music in the folder will be played in sequence. When one or more music files are marked, the marked music files will be played in sequence. If you want to listen to only one song repeatedly, just mark that one file and play.

■ The play information box (as shown below) will automatically move across the screen when there is no user input to prevent a fixed image remaining on the screen for a extended period of time.



NOTE

- ▶ When music is playing, ♪ is displayed in front of the music play time.
- ▶ A damaged or corrupted music file that does not play displays 00:00 as the play time.
- ▶ Music files with copy-protection will not play.
- ▶ Press ENTER, , or RETURN button to stop the screen saver.
- ▶ This TV can not play music files less than 16 Kbytes.

PICTURE SIZE (ASPECT RATIO) CONTROL

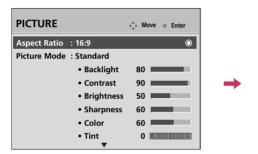
This feature lets you choose the way an analog picture with a 4:3 aspect ratio is displayed on your TV.

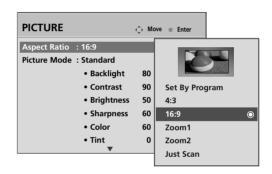
RGB-PC input source use 4:3 or 16:9 aspect ratio.

NOTE

▶ If a fixed image is displayed on the screen for a long time, the image could become imprinted on the screen and remain visible.

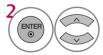
This phenomenon is common to all manufacturers and is not covered by warranty. Although, after watching video that did not fill the screen, any after-image from the black bars will normally dissipate after a few minutes.







Select PICTURE.



Select Aspect Ratio.



Select the desired picture format.



Return to the previous menu.



Return to TV viewing.

You can also adjust Aspect Ratio in the Q-Menu.

Set by program

Selects the proper picture proportion to match the source's image.

$$(4:3 \to 4:3)$$



 $(16:9 \rightarrow 16:9)$



4:3

Choose 4:3 when you want to view a picture with an original 4:3 aspect ratio.



16:9

Adjust the picture horizontally, in a linear proportion to fill the entire screen.



Zoom 1

Choose Zoom 1 when you want to view the picture without any alteration. However, the top and bottom portions of the picture will be cropped.



Zoom 2

Choose Zoom 2 when you want the picture to be altered, both vertically extended and cropped. The picture taking a halfway trade off between alteration and screen coverage.

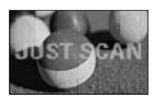


Just Scan

Normally the edges of video signals are cropped 1-2%. Just Scan turns off this cropping and shows the complete video.

Notes: If there is noise on the edges of the original signal, it will be visible when Just Scan is activated.

Just Scan operates only in DTV/CADTV/Component/HDMI-DTV/DVI-DTV (720p/1080i/1080p) input source.



PRESET PICTURE SETTINGS

Picture Mode - Preset

There are factory presets for picture settings available in the user menus. You can use a preset, change each setting manually, or use the Intelligent Sensor.



37/42/47/52LG50, 32/37/42/47/52LG60, 32/42/47/52LG70, 42/47LGX, 47LG90



32/37/42LG30, 42/50PG25



50/60PG60, 50/60PG70



Select PICTURE.



Select Picture Mode.



Select Intelligent Sensor (Except 32/37/42LG30, Plasma TV), Vivid, Standard, Cinema/ THX Cinema (Only for 50/60PG60, 50/60PG70), Sport, or Game.



Return to the previous menu.



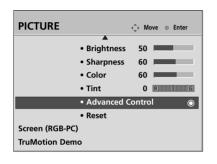
Return to TV viewing.

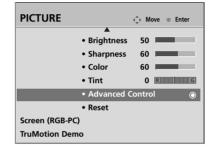
- When selecting Intelligent Sensor (Except 32/37/42LG30, Plasma TV), the most suitable picture is automatically adjusted according to the surrounding conditions.
- Vivid, Standard, Cinema/ IHX Cinema, Sport, and Game Settings are preset for the optimum picture quality at the factory and are not adjustable.
- You can also adjust **Picture Mode** in the **Q. Menu**.
- <u>THX</u> Cinema (Only for 50/60PG60, 50/60PG70): This is cinema quality mode to provide you the experience of watching a movie at home. The user will be able enjoy the best level of satisfactory screen quality in any movie without any separate adjustments. <u>THX</u> Cinema expresses the optimal screen quality when it is darkest.
- When selecting <u>THX</u> **Cinema**, Aspect ratio changes to Just scan.
- IHX (Thomlinson Holman's Experiment) is the audio and video certification standard of THX established by George Lucas, who directed the movie Star Wars, and Thomlinson.

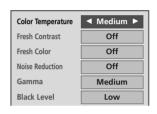
This is the product to be certified in THX display area and guarantees screen quality that exceeds the display standard specification in both hardware and software.

Color Tone - Preset

Choose one of three automatic color adjustments. Set to warm to enhance hotter colors such as red, or set to cool to see less intense colors with more blue.





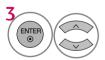




Select PICTURE.



Select Advanced Control.



Select Color Temperature.



Select Cool, Medium, or Warm.



Return to the previous menu.



MANUAL PICTURE ADJUSTMENT

Picture Mode - User Mode

Adjust the picture appearance to suit your preference and viewing situations.

LCD TV only: This feature is disable in "Picture Mode-Intelligent Sensor".

50/60PG60, 50/60PG70 only: This feature is disabled in "Picture Mode- THE Cinema".

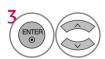




Select PICTURE.



Select Picture Mode.



Select Vivid, Standard, Cinema, Sport, or Game.



Select Backlight (Only LCD TV), Contrast, Brightness, Sharpness, Color, or Tint.



Make appropriate adjustments.

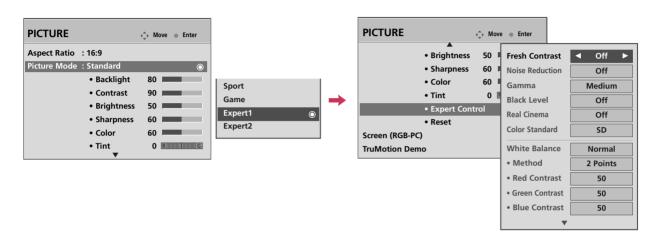


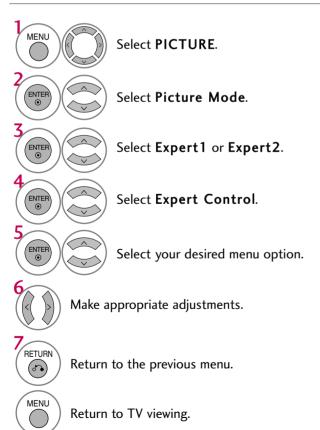
Return to the previous menu.



Picture Mode - Expert Control

By segmenting categories, **Expert1** and **Expert2** provide more categories which users can set as they see fit, offering the optimal picture quality for users.





PICTURE IMPROVEMENT TECHNOLOGY

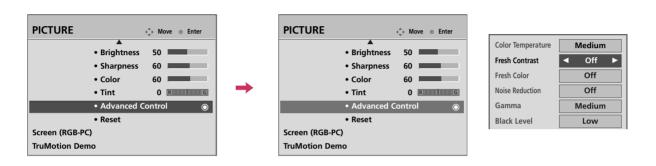
Fresh Contrast: Optimizes the contrast automatically according to the brightness of the reflection.

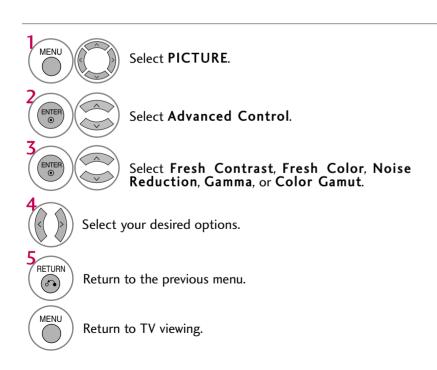
Fresh Color: Adjusts the color of the reflection automatically to reproduce as close as possible natural colors.

Noise Reduction: Removes interference up to the point where it does not damage the original picture.

Gamma: High gamma values display whitish images and low gamma values display high contrast images.

Color Gamut (Only for 47LG90): Select the range of colors that can be expressed. This feature is disabled in "Picture Mode-Vivid, Sport".

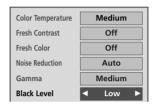




ADVANCED CONTROL - BLACK (DARKNESS) LEVEL

Adjusting the contrast and the brightness of the screen using the black level of the screen. This feature is disabled in DTV and RGB-PC mode.







Select Advanced Control.



Select Black Level.



Select Low or High.



Return to the previous menu.

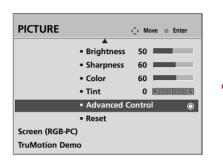


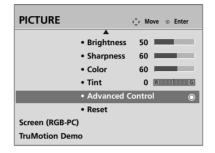
- Low: The reflection of the screen gets
- **High**: The reflection of the screen gets brighter.
- Auto: Realizing the black level of the screen and set it to High or Low automatically.

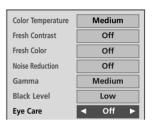
ADVANCED CONTROL - EYE CARE - LCD TV Only

Dims extremely bright pictures.

This feature is disabled in "Picture Mode-Vivid, Cinema".









Select PICTURE.



Select Advanced Control.



Select Eye Care.



Select **On** or **Off**.



Return to the previous menu.



ADVANCED CONTROL - REAL CINEMA / FILM MODE

Set up the TV for the best picture appearance for viewing movies.

When you operate Real Cinema/Film Mode (3:2 Pull-Down Mode or Cinema Correction Mode), the TV will adjust 24 fps video from movies to 30 fps video for display.

- Plasma TV, 32/37/42LG30
 - This feature operates only in TV (Analog TV/CATV, Digital DTV/CADTV), AV1, AV2, Component 480i/1080i, and HDMI 1080i mode.
- 37/42/47/52LG50, 32LG60, 32LG70

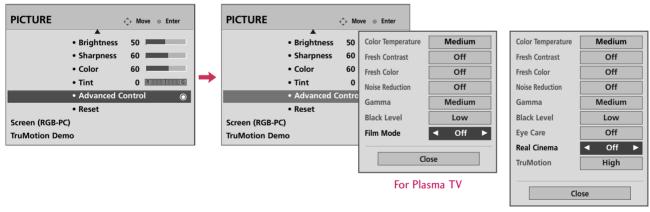
This feature operates only in TV (Analog TV/CATV, Digital DTV/CADTV), AV1, AV2, Component 480i/1080i, and HDMI 1080i mode.

This TV ouputs 48Hz in DTV, Component, and HDMI 1080p (24Hz).

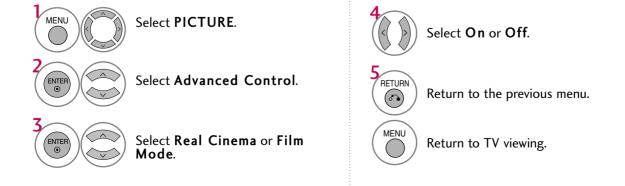
■ 37/42/47/52LG60, 42/47/52LG70, 42/47LGX, 47LG90

This function works with all inputs except PC mode.

Screen	TruMotion	Real Cinema
5:5 Pull-Down	Off	On
3:2 Pull-Down	On	On



For LCD TV

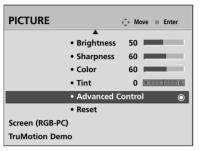


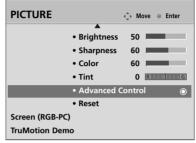
ADVANCED CONTROL - TRUMOTION - Only 37/42/47/52LG60, 42/47/52LG70, 42/47LGX, 47LG90

TruMotion provides even better quality for movies than 3:2 Pull-Down conversions.

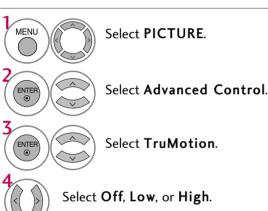
TruMotion means the panel supports faster frame rates that normal panels which makes for smoother motion in video. TruMotion LCD models support 120Hz instead of 60Hz. This means twice the information on the screen in the same amount of time and easier film conversions (120 is equally divisible by 24, so no interpretations or double frames are needed).

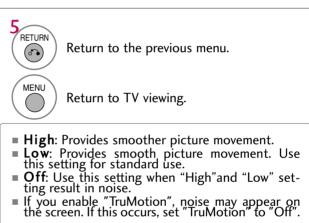
TruMotion works with all inputs except PC mode.





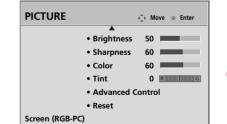


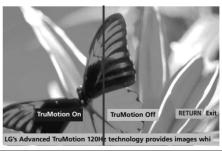


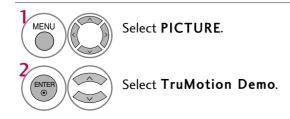


TRUMOTION DEMO - Only 37/42/47/52LG60, 42/47/52LG70, 42/47LGX, 47LG90

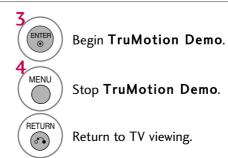
Use this feature to see the difference TruMotion makes. TruMotion works with all inputs except PC mode.





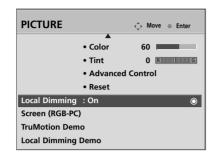


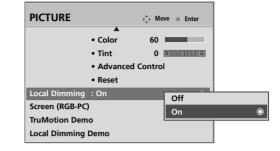
TruMotion Demo

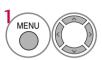


LOCAL DIMMING - Only 47LG90

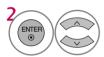
After analyzing the signal of the input video by areas of the screen, it adjusts the backlight to improve the contrast ratio. This feature is disabled in "Picture Mode-Cinema, Game".



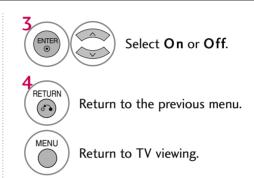




Select PICTURE.

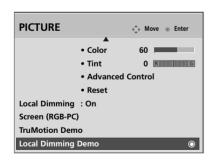


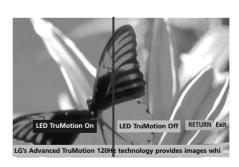
Select Local Dimming.



LOCAL DIMMING DEMO - Only 47LG90

Use this feature to see the difference Local Dimming makes.







Select PICTURE.



Select Local Dimming Demo.



Begin Local Dimming Demo.

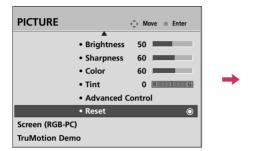


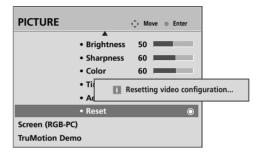
Stop Local Dimming Demo.

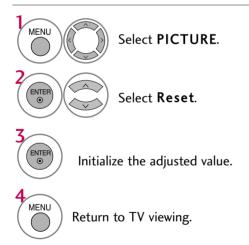


PICTURE RESET

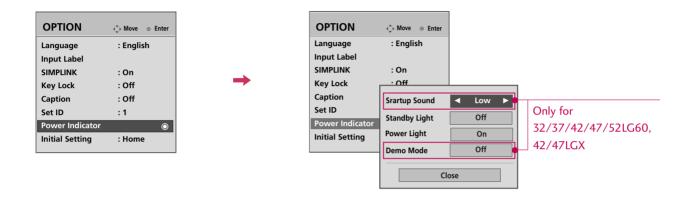
Settings of the selected picture modes return to the default factory settings.







POWER INDICATOR - LCD TV Only





Select **OPTION**.



Select Power Indicator.



Select Srartup Sound, Standby Light, Power Light or Demo Mode.



Select your desired options.



Return to the previous menu.

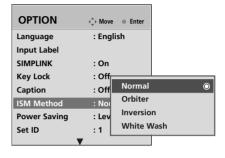


- Startup Sound: You can turn off the starting sound of the TV or set the volume.
- **Standby Light**: You can set the brightness of the LED on the front side of the TV during power standby.
- Power Light: You can set the the LED on the front side of the TV to be turned on or off while watching the TV.
- **Demo Mode**: You can set the LED on the front side of the TV to flash.

IMAGE STICKING MINIMIZATION (ISM) METHOD - Plasma TV Only

A frozen still picture from a PC/video game displayed on the screen for prolonged periods can result in a ghost image. You can use Orbiter to help prevent image sticking. The other two functions are for removing a ghost image.



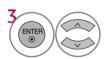




Select **OPTION**.



Select ISM Method.



Select Normal, Orbiter, Inversion or White Wash.



Return to the previous menu.



Return to TV viewing.

- **Normal**: If image sticking is never a problem, ISM is not necessary set to Normal.
- **Orbiter**: Orbiter may help prevent ghost images. However, it is best not to allow any fixed image to remain on the screen. To avoid a ghost image on the screen, the image will move every 2 minutes.
- Inversion: Inversion will automatically invert the plasma display panel color every 30 minutes.
- White Wash: White Wash removes ghost images from the screen. Use sparingly. Watch the TV normally for a while before using this feature to see if the ghost image disappears on its own.

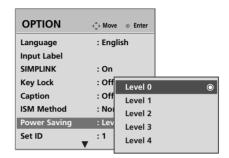
NOTE

➤ An excessive ghosted image may be impossible to clear entirely with White Wash. To return to normal viewing, press the any button.

POWER SAVING PICTURE MODE - Plasma TV Only

It reduces the plasma display's power consumption.







Select **OPTION**.



Select Power Saving.



Select Level 0, Level 1, Level 2, Level 3, or Level 4.



Return to the previous menu.

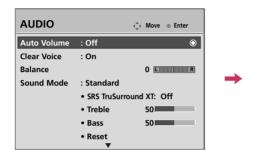


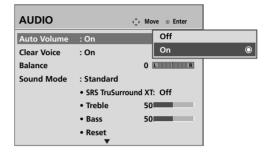
- Level 0 is the brightest.
- Level 0 > Level 1 > Level 2 > Level 3 > Level 4
- You can also adjust Power Saving in the Q. Menu.

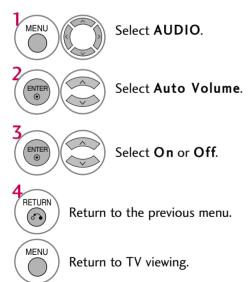
SOUND & LANGUAGE CONTROL

AUTO VOLUME LEVELER (AUTO VOLUME)

Auto Volume makes sure that the volume level remains consistent whether you are watching a commercial or a regular TV program.



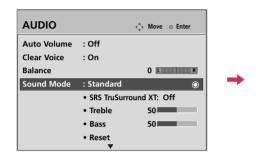


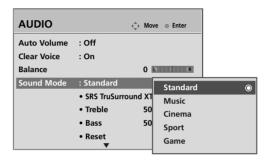


PRESET SOUND SETTINGS (SOUND MODE)

Sound Mode lets you enjoy the best sound without any special adjustment as the TV sets the appropriate sound options based on the program content.

Standard, **Music**, **Cinema**, **Sport**, and **Game** are preset for optimum sound quality at the factory and are not adjustable.



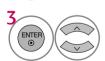




Select AUDIO.



Select Sound Mode.



Select Standard, Music, Cinema, Sport, or Game.



Return to the previous menu.



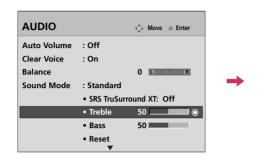
Return to TV viewing.

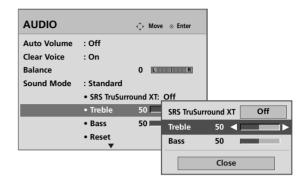
You can also adjust Sound Mode in the Q. Menu.

SOUND & LANGUAGE CONTROL

SOUND SETTING ADJUSTMENT - USER MODE

Adjust the sound to suit your taste and room situations.







Select AUDIO.



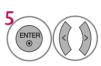
Select Sound Mode.



Select Standard, Music, Cinema, Sport, or Game.



Select Treble or Bass.



Make appropriate adjustments.



Return to the previous menu.



Return to TV viewing.

SRS TRUSURROUND XT



Select AUDIO.



Select SRS TruSurround XT



Select **On** or **Off**.



Return to the previous menu.

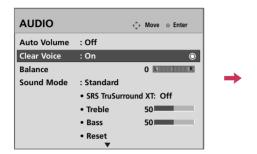


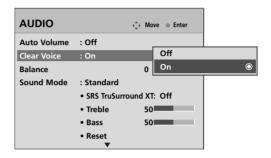
Return to TV viewing.

■ SRS TruSurround XT: Takes advantage of any multi-channel format without needing to add extra speakers or equipment. Dialog clarity, bass enrichment, and the addition of stereo audio enhancement produces an immersive sound experience from standard stereo material.

CLEAR VOICE

By differentiating the human sound range from others, it improves the sound quality of voices.







Select AUDIO.



Select Clear Voice.



Select On or Off.



Return to the previous menu.

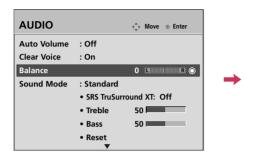


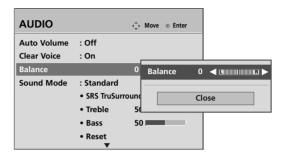
- If you select "Clear Voice-On", SRS TruSurround XT feature will not work.
- You can also adjust Clear Voice in the Q-Menu.

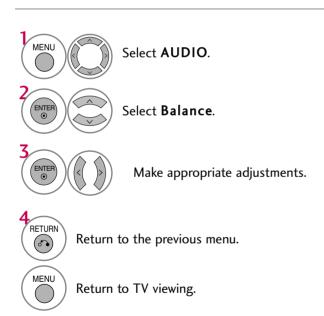
SOUND & LANGUAGE CONTROL

BALANCE

Adjust the left/right sound of speaker to suit your taste and room situations.

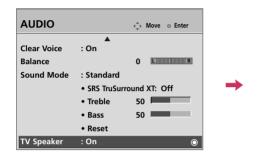


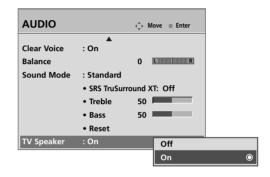


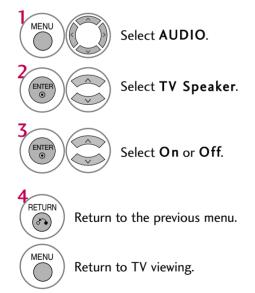


TV SPEAKERS ON/OFF SETUP

Turn the TV speakers off if using external audio equipment.



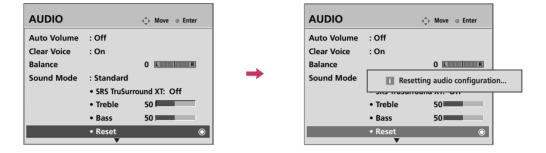


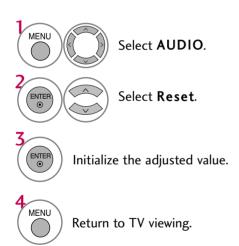


SOUND & LANGUAGE CONTROL

AUDIO RESET

Settings of the selected Sound Mode return to the default factory settings.





STEREO/SAP BROADCAST SETUP

For Analog only: This TV can receive MTS stereo programs and any SAP (Secondary Audio Program) that accompanies the stereo program if the station transmits an additional sound signal. Mono sound is automatically used if the broadcast is only in Mono.

Plasma TV



LCD TV



Analog TV



Select SAP.

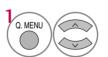


Select Mono, Stereo, or SAP.



Return to TV viewing.

Digital TV



Select Multi Audio.



Select other languages.

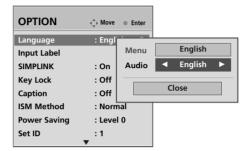


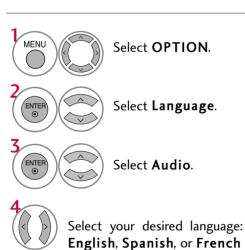
SOUND & LANGUAGE CONTROL

AUDIO LANGUAGE

Other languages may be available if a digital signal is provided by the broadcasting station. This feature operates only in DTV/CADTV mode.







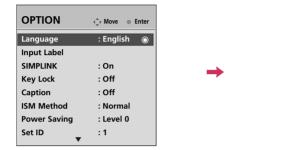
Return to the previous menu.

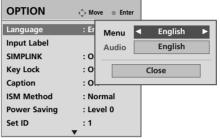
RETURN

(°)

ON-SCREEN MENUS LANGUAGE SELECTION

The menus can be shown on the screen in the selected language.







Select Language.



Select Menu.



Select your desired language. From this point on, the on-screen menus will be shown in the selected language.



Return to the previous menu.



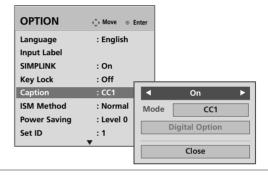
SOUND & LANGUAGE CONTROL

CAPTION MODE

Analog Broadcasting System Captions

Caption must be provided to help people with hearing loss watch TV. Select a caption mode for displaying captioning information if provided on a program. Analog caption displays information at any position on the screen and is usually the program's dialog. Caption/Text, if provided by the broadcaster, would be available for both digital and analog channels on the Antenna/Cable. This TV is programmed to memorize the caption/text mode which was last set when you turned the power off. This function is only available when **Caption** Mode is set **On**.







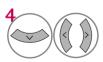
Select **OPTION**.



Select Caption.



Select **On**.



Select CC1-4 or Text1-4.



Return to the previous menu.



Return to TV viewing.

When selecting Off, Sub-menus for Analog, DTV, and Digital Option become disabled.

CAPTION

The term for the words that scroll across the bottom of the TV screen; usually the audio portion of the program provided for the hearing impaired.

TEXT

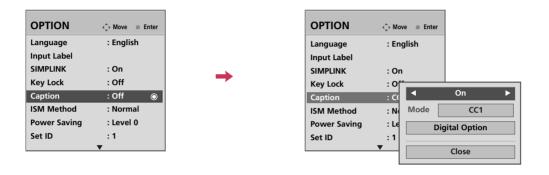
The term for the words that appear in a large black frame and almost cover the entire screen; usually messages provided by the broadcaster.

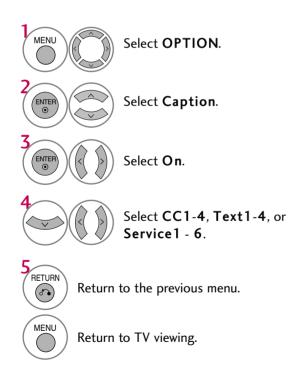
Digital Broadcasting System Captions

Choose the language you want the DTV/CADTV Captions to appear in.

Other Languages can be chosen for digital sources only if they are included on the program.

This function in only available when Caption Mode is set On.

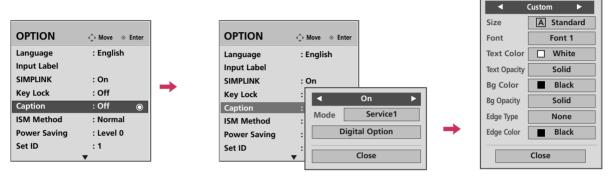


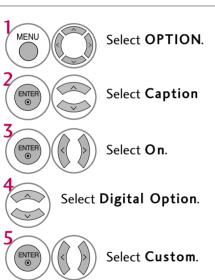


SOUND & LANGUAGE CONTROL

Caption Option

Customize the DTV/CADTV captions that appear on your screen. This function in only available when Caption Mode is set On.





Customize the **Style**, **Font**, etc., to your preference. A preview icon is provided at the bottom of the screen, use it to see the caption language.

Return to the previous menu.

Return to TV viewing.

- Size: Set the word size.
- Font: Select a typeface for the text.
- **Text Color**: Choose a color for the text.
- **Text Opacity**: Specify the opacity for the text color.
- **Bg (Background) Color**: Select a background color.
- Bg (Background) Opacity: Select the opacity for the background color.
- Edge Type: Select an edge type.
- Edge Color: Select a color for the edges.

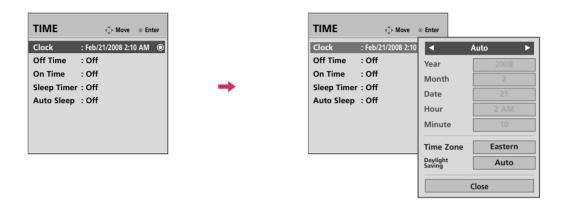
TIME SETTING

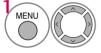
CLOCK SETTING

Auto Clock Setup

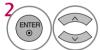
The time is set automatically from a digital channel signal.

The digital channel signal includes information for the current time provided by the broadcasting station. Set the clock manually if the current time is set incorrectly by the auto clock function.

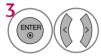




Select TIME.



Select Clock.

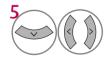


Select Auto.



Select your viewing area time zone.

- U.S.A: Eastern, Central, Mountain, Pacific, Alaska, or Hawaii.
- Canada: Eastern, Central, Mountain, Pacific, New F.land, or Atlantic.



Select **Auto**, **Off**, or **On** (depending on whether or not your viewing area observes Daylight Saving time).



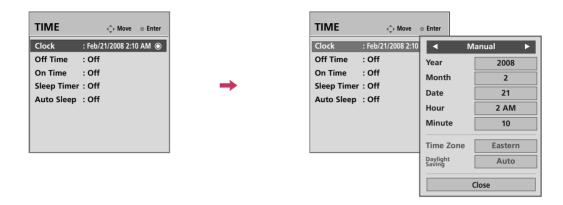
Return to the previous menu.

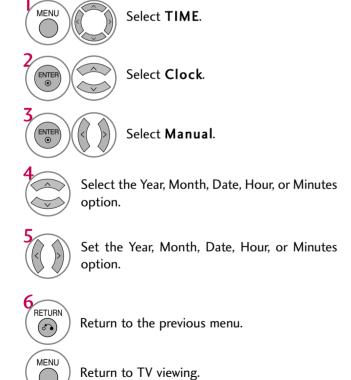


TIME SETTING

Manual Clock Setup

If the current time setting is wrong, set the clock manually.





AUTO ON/OFF TIME SETTING

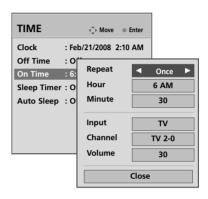
This function operates only if the current time has been set.

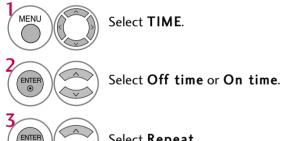
The Off Time function overrides the On Time function if they are both set to the same time.

The TV must be in standby mode for the **On Time** to work.

If you do not press any button within 2 hours after the TV turns on with the On Time function, the TV will automatically revert to standby mode.

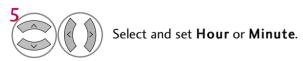


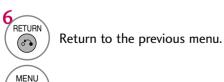


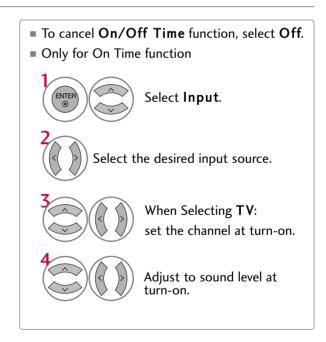








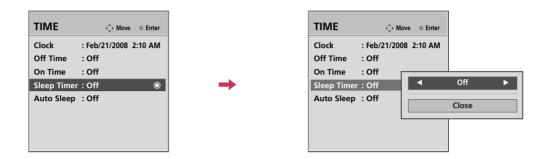




TIME SETTING

SLEEP TIMER SETTING

The Sleep Timer turns the TV off at the preset time. Note that this setting is cleared when the TV is turned off.





Select TIME.



Select Sleep Timer.



Select Off, 10, 20, 30, 60, 90, 120, 180, or 240 minutes.

You can also adjust Sleep Timer in the Q-Menu.

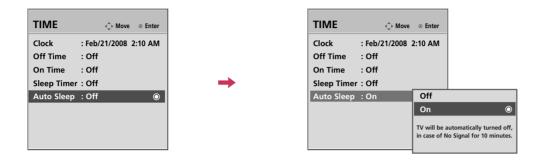


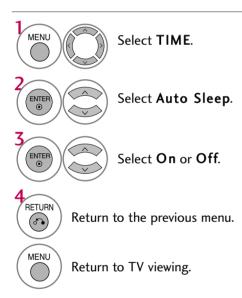
Return to the previous menu.



AUTO SHUT-OFF SETTING

TV will be automatically turned off, in case of no signal for 10 minutes.





PARENTAL CONTROL / RATINGS

Parental Control can be used to block specific channels, ratings and other viewing sources.

The Parental Control Function (V-Chip) is used to block program viewing based on the ratings sent by the broad-casting station. The default setting is to allow all programs to be viewed. Viewing can be blocked by choosing the type of the program and the categories. It is also possible to block all program viewing for a time period. To use this function, the following must be done:

- 1. Set ratings and categories to be blocked.
- 2. Specify a password
- 3. Enable the lock

V-Chip rating and categories

Rating guidelines are provided by broadcasting stations. Most television programs and television movies can be blocked by TV Rating and/or Individual Categories. Movies that have been shown at the theaters or direct-to-video movies use the Movie Rating System (MPAA) only.

Ratings for Television programs including made-for-TV movies:

- TV-G (General audience)
- TV-PG (Parental guidance suggested)
- TV-14 (Parents strongly cautioned)

- TV-MA (Mature audience only)
- TV-Y (All children)
- TV-Y7 (Children 7 years older)

SET PASSWORD & LOCK SYSTEM

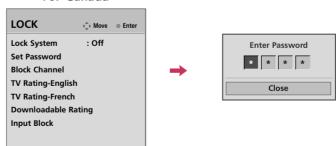
Setting up Your Password

Set up blocking schemes to block specific channels, ratings, and external viewing sources. A password is required to gain access to this menu.

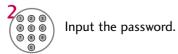




For Canada



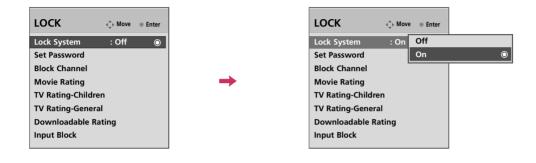




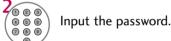
- Enter the password as requested.
- The TV is set up with the initial password "0-0-0-0".

Lock System

Enables or disables the blocking scheme you set up previously.

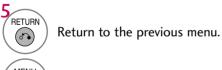


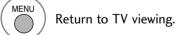










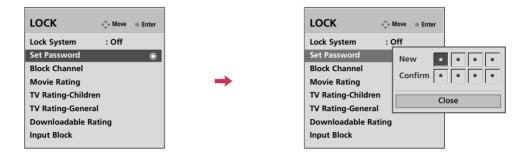


■ When you select **On**, the Lock System is enable.

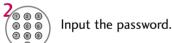
PARENTAL CONTROL / RATINGS

Set Password

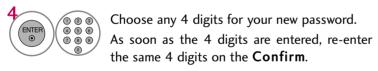
Change the password by inputting a new password twice.

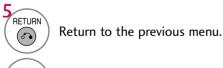


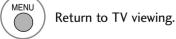










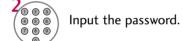


CHANNEL BLOCKING

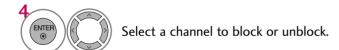
Blocks any channels that you do not want to watch or that you do not want your children to watch.

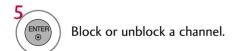


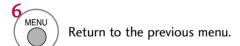


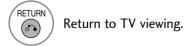












PARENTAL CONTROL / RATINGS

MOVIE & TV RATING

Movie Rating (MPAA) - For USA only

Blocks movies according to the movie ratings limits specified, so children cannot view certain movies. You can set the ratings limit by blocking out all the movies with the ratings above a specified level. Keep in mind that the movie ratings limit only applies to movies shown on TV, not TV programs, such as soap operas.











Input the password.



Select Movie Rating.



Select G, PG, PG-13, R, NC-17, X, or Blocking Off.



Return to the previous menu.



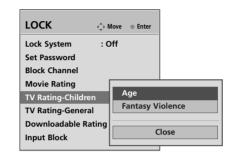
Return to TV viewing.

- G (General audience)PG (Parental guidance suggested)
- PG-13 (Parents strongly cautioned)
- R (Restricted)
- NC-17 (No one 17 and under admitted)
- X (Adult only)
- Blocking Off (Permits all programs)
- ▶ If you set PG-13: G and PG movies will be available, PG-13, R, NC-17 and X will be blocked.

TV Rating Children - For USA only

Prevents children from watching certain children's TV programs, according to the ratings limit set. The children rating does not apply to other TV programs. Unless you block certain TV programs intended for mature audiences in the TV Rating - sub menu, your children can view those programs.









Input the password.



Select TV Rating-Children.



Select Age or Fantasy Violence.

- Age (applies to TV-Y, TV-Y7)
- Fantasy Violence (applies to TV-Y7)



Select block options.



Return to the previous menu.

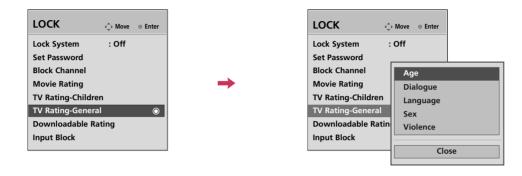


Return to TV viewing.

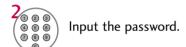
PARENTAL CONTROL / RATINGS

TV Rating General - For USA only

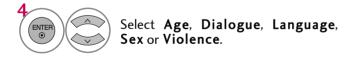
Based on the ratings, blocks certain TV programs that you and your family do not want to view.



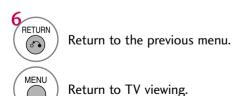












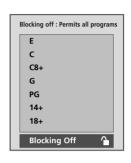
Age (applies to TV-G,TV-PG,TV-14,TV-MA).
 Dialogue-sexual dialogue (applies to TV-PG,TV-14).
 Language-adult language (applies to TV-PG, TV-14, TV-MA).
 Sex-sexual situations (applies to TV-PG, TV-14, TV-MA).
 Violence (applies to TV-PG, TV-14, TV-MA).

TV Rating English - For CANADA only

Selecting canadian english language rating system.













Select LOCK.



Input the password.



Select TV Rating-English.



Select E, C, C8+, G, PG, 14+, 18+, or Blocking Off.



Return to the previous menu.



Return to TV viewing.

- E (Exempt)
- C (Children)
- C8+ (Children eight years and older)
- G (General programming, suitable for all audiences)
- PG (Parental Guidance)
- 14+ (Viewers 14 years and older)
- 18+ (Adult programming)
- Blocking Off (Permits all programs)

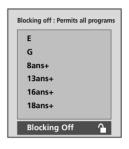
PARENTAL CONTROL / RATINGS

TV Rating French - For CANADA only

Selecting canadian french language rating system.













Select LOCK.

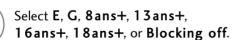


Input the password.



Select TV Rating-French.







Return to the previous menu.

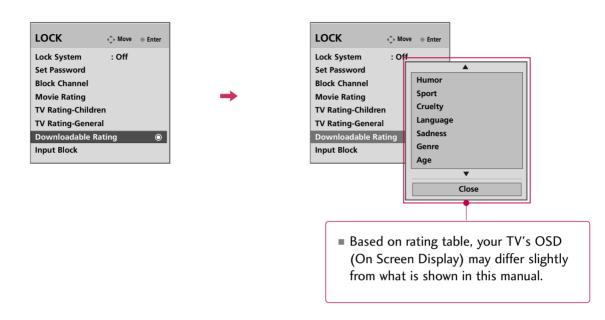


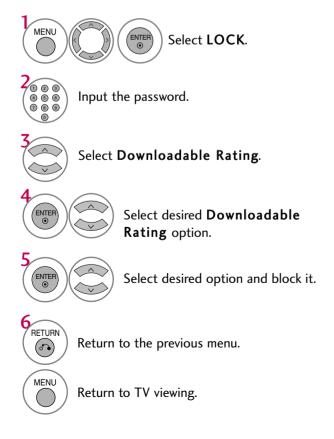
Return to TV viewing.

- E (Exempt)
- G (General)
- 8ans+ (General-Not convenient for little children)
- 13ans+ (Not convenient for children of 13 years and younger)
- 16ans+ (Not convenient for children of 16 years and younger)
- 18ans+ (This programs is only for adults)
- Blocking off (Permits all programs)

DOWNLOADABLE RATING

This function may become available in the future and will be available only for digital channels. This function operates only when TV has received Region5 Rating data.

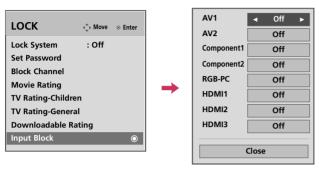




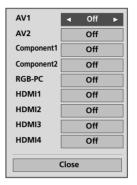
PARENTAL CONTROL / RATINGS

EXTERNAL INPUT BLOCKING

Enables you to block an input.



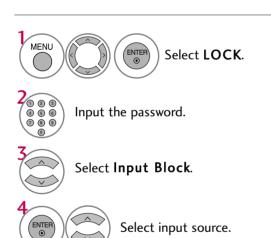
32/37/42LG30, 37/42/47/52LG50, 32LG70



Plasma TV, 42/47/52LG70, 47LG90



32/37/42/47/52LG60, 42/47LGX





Select On or Off.



Return to the previous menu.



Return to TV viewing.

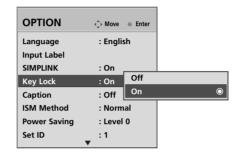
KEY LOCK

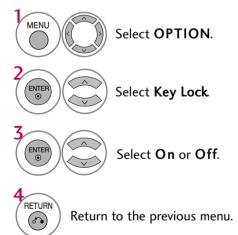
The TV can be set up so that it can only be used with the remote control.

This feature can be used to prevent unauthorized viewing by locking out the front panel controls.

This TV is programmed to remember which option it was last set to even if you turn the TV off.







Return to TV viewing.

MENU

- In Key Lock 'On', if the TV is turned off, press the ∅ / I, INPUT, CH (▲▼ or ∧ ∨) button on the TV or POWER, INPUT, CH ∧ ∨ or NUMBER buttons on the remote control.
 With the Key Lock On, the display
- With the Key Lock On, the display 'A Key Lock' appears on the screen if any button on the front panel is pressed while viewing the TV.

TROUBLESHOOTING

The operation does not	work normally.
The remote control doesn't work	 Check to see if there is any object between the product and the remote control causing obstruction. Ensure you are pointing the remote control directly at the TV. Ensure that the batteries are installed with correct polarity (+ to +, - to -). Ensure that the correct remote operating mode is set: TV, VCR etc. Install new batteries.
Power is suddenly turned off	Is the sleep timer set?Check the power control settings. Power interrupted.

The video function does	s not work.
No picture &No sound	 Check whether the product is turned on. Try another channel. The problem may be with the broadcast. Is the power cord inserted into wall power outlet? Check your antenna direction and/or location. Test the wall power outlet, plug another product's power cord into the outlet where the product's power cord was plugged in.
Picture appears slowly after switching on	■ This is normal, the image is muted during the product startup process. Please contact your service center, if the picture has not appeared after five minutes.
No or poor color or poor picture	 Adjust Color in menu option. Keep a sufficient distance between the product and the VCR. Try another channel. The problem may be with the broadcast. Are the video cables installed properly? Activate any function to restore the brightness of the picture.
Horizontal/vertical bars or picture shaking	■ Check for local interference such as an electrical appliance or power tool.
Poor reception on some channels	 Station or cable product experiencing problems, tune to another station. Station signal is weak, reorient antenna to receive weaker station. Check for sources of possible interference.
Lines or streaks in pictures	■ Check antenna (Change the direction of the antenna).
No picture when connecting HDMI	■ Check HDMI cable over version 1.3. The HDMI cables don't support HDMI version 1.3, it cause flickers or no screen display. In this case use the latest cables that support HDMI version 1.3.

The audio function does	The audio function does not work.						
Picture OK & No sound	 Press the VOL or VOLUME button. Sound muted? Press MUTE button. Try another channel. The problem may be with the broadcast. Are the audio cables installed properly? 						
No output from one of the speakers	■ Adjust Balance in menu option.						
Unusual sound from inside the product	A change in ambient humidity or temperature may result in an unusual noise when the product is turned on or off and does not indicate a fault with the product.						
No sound when connecting HDMI/USB	 Check HDMI cable over version 1.3. Check USB cable over version 2.0. Use normal MP3 file. 						

There is a problem in PC mode. (Only PC mode applied)						
The signal is out of range	Adjust resolution, horizontal frequency, or vertical frequency.Check the input source.					
Vertical bar or stripe on background & Horizontal Noise & Incorrect position	■ Work the Auto configure or adjust clock, phase, or H/V position. (Option)					
Screen color is unstable or single color	■ Check the signal cable. ■ Reinstall the PC video card.					

MAINTENANCE

Early malfunctions can be prevented. Careful and regular cleaning can extend the amount of time you can enjoy your new TV.

Caution: Be sure to turn the power off and unplug the power cord before you begin any cleaning.

Cleaning the Screen

- Here's a great way to keep the dust off your screen for a while. Wet a soft cloth in a mixture of lukewarm water and a little fabric softener or dish washing detergent. Wring the cloth until it's almost dry, and then use it to wipe the screen.
- 2 Make sure the excess water is off the screen, and then let it air-dry before you turn on your TV.

Cleaning the Cabinet

- To remove dirt or dust, wipe the cabinet with a soft, dry, lint-free cloth.
- Please be sure not to use a wet cloth.

Extended Absence

CAUTION

▶ If you expect to leave your TV dormant for a long time (such as a vacation), it's a good idea to unplug the power cord to protect against possible damage from lightning or power surges.

PRODUCT SPECIFICATIONS

	MODELS	32LG30 (32LG30-UA) (32LG30-UD)	37LG30 (37LG30-UA) (37LG30-UD)	42LG30 (42LG30-UA) (42LG30-UD)
Dimensions (Width x Height	With stand	31.5 x 23.7 x 8.9 inches 801.8 x 604.2 x 227.3 mm	36.2 x 26.8 x 11.5 inches 919.6 x 682.3 x 293.8 mm	40.6 x 29.2 x 11.5 inches 1032.8 x 742.3 x 293.8 mm
x Depth)	Without stand	31.5 x 21.4 x 3.1 inches 801.8 x 544.1 x 79.0 mm	36.2 x 24.0 x 3.5 inches 919.6 x 610.3 x 89.0 mm	40.6 x 26.3 x 3.6 inches 1032.8 x 670.1 x 92.0 mm
Weight	With stand Without stand	29.5 pounds / 13.4 kg 26.2 pounds / 11.9 kg	41.4 pounds / 18.8 kg 35.7 pounds / 16.2 kg	52.0 pounds / 23.6 kg 46.2 pounds / 21.0 kg
	MODELS	37LG50 (37LG50-UA)	42LG50 (42LG50-UA)
Dimensions (Width x Height	With stand	36.8 x 26.9 x 11.5 936.4 x 685.4 x 293		x 735.0 x 294.0 mm
x Depth)	Without stand	36.8 x 24.1 x 3.4 i 936.4 x 612.8 x 88		x 26.1 x 3.5 inches) x 663.0 x 91.0 mm
Weight	With stand Without stand	40.3 pounds / 18. 34.3 pounds / 15.		pounds / 24.5 kg pounds / 22.0 kg
	MODELS	47LG50 (47LG50-UA))	52LG50 (52LG50-UA)
Dimensions (Width x Height	With stand	45.5 x 32.0 x 13.5 1156.2 x 813.1 x 342		x 35.1 x 13.5 inches x 892.2 x 342.9 mm
x Depth)	Without stand	45.5 x 29.1 x 4.0 i 1156.2 x 739.2 x 103		x 32.1 x 4.5 inches ' x 817.0 x 115.3 mm
Weight	With stand Without stand	64.3 pounds / 29 54.2 pounds / 24	_	pounds / 39.5 kg pounds / 34.9 kg
Power requirement Television System Program Coverage External Antenna In			AC100-240V ~ 50/6 NTSC-M, ATSC, 64 & 25 14-69, CATV 1-135, DT 75 ohm	6 QAM
Environment	Operating Temperature Operating Humidity		32 ~ 104°F (0 ~ 40° Less than 80%	C)
condition	Storage Temperature Storage Humidity		-4 ~ 140°F (-20 ~ 60 Less than 85%)°C)

[■] The specifications shown above may be changed without prior notice for quality improvement.

	MODELS	32LG60 (32LG60-UA) (32LG60-UG)	37LG60 (37LG60-UA) (37LG60-UG)	42LG60 (42LG60-UA) (42LG60-UG)
Dimensions	With stand	31.7 x 24.6 x 13.1 inches	36.5 x 27.8 x 14.7 inches	40.8 x 31.3 x 14.9 inches
(Width x Height		805.6 x 626.0 x 333.0mm	929.0 x 706.9 x 374.7 mm	1037.8 x 796.4 x 379.5 mm
x Depth)	Without stand	31.7 x 23.1 x 3.7 inches 805.6 x 587.4 x 96.2 mm	36.5 x26.1 x 3.8 inches 929.0 x 665.0 x 98.7 mm	40.8 x 29.4 x 3.1 inches 1037.8 x 747.0 x 80.8 mm
		003.0 X 307.4 X 90.2 IIIIII	929.0 x 003.0 x 96.7 IIIIII	1037.8 x 747.0 x 60.8 11111
Weight	With stand	31.7 pounds / 14.4 kg	46.7 pounds / 21.2 kg	53.1 pounds / 24.1 kg
, , c.ig.i.c	Without stand	26.8 pounds / 12.2 kg	39.9 pounds / 18.1 kg	44.9 pounds / 20.4 kg
	MODELS	42LGX	47LG60	52LG60
	MODELS	(42LG61-UA)	(47LG60-UA) (47LG60-UG)	(52LG60-UA) (52LG60-UG)
Dimensions	With stand	40.8 x 31.4 x 14.8 inches	45.3 x 34.1 x 17.1 inches	50.3 x 37.1 x 16.9 inches
(Width x Height			1152.8 x 868.6 x 434.5 mm	
x Depth)	Without stand	40.8 x 29.3 x 1.7 inches	45.3 x 32.3 x 3.1 inches	50.3 x 35.2 x 3.5 inches
		1037.8 x 746.2 x 45.0 mm	1152.8 x 820.8 x 79.0 mm	1280.1 x 896.0 x 89.0 mm
	With stand	46.9 pounds / 21.3 kg	71.8 pounds / 32.6 kg	99.2 pounds / 45.0 kg
Weight	Without stand	39.6 pounds / 18.0 kg	59.3 pounds / 26.9 kg	83.9 pounds / 38.1 kg
	MODELS	47LGX	32LG70	42LG70
	MODELS	(47LG61-UA)	(32LG70-UA) (32LG70-UG)	(42LG70-UA) (42LG70-UG)
Dimensions	With stand	44.5 x 33.6 x 16.2 inches	31.3 x 23.5 x 8.9 inches	40.4 x 28.8 x 11.5 inches
(Width x Height		1132.0 x 853.8 x 413.5 mm		1026.2 x 734.0 x 293.4 mm
x Depth)	Without stand	44.5 x 31.8 x 1.7 inches	31.3 x 21.9 x 3.9 inches	40.4 x 27.0 x 4.4 inches
		1132.0 x 807.8 x 44.7 mm	797.0 x 558.6 x 100.4 mm	1026.2 x 687.9 x 111.8 mm
W · L	With stand	61.7 pounds / 28.0 kg	29.1 pounds / 13.2 kg	49.3 pounds / 22.4 kg
Weight	Without stand	52.9 pounds / 24.0 kg	25.7 pounds / 11.7 kg	43.4 pounds / 19.7 kg
	MODELC	47LG70	52LG70	47LG90
	MODELS	(47LG70-UA) (47LG70-UG)	(52LG70-UA) (52LG70-UG)	(47LG90-UA)
Dimensions	With stand	44.8 x 32.2 x 13.5 inches	50.5 x 35.3 x 13.5 inches	44.8 x 32.2 x 13.5 inches
Dimensions (Width x Height		1140.4 x 820.1 x 342.9 mm	1284.4 x 898.6 x 342.9 mm	1140.4 x 820.1 x 342.9 mm
x Depth)	Without stand	44.8 x 30.1 x 5.0 inches	50.5 x 33.2 x 5.0 inches	44.8 x 30.1 x 5.0 inches
, ,		1140.4 x 764.8 x 129.0 mm	1284.4 x 844.6 x 129.5 mm	1140.4 x 764.8 x 129.0 mm
	With stand	66.3 pounds / 30.1 kg	87.9 pounds / 39.9 kg	66.5 pounds / 30.2 kg
Weight	Without stand	55.9 pounds / 25.4 kg	77.6 pounds / 35.2 kg	56.2 pounds / 25.5 kg
Power requirement			AC100-240V ~ 50/6	ОН
Television System			NTSC-M, ATSC, 64 & 25	
Program Coverage		VHF 2-13, UH	F 14-69, CATV 1-135, DT	
External Antenna Ir	mpedance		75 ohm	
	Operating Temperature		32 ~ 104°F (0 ~ 40°	°C)
Environment	Operating Humidity		Less than 80%	,
condition	Storage Temperature		-4 ~ 140°F (-20 ~ 60)°C)
	Storage Humidity		Less than 85%	,

[■] The specifications shown above may be changed without prior notice for quality improvement.

	MODELS	42PG25 (42PG60-UA)	50PG25 (50PG60-UA)			
Dimensions	With stand	41.1 x 28.9 x 12.1 inches	48.6 x 33.4 x 14.3 inches			
(Width x Height		1044.4 x 735.4 x 308.0 mm	1235.6 x 849.3 x 364.1 mm			
x Depth)	Without stand	41.1 x 26.7 x 3.1 inches	48.6 x 31.2 x 3.1 inches			
		1044.4 x 680.6 x 79.6 mm	1235.6 x 792.8 x 79.6 mm			
	With stand	61.7 pounds / 28.0 kg	96.3 pounds / 43.7 kg			
Weight	Without stand	55.1 pounds / 25.0 kg	87.5 pounds / 39.7 kg			
	MODELS	50PG60 (50PG60F-UA) 50PG70 (50PG70F-UB)	60PG60 (60PG60F-UA) 60PG70 (60PG70F-UB)			
Dimensions	With stand	48.6 x 33.4 x 14.3 inches	57.3 x 38.8 x 16.3 inches			
(Width x Height		1235.6 x 849.3 x 364.1 mm	1455.0 x 985.0 x 414.0 mm			
x Depth)	Without stand	48.6 x 31.2 x 3.1 inches	57.3 x 36.4 x 3.3 inches			
x Deptily		1235.6 x 792.8 x 79.6 mm	1455.0 x 924.8 x 84.1 mm			
W. L.	With stand	100.7 pounds / 45.7 kg	137.5 pounds / 62.4 kg			
Weight	Without stand	91.9 pounds / 41.7 kg	121.0 pounds / 54.9 kg			
Power requirement		AC100-240\	/ ~ 50/60Hz			
Television System		NTSC-M, ATSC,	64 & 256 QAM			
Program Coverage		VHF 2-13, UHF 14-69, CATV 1	-135, DTV 2-69, CADTV 1-135			
External Antenna I		75 (
	Operating Temperature	32 ∼ 104°F	(0 ~ 40°C)			
Environment	Operating Humidity	32 ~ 104°F (0 ~ 40°C) Less than 80%				
condition	Storage Temperature	-4 ~ 140°F (-20 ~ 60°C)				
	Storage Humidity	Less that	•			

[■] The specifications shown above may be changed without prior notice for quality improvement.

PROGRAMMING THE REMOTE CONTROL

The provided universal remote control can be programmed to operate most remote-controllable devices. Note that the remote may not control all models of other brands.

Programming a code into a remote mode

- Testing your remote control.

 To find out whether your remote control can operate other components without programming, turn on a component such as a STB and press the corresponding mode button (such as a STB) on the remote control, while pointing at the component. Test the POWER and CH \(\simes \) buttons to see if the component responds correctly. If the component does not operate correctly, the remote control requires programming to operate the device.
- Turn on the component to be programmed, then press the corresponding mode button (such as **STB**) on the remote control. The remote control button of the desired device is illuminated.
- Press the **MENU** and **MUTE** buttons simultaneously, and the remote control is ready to be programmed with the code.
- Enter a code number using the number buttons on the remote control. Programming code numbers for the corresponding component can be found on the following pages. If the code is correct, the device will turn off.
- Press the MENU button to store the code.
- 6 Test the remote control functions to see if the component responds correctly. If not, repeat from step 2.

Remote Control Code

VCR

Brand	Cod	es			Brand	Cod	es			Brand	Cod	es		
AIWA	034				MAGNAVOX	031	033	034	041	SAMSUNG	032	040	102	104
AKAI	016	043	046	124		067	068				105	107	109	112
	125	146			MARANTZ	012	031	033	067		113	115	120	122
AMPRO	072					069					125			
ANAM	031	033	103		MARTA	101				SANSUI	022	043	048	135
AUDIO DYNAMICS	012	023	039	043	MATSUI	027	030			SANYO	003	007	010	014
BROKSONIC	035	037	129		MEI	031	033				102			
CANON	028	031	033		MEMOREX	003	010	014	031	SCOTT	017	037	112	129
CAPEHART	108					033	034	053	072		131			
CRAIG	003	040	135			101	102	134	139	SEARS	003	800	009	010
CURTIS MATHES	031	033	041		MGA	045	046	059			013	014	017	020
DAEWOO		007	010	064	MINOLTA	013	020				031	042	073	081
	065	108	110	111	MITSUBISHI	013	020	045	046		101			
	112	116	117	119			051	059	061	SHARP	031	054	149	
DAYTRON	108					151				SHINTOM	024			
DBX	012		039	043	MTC	034	040			SONY	003	009	031	052
DYNATECH		053			MULTITECH		034						058	076
ELECTROHOME	059				NEC		023	039	043		077	078	149	
EMERSON	006	017	025	027		048				SOUNDESIGN	034			
	029		034		NORDMENDE	043				STS	013			
		037			OPTONICA	053				SYLVANIA	031	033	034	059
	129	-	138	153	PANASONIC			074	083		067			
FISHER		800	009	010		133	140	145		SYMPHONIC	034			
FUNAI	034									TANDY	010	034		
GE	031		063		PENTAX	013	020	031	033	TATUNG	039			
	107	109	144	147		063				TEAC		039		
GO VIDEO	132	136			PHILCO	031	034			TECHNICS	031		070	
HARMAN KARDO		012	045	07.4	PHILIPS	031	033	034	054	TEKNIKA	019	031	033	034
HITACHI	004		026		DII OT	067	0/1	101		THOMAS	101			
INICTANITEDEDI AV			137	150	PILOT	101	021	0.40		THOMAS	034			
INSTANTREPLAY	031	033			PIONEER	013	021	048		TMK	006	017	0.43	0.47
JCL ICRENINIV	031		015	077	PORTLAND	108				TOSHIBA	800		042	
JCPENNY	012	013	015	033	PULSAR	072	014			TOTEVICION		082	112	131
IENICENI		066	101		QUARTZ	011	014	075	145	TOTEVISION		101		
JENSEN	043	071	077	0.47	QUASAR		066			UNITECH	040			
JVC		031			RCA		020			VECTOR RESEARCH				
		050		060			041			VICTOR	048	074	0.46	
KENIMOOD		150		0.47			109	140	144	VIDEO CONCEPTS		034	046	
KENWOOD		034 048	039	045	DEALISTIC		147 008	010	014	VIDEOSONIC WARDS	040	017	017	024
IC (COLDSTAD)			017	020	REALISTIC					WAKDS			017	
LG (GOLDSTAR)		012					033		040				034	040
HOVD	101 034	106	114	123	PICO	053	054	101		YAMAHA		054	039	047
LLOYD		000	017	014	RICO	148						034		043
LXI		009 034		014 106	RUNCO SALORA	014				ZENITH				101
MAGIN	040	034	101	100	SALUNA	014					036	0/2	000	101
IVIAUIIN	040													

HDSTB

Brand	Code	:S			Brand	Cod	es			Brand	Cod	es		
ALPHASTAR DSR	123				HOUSTON TRACKER	033	037	039	051	PROSAT	072			
AMPLICA	050					057	104			RCA	066	106		
BIRDVIEW	051 1	126	129		HUGHES	068				REALISTIC	043	074		
CHANNEL MASTER	013 0)14	015	018	JANIEL	060	147			SAMSUNG	123			
	036 0)55			JERROLD	061				SATELLITE SERVICE CO	028	035	047	057
CHAPARRAL	008 0	009	012	077	KATHREIN	108					085			
CITOH	054				LEGEND	057				SCIENTIFIC ATLANTA	032	138		
CURTIS MATHES	050 1	145			LG	001				SONY	103			
DRAKE	005 0	006	007	010	LUTRON	132				STARCAST	041			
	011 0)52	112	116	LUXOR	062	144			SUPER GUIDE	020	124	125	
	141				MACOM	010	059	063	064	TEECOM	023	026	075	087
DX ANTENNA	024 0)46	056	076		065					088	090	107	130
ECHOSTAR	038 0)40	057	058	MEMOREX	057					137			
	093 0)94	095	096	NEXTWAVE	028	124	125		TOSHIBA	002	127		
	097 0)98	099	100	NORSAT	069	070			UNIDEN	016	025	042	043
	122				PACE SKY SATELLITE	143					044	045	048	049
ELECTRO HOME	089				PANASONIC	060	142				078	079	080	086
EUROPLUS	114				PANSAT	121					101	135	136	
FUJITSU	017 0)21	022	027	PERSONAL CABLE	117				VIEWSTAR	115			
	133 1	134			PHILIPS	071				WINEGARD	128	146		
GENERAL INSTRUMENT	003 0	004	016	029	PICO	105				ZENITH	081	082	083	084
	031 0)59	101		PRESIDENT	019	102				091	120		
HITACHI	139 1	140			PRIMESTAR	030	110	111						

DVD

Brand	Codes	Brand	Codes	Brand	Codes
APEX DIGITAL	022	MITSUBISHI	002	RCA	005 006
DENON	020 014	NAD	023	SAMSUNG	011 015
GE	005 006	ONKYO	008 017	SONY	007
HARMAN KARDO	N 027	PANASONIC	003 009	THOMPSON	005 006
JVC	012	PHILIPS	013	TOSHIBA	019 008
LG	001 010 016 025	PIONEER	004 026	YAMAHA	009 018
MAGNAVOX	013	PROCEED	021	ZENITH	010 016 025
MARANTZ	024	PROSCAN	005 006		

IR CODES

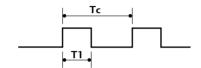
1. How to Connect

Connect your wired remote control to the Remote Control port on the TV.

2. Remote Control IR Codes

■ Output waveform

Single pulse, modulated with 37.917KHz signal at 455KHz



Carrier frequency

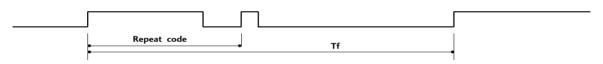
FCAR = 1/TC = fOSC/12 Duty ratio = T1/TC = 1/3

■ Configuration of frame

1st frame



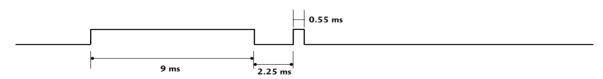
Repeat frame



■ Lead code



■ Repeat code

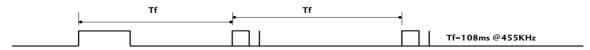


■ Bit description



■ Frame interval: Tf

The waveform is transmitted as long as a key is depressed.



Code (Hexa)	Function	Note	Code (Hexa)	Function	Note
08	POWER	Remote control Button (Power On/Off)) D6	TV	Discrete IR Code
45	Q.MENU	Remote control Button			(TV Input Selection)
43	MENU	Remote control Button	C4	POWER ON	Discrete IR Code
ОВ	INPUT	Remote control Button			(Only Power On)
10-19	Number Key 0-9	Remote control Button	C5	POWER OFF	Discrete IR Code
4C	- (Dash)	Remote control Button			(Only Power Off)
1A	FLASHBK	Remote control Button	5A	AV or AV1	Discrete IR Code
09	MUTE	Remote control Button			(AV or AV1 Input Selection)
02	VOL+	Remote control Button	D0	AV2	Discrete IR Code
03	VOL -	Remote control Button			(AV2 Input Selection)
00	CH ^	Remote control Button	BF	COMPONENT1	Discrete IR Code
01	CH Y	Remote control Button			(Component1 Input Selection)
1 E	FAV	Remote control Button	D4	COMPONENT2	Discrete IR Code
40	^	Remote control Button			(Component2 Input Selection)
41	~	Remote control Button	D5	RGB-PC	Discrete IR Code
07	<	Remote control Button			(RGB-PC Input Selection)
06	>	Remote control Button	CE	HDMI1	Discrete IR Code
44	ENTER	Remote control Button			(HDMI1 Input Selection)
5B	RETURN	Remote control Button	CC	HDMI2	Discrete IR Code
7E	SIMPLINK	Remote control Button			(HDMI2 Input Selection)
30	AV MODE	Remote control Button	E9	HDMI3	Discrete IR Code
ВО	PLAY	Remote control Button			(HDMI3 Input Selection)
BA	PAUSE	Remote control Button	DA	HDMI4	Discrete IR Code
B1	STOP	Remote control Button			(HDMI4 Input Selection)
BD	REC	Remote control Button	76	Ratio 4:3	Discrete IR Code
8F	REW	Remote control Button			(Only 4:3 Mode)
8E	FF	Remote control Button	77	Ratio 16:9	Discrete IR Code
					(Only 16:9 Mode)
			AF	Ratio Zoom	Discrete IR Code
					(Only Zoom1 Mode)

^{*} Use this feature depending on your model.

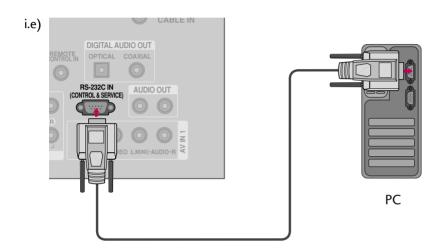
EXTERNAL CONTROL THROUGH RS-232C

- Except 32/37/42/47/52LG60, 42/47LGX

The RS-232C port allows you connect the RS-232C input jack to an external control device (such as a computer or an A/V control system) to control the TV's functions externally.

■ Note: RS-232C on this unit is intended to be used with third party RS-232C control hardware and software. The instructions below are provided to help with programming software or to test functionality using telenet software.

RS-232C Setup



Type of Connector; D-Sub 9-Pin Male

No.	Pin Name
1	No connection
2	RXD (Receive data)
3	TXD (Transmit data)
4	DTR (DTE side ready)
5	GND
6	DSR (DCE side ready)
7	RTS (Ready to send)
8	CTS (Clear to send)
9	No Connection

Communication Parameters

■ Baud rate: 9600 bps (UART)

■ Data length: 8 bits

Parity : NoneStop bit : 1 bit

■ Communication code : ASCII code

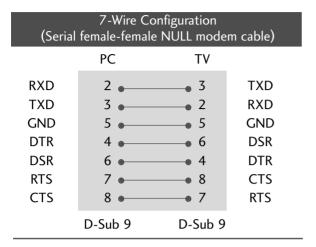
■ Use a crossed (reverse) cable.

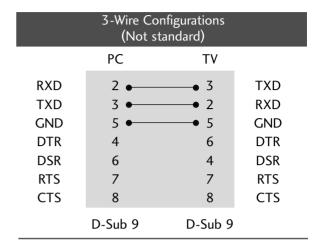
NOTE

► This product has command echo back in the RS-232C Command.

RS-232C Configurations

Either cable below can be used.

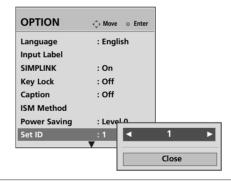




Set ID

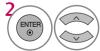
Use this function to specify a TV ID number. Refer to 'Real Data Mapping1'. ▶ p.133.







Select **OPTION**.



Select Set ID.



Choose the desired TV ID number. The adjustment range of Set ID is $1\sim99$.



Return to the previous menu.



Return to TV viewing.

Command Reference List

	COMMAND1	COMMAND2	DATA (Hexadecimal)		COMMAND1	COMMAND2	DATA (Hexadecimal)
01. Power	k	a	00 ~ 01	14. Treble	k	r	00 ~ 64
02. Input Select	x	b	(▶ p.132)	15. Bass	k	S	00 ~ 64
03. Aspect Ratio	k	С	(► p.132)	16. Balance k		t	00 ~ 64
04. Screen Mute	k	d	00 ~ 01	17. Color Temperature	k k	u	00 ~ 02
05. Volume Mute	k e 00		00 ~ 01	18. ISM Method	j	р	(► p.134)
06. Volume Control	l k f		00 ~ 64	19. Power Saving	j	q	00 ~ 01
07. Contrast	k	g	00 ~ 64	20. Auto Configuratio	n j	u	(► p.134)
08. Brightness	k	h	00 ~ 64	22. Channel Add/Del	m	b	00 ~ 01
09. Color	k	i	00 ~ 64	23. Key	m	С	(► p.135)
10. Tint	k	j	00 ~ 64	24. Backlight	m	g	00 ~ 64
11. Sharpness	k	k	00 ~ 64			Only LCD TV	Model
12. OSD Select	k	I	00 ~ 01			-	
13. Remote Control Lock Mode	k	m	00 ~ 01	— Only Plasma TV Mod	del		

	COMMAND1	COMMAND2	DATA00 (Hexadecimal)	DATA01 (Hexadecimal)	DATA02 (Hexadecimal)	DATA03 (Hexadecimal)	DATA04 (Hexadecimal)	DATA05 (Hexadecimal)
21. Channel Tuning	m	a	physical program high	major program low	major low	minor high	minor low	attribute

Transmission / Receiving Protocol

Transmission

[Command1][Command2][][Set ID][][Data][Cr]

[Command 1]: First command to control the set.(j, k, m or x)
[Command 2]: Second command to control the set.

[Set ID] : You can adjust the set ID to choose desired TV ID number in Setup menu. Adjustment range is $1 \sim 99$. When selecting Set ID '0', every connected the TV is controlled. Set ID is indicated as decimal $(1 \sim 99)$ on menu and as Hexa decimal $(0x0 \sim 0x63)$ on transmission /receiving protocol.

[DATA]: To transmit the command data.

Transmit the 'FF' data to read status of command.

[Cr] : Carriage Return ASCII code '0x0D'

[]: ASCII code 'space (0x20)'

* In this model, TV will not send the status during the standby mode.

OK Acknowledgement

[Command2][][Set ID][][OK][Data][x]

The TV transmits ACK (acknowledgement) based on this format when receiving normal data. At this time, if the data is data read mode, it indicates present status data. If the data is data write mode, it returns the data of the PC computer.

- * In this model, TV will not send the status during the standby mode.
- * Data Format

[Command 2]: Use as command.

[Set ID]: Use the small character, if set ID is 10, it will send the '0', 'a'. [DATA]: Use the small character, if data is 0 x ab, it will send the 'a', 'b'. [OK]: Use the large character.

Error Acknowledgement

[Command2][][Set ID][][NG][Data][x]

The TV transmits ACK (acknowledgement) based on this format when receiving abnormal data from non-viable functions or communication errors.

Data1: Illegal Code

Data2: Not supported function

Data3: Wait more time

- * In this model, TV will not send the status during the standby mode.
- * Data Format

[Command 2] : Use as command.

[Set ID]: Use the small character, if set ID is 10, it will send the '0', 'a'. [DATA]: Use the small character, if data is 0 x ab, it will send the 'a', 'b'. [NG]: Use the large character

01. Power (Command: k a)

To control Power On/Off of the TV.

Transmission [k][a][][Set ID][][Data][Cr]

Data 00: Power Off Data 01: Power On

Acknowledgement [a][][Set ID][][OK/NG][Data][x]

- * In a like manner, if other functions transmit 'FF' data based on this format, Acknowledgement data feedback presents status about each function.
- * Note: In this model, TV will send the Acknowledge after power on processing completion.

There might be a time delay between command and acknowledge.

02. Input Select (Command: x b)

To select input source for TV.

Transmission [x][b][][Set ID][][Data][Cr]

Data 00: DTV (Antenna) Data 01: DTV (Cable)
Data 10: Analog (Antenna) Data 11: Analog (Cable)

Data 20: AV1 Data 21: AV2

Data 40: Component 1 Data 41: Component 2

Data 60: RGB-PC Data 90: HDMI1
Data 91: HDMI2 Data 92: HDMI3

Data 93: HDMI4

Acknowledgement [b][][Set ID][][OK/NG][Data][x]

03. Aspect Ratio (Command: k c)

To adjust the screen format.

Transmission [k][c][][Set ID][][Data][Cr]

> : Reserve

Reserved

Acknowledgement [c][][Set ID][][OK/NG][Data][x]

04. Screen Mute (Command: k d)

To select screen mute on/off.

Transmission [k][d][][Set ID][][Data][Cr]

Data 00: Screen mute off (Picture on)
Data 01: Screen mute on (Picture off)

Acknowledgement [d][][Set ID][][OK/NG][Data][x]

05. Volume Mute (Command: k e)

To control volume mute on/off.

You can also adjust mute using the MUTE button on remote control.

Transmission [k][e][][Set ID][][Data][Cr]

Data 00: Volume mute on (Volume off)
Data 01: Volume mute off (Volume on)

Acknowledgement [e][][Set ID][][OK/NG][Data][x]

06. Volume Control (Command: k f)

To adjust volume.

You can also adjust volume with the volume buttons on remote control.

Transmission [k][f][][Set ID][][Data][Cr]

Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code)

*Refer to 'Real data mapping'. See page 133.

Acknowledgement [f][][Set ID][][OK/NG][Data][x]

07. Contrast (Command: k g)

To adjust screen contrast.

You can also adjust contrast in the PICTURE menu.

Transmission [k][g][][Set ID][][Data][Cr]

Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code)

*Refer to 'Real data mapping'. See page 133.

Acknowledgement [g][][Set ID][][OK/NG][Data][x]

08. Brightness (Command: k h)

To adjust screen brightness.

You can also adjust brightness in the PICTURE menu.

Transmission [k][h][][Set ID][][Data][Cr]

Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code)

*Refer to 'Real data mapping'. See page 133.

Acknowledgement [h][][Set ID][][OK/NG][Data][x]

^{*} Use the feature depending on your model.

09. Color (Command: k i)

To adjust screen color.

You can also adjust color in the PICTURE menu.

Transmission [k][i][][Set ID][][Data][Cr]

Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code)

*Refer to 'Real data mapping' as shown below.

Acknowledgement [i][][Set ID][][OK/NG][Data][x]

10. Tint (Command: k j)

To adjust screen tint.

You can also adjust tint in the PICTURE menu.

Transmission [k][j][][Set ID][][Data][Cr]

Data Red: 00 ~ Green: 64 (*transmit by Hexadecimal code)

*Refer to 'Real data mapping' as shown below.

Acknowledgement [j][][Set ID][][OK/NG][Data][x]

11. Sharpness (Command: k k)

To adjust screen sharpness.

You can also adjust sharpness in the PICTURE menu.

Transmission [k][k][][Set ID][][Data][Cr]

Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code)

*Refer to 'Real data mapping' as shown below.

Acknowledgement [k][][Set ID][][OK/NG][Data][x]

12. OSD Select (Command: k l)

To select OSD (On Screen Display) on/off.

Transmission [k][l][][Set ID][][Data][Cr]

Data 00: OSD off Data 01: OSD on

Acknowledgement [l][][Set ID][][OK/NG][Data][x]

13. Remote Control Lock Mode (Command: k m)

To lock the remote control and the front panel controls on the set.

Transmission [k][m][][Set ID][][Data][Cr]

Data 00: Lock off Data 01: Lock on

Acknowledgement [m][][Set ID][][OK/NG][Data][x]

If you're not using the remote control and front panel controls on the TV, use this mode. When main power is on/off, remote control lock is released.

14. Treble (Command: k r)

To adjust treble.

You can also adjust treble in the AUDIO menu.

Transmission [k][r][][Set ID][][Data][Cr]

Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code)

*Refer to 'Real data mapping' as shown.

Acknowledgement [r][][Set ID][][OK/NG][Data][x]

15. Bass (Command: k s)

To adjust bass.

You can also adjust bass in the AUDIO menu.

Transmission [k][s][][Set ID][][Data][Cr]

Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code)

*Refer to 'Real data mapping' as shown below.

Acknowledgement [s][][Set ID][][OK/NG][Data][x]

16. Balance (Command: k t)

To adjust balance.

You can also adjust balance in the AUDIO menu.

Transmission [k][t][][Set ID][][Data][Cr]

Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code)

*Refer to 'Real data mapping' as shown below.

Acknowledgement [t][][Set ID][][OK/NG][Data][x]

17. Color Temperature (Command: k u)

To adjust color temperature.

You can also adjust color temperature in the PICTURE menu.

$\textit{Transmission} \ [k][u][\][\mathsf{Set}\ \mathsf{ID}][\][\mathsf{Data}][\mathsf{Cr}]$

Data 00: Medium 01: Cool 02: Warm

Acknowledgement [u][][Set ID][][OK/NG][Data][x]

*Real data mapping

0 : Step 0

:

A: Step 10 (SET ID 10)

:

F: Step 15 (SET ID 15)

10 : Step 16 (SET ID 16)

:

63: Step 99 (SET ID 99)

64: Step 100

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18. ISM Method (Command: j p)

(Only Plasma TV model)

To avoid having a fixed image remain on screen.

Transmission [j][p][][Set ID][][Data][Cr]

Data 01: Inversion 02: Orbiter 04: White Wash 08: Normal

Acknowledgement [p][][Set ID][][OK/NG][Data][x]

19. Power saving (Command: j q)

(Only Plasma TV model)

To control the power saving function on/off.

Transmission [j][q][][Set ID][][Data][Cr]

Data 00: Power saving off (Power Saving Level 0)

01: Power saving on (Power Saving Level 4)

 $\label{local_problem} \textit{Acknowledgement} \ [q][\][\mathsf{Set}\ \mathsf{ID}][\][\mathsf{OK/NG}][\mathsf{Data}][x]$

20. Auto Configuration (Command: j u)

To adjust picture position and minimize image shaking automatically. Auto configuration only works in RGB-PC mode.

```
Transmission [j][u][][Set ID][][Data][Cr]
```

Data 1: To set

Acknowledgement [u][][Set ID][][OK/NG][Data][x]

21. Channel Tuning (Command: m a)

To tune channel to following physical/major/minor number.

Transmission [m][a][][Set ID][][Data00][][Data01]
[][Data02][][Data03][][Data04][][Data05][Cr]

Digital channels have a Physical, Major, and Minor channel number. The Physical number is the actual digital channel number, the Major is the number that the channel should be mapped to, and the Minor is the sub-channel. Since the ATSC tuner automatically maps the channel to the Major number, the Physical number is not required when sending a command.

Data 00: Physical Channel Number

NTSC air: 02~45, NTSC cable: 01, 0E~7D

ATSC air: 01~45, ATSC cable: 01~87

Data 01 & 02: Major Channel Number

Data 01: High byte Data 02: Low byte

Two bytes are available for the Major and Minor, nor-

mally only the second byte is used.

Data 03 & 04: Minor Channel Number

Not needed for NTSC.

Data05:	7	Main/Sub Picture	6	Two/One Part Channel	5	Using Physical Channel	4 Reserved	3	2	1	0	Step
	0	Main	0	Two	0	Use	х	0	0	0	0	NTSC Air
	1	Sub	1	One	1	No Use	x	0	0	0	1	NTSC Cable
							x	0	0	1	0	ATSC Air
							x	0	0	1	1	ATSC Cable_std
							x	0	1	0	0	ATSC Cable_hrc
							x	0	1	0	1	ATSC Cable_irc
							х	0	1	1	0	ATSC cable_auto
							X	0	1	1	1	Reserved

The table above lists the binary code which must be converted to Hexadecimal before sending. For example: The binary code to tune the sub source to an NTSC cable channel is "1000 0001", which translates to "81" in Hex.

- * 7th bit : For which source do you want to change the channel.
- * 6th bit: Use a two part or one part channel. Most cases just use 0 since it's ignored when using NTSC.
- * 5th bit: Use 0 with NTSC since it can only use the physical channel number. Normally use 1 for ATSC since most times it doesn't matter what the physical number is.
- * 4th bit: Set to 0.
- * 3-0 bits: Choose signal type.
- * Tune Command Examples:
 - 1. Tune to the analog (NTSC) cable channel 35.

Data 00 = Physical of 35 = 23

Data 01 & 02 = No Major = 00 00

Data 03 & 04 = No Minor = 00 00

Data 05 = 0000 0001 in binary = 01

Total = ma 00 23 00 00 00 00 01

2. Tune to the digital (ATSC) local channel 30-3.

Data 00 = Don't know Physical = 00

Data 01 & 02 = Major is 30 = 00 1E

Data 03 & 04 = Minor is 3 = 00 03

Data 05 = 0010 0010 in binary = 22

Total = ma 00 00 00 1E 00 03 22

Acknowledgement[a][][Set ID][][OK][Data00][Data01]
[Data02][Data03][Data04][x][a][][Set ID]
[][NG][Data00][x]

22. Channel Add/Del (Command: m b)

To add and delete the channels

Transmission [m][b][][Set ID][][Data][Cr]

Data 00: Channel Delete Data 01: Channel Add

Acknowledgement [b][][Set ID][][OK/NG][Data][x]

Reserved

23. Key (Command: m c)

To send IR remote key code.

Transmission [m][c][][Set ID][][Data][Cr]

Data Key code: Refer to page 128.

Acknowledgement [c][][Set ID][][OK/NG][Data][x]

24. Backlight (Command: m g)

(Only LCD TV model)

To adjust screen backlight.

Transmission [m][g][][Set ID][][Data][Cr]

Data Min:00 ~ Max:64 (*transmit by Hexadecimal code)

*Refer to 'Real data mapping 1'. See page 133.

Acknowledgement [g][][Set ID][][OK/NG][Data][x]

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[This is the first released version of the Lesser GPL. It also counts as the successor of the GNU Library Public License, version 2, hence the version number 2.1.]

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public Licenses are intended to guarantee your freedom to share and change free software - to make sure the software is free for all its users.

This license, the Lesser General Public License, applies to some specially designated software packages - typically libraries - of the Free Software Foundation and other authors who decide to use it. You can use it too, but we suggest you first think carefully about whether this license or the ordinary General Public License is the better strategy to use in any particular case, based on the explanations below.

When we speak of free software, we are referring to freedom of use, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish); that you receive source code or can get it if you want it; that you can change the software and use pieces of it in new free programs; and that you are informed that you can do these things.

To protect your rights, we need to make restrictions that forbid distributors to deny you these rights or to ask you to surrender these rights. These restrictions translate to certain responsibilities for you if you distribute copies of the library or if you modify it.

For example, if you distribute copies of the library, whether gratis or for a fee, you must give the recipients all the rights that we gave you. You must make sure that they, too, receive or can get the source code. If you link other code with the library, you must provide complete object files to the recipients, so that they can relink them with the library after making changes to the library and recompiling it. And you must show them these terms so they know their rights.

We protect your rights with a two-step method: (1) we copyright the library, and (2) we offer you this license, which gives you legal permission to copy, distribute and/or modify the library.

To protect each distributor, we want to make it very clear that there is no warranty for the free library. Also, if the library is modified by someone else and passed on, the recipients should know that what they have is not the original version, so that the original author's reputation will not be affected by problems that might be introduced by others.

Finally, software patents pose a constant threat to the existence of any free program. We wish to make sure that a company cannot effectively restrict the users of a free program by obtaining a restrictive license from a patent holder. Therefore, we insist that any patent license obtained for a version of the library must be consistent with the full freedom of use specified in this license.

Most GNU software, including some libraries, is covered by the ordinary GNU General Public License. This license, the GNU Lesser General Public License, applies to certain designated libraries, and is quite different from the ordinary General Public License. We use this license for certain libraries in order to permit linking those libraries into non-free programs.

When a program is linked with a library, whether statically or using a shared library, the combination of the two is legally speaking a combined work, a derivative of the original library. The ordinary General Public License therefore permits such linking only if the entire combination fits its criteria of freedom. The Lesser General Public License permits more lax criteria for linking other code with the library.

We call this license the "Lesser" General Public License because it does Less to protect the user's freedom than the ordinary General Public License. It also provides other free software developers Less of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

In other cases, permission to use a particular library in non-free programs enables a greater number of people to use a large body of free software. For example, permission to use the GNU C Library in non-free programs enables many more people to use the whole GNU operating system, as well as its variant, the GNU/Linux operating system.

Although the Lesser General Public License is Less protective of the users' freedom, it does ensure that the user of a program that is linked with the Library has the freedom and the wherewithal to run that program using a modified version of the Library.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, whereas the latter must be combined with the library in order to run.

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O. This license agreement applies to any software library or other program which contains a notice placed by the copyright holder or other authorized party saying it may be distributed under the terms of this Lesser General Public License (also called "this license"). Each license is addressed as "you".

A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this license; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the library does and what the program that uses the library does.

 You may copy and distribute verbatim copies of the library's complete source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this license and to the absence of any warranty; and distribute a copy of this license along with the Library.

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- 2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of section 1 above, provided that you also meet all of these conditions:
 - a) The modified work must itself be a software library.
 - b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.
 - c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this license.
 - d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the library, and can be reasonably considered independent and separate works in themselves, then this license, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the library, the distribution of the whole must be on the terms of this license, whose permissions for other licenses extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the library.

In addition, mere aggregation of another work not based on the library with the library (or with a work based on the library) on a volume of a storage or distribution medium does not bring the other work under the scope of this license.

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3. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of the code of the library into a program that is not a library.

4. You may copy and distribute the library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this license.

However, linking a "work that uses the library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the library), rather than a "work that uses the library". The executable is therefore covered by this license. Section 6 states terms for distribution of such executable.

When a "work that uses the library" uses material from a header file that is part of the library, the object code for the work may be a derivative work of the library even though the source code is not.

Whether this is true is especially significant if the work can be linked without the library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessories, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executable containing this object code plus portions of the library will still fall under Section 6.)

Otherwise, if the work is a derivative of the library, you may distribute the object code for the work under the terms of Section 6. Any executable containing that work also fall under Section 6, whether or not they are linked directly with the library itself.

6. As an exception to the sections above, you may also combine or link a "work that uses the library" with the library to produce a work containing portions of the library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the library is used in it and that the Library and its use are covered by this license. You must supply a copy of this license. If the work during execution displays copyright notices, you must include the copyright notice for the library among them, as well as a reference directing the user to the copy of this license. Also, you must do one of these things:

- a) Accompany the work with the complete corresponding machine-readable source code for the library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the library and then relink to produce a modified executable containing the modified library. (It is understood that the user who changes the contents of definitions files in the library will not necessarily be able to recompile the application to use the modified definitions.)
- b) Use a suitable shared library mechanism for linking with the library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.
- c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6, above, for a charge no more than the cost of performing this distribution.
- d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.
- e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the library together in an executable that you distribute.

- 7. You may place library facilities that are a work based on the library side-by-side in a single library together with other library facilities not covered by this license, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things:
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To apply these terms, attach the following notices to the library. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found.

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Version 1.1

1.Definitions.

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- 1.1. "Contributor" means each entity that creates or contributes to the creation of modifications.
- 1.2. "Contributor version" means the combination of the original code, prior modifications used by a contributor, and the modifications made by that particular contributor.
- 1.3. "Covered code" means the original code or modifications or the combination of the original code and modifications, in each case including portions thereof.
- 1.4. "Electronic distribution mechanism" means a mechanism generally accepted in the software development community for the electronic transfer of data.
- 1.5. "Executable" means covered code in any form other than source code.
- 1.6. "Initial developer" means the individual or entity identified as the initial Developer in the Source Code notice required by exhibit A.
- 1.7. "Larger work" means a work which combines covered code or portions thereof with code not governed by the terms of this License.
- 1.8. "License" means this document.
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- 1.9. "Modifications" means any addition to or deletion from the substance or structure of either the original code or any previous modifications. When covered code is released as a series of files, a modification is:
 - A. Any addition to or deletion from the contents of a file containing original code or previous modifications.
 - B. Any new file that contains any part of the original code or previous modifications.
- 1.10. "Original code" means source code of computer software

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- 1.10.1. "Patent claims" means any patent claim(s), now owned or hereafter acquired, including without limitation, method, process, and apparatus claims, in any patent licensable by grantor.
- 1.11. "Source code" means the preferred form of the covered code for making modifications to it, including all modules it contains, plus any associated interface definition files, scripts used to control compilation and installation of an executable, or source code differential comparisons against either the original code or another well known, available covered code of the contributor's choice. The source code can be in a compressed or archival form, provided the appropriate decompression or de-archiving software is widely available for no charge.
- 1.12. "You" (or "Your") means an individual or a legal entity exercising rights under, and complying with all of the terms of, this license or a future version of this license issued under section 6.1.
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- (c) the licenses granted in this section 2.1 (a) and (b) are effective on the date Initial developer first distributes original code under the terms of this license.
- (d) Notwithstanding section 2.1 (b) above, no patent license is granted: 1) for code that You delete from the original Code; 2) separate from the original code; or 3) for infringements caused by: i) the modification of the original code or ii) the combination of the original code with other software or devices.

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- (c) the licenses granted in sections 2.2(a) and 2.2(b) are effective on the date contributor first makes commercial use of the covered code.
- (d) Notwithstanding section 2.2(b) above, no patent license is granted: 1) for any code that contributor has deleted from the contributor version; 2) separate from the contributor version; 3) for infringements caused by: i) third party modifications of contributor version or ii) the combination of modifications made by that contributor with other software (except as part of the contributor version) or other devices; or 4) under patent claims infringed by covered code in the absence of modifications made by that contributor.

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You may not offer or impose any terms on any source code version that alters or restricts the applicable version of this license or the recipients' rights hereunder. However, you may include an additional document offering the additional rights described in section 3.5.

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Any modification which you create or to which you contribute must be made available in source code form under the terms of this license either on the same media as an executable version or via an accepted electronic distribution mechanism to anyone to whom you made an executable version available; and if made available via electronic distribution mechanism, must remain available for at least twelve (12) months after the date it initially became available, or at least six (6) months after a subsequent version of that particular modification has been made available to such recipients. You are responsible for ensuring that the source code version remains available even if the electronic distribution mechanism is maintained by a third party.

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You must cause all covered code to which you contribute to contain a file documenting the changes You made to create that covered code and the date of any change. You must include a prominent statement that the modification is derived, directly or indirectly, from original code provided by the initial developer and including the name of the initial developer in (a) the source code, and (b) in any notice in an executable version or related documentation in which you describe the origin or ownership of the covered code.

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If contributor has knowledge that a license under a third party's intellectual property rights is required to exercise the rights granted by such contributor under sections 2.1 or 2.2, contributor must include a text file with the source code distribution titled "LEGAL" which describes the claim and the party making the claim in sufficient detail that a recipient will know whom to contact. If contributor obtains such knowledge after the modification is made available as described in section 3.2, contributor shall promptly modify the LEGAL file in all copies contributor makes available thereafter and shall take other steps (such as notifying appropriate mailing lists or newsgroups) reasonably calculated to inform those who received the covered code that new knowledge has been obtained.

(b) Contributor APIs.

If contributor's modifications include an application programming interface and contributor has knowledge of patent licenses which are reasonably necessary to implement that API, contributor must also include this information in the LEGAL file.

(c) Representations.

contributor represents that, except as disclosed pursuant to section 3.4(a) above, contributor believes that contributor's modifications are contributor's original creation(s) and/or contributor has sufficient rights to grant the rights conveyed by this license.

3.5. Required notices.

You must duplicate the notice in exhibit A in each file of the source code. If it is not possible to put such notice in a particular source code file due to its structure, then You must include such notice in a location (such as a relevant directory) where a user would be likely to look for such a notice. If You created one or more modification(s), you may add your name as a contributor to the notice described in exhibit A. you must also duplicate this license in any documentation for the source code where You describe recipients' rights or ownership rights relating to covered code. You may choose to offer, and to charge a fee for, warranty, support, indemnity or liability obligations to one or more recipients of covered code. However, you may do so only on your own behalf, and not on behalf of the Initial developer or any contributor. You must make it absolutely clear than any such warranty, support, indemnity or liability obligation is offered by you alone, and You hereby agree to indemnify the Initial developer and every contributor for any liability incurred by the Initial developer or such contributor as a result of warranty, support, indemnity or liability terms you offer.

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