



OWNER'S MANUAL MONITOR SIGNAGE

Please read this manual carefully before operating the your set and retain it for future reference.

MONITOR SIGNAGE MODELS

42WL30MS

47WL30MS

55WL30MS

60WL30MS

TABLE OF CONTENTS

4 LICENSES

5 ASSEMBLING AND PREPARING

- 5 Accessories
- 6 Optional Accessories
- 7 Parts and Buttons
- 8 Connecting the Stand
- 8 Connecting the Speaker
- 9 Using the Mounting Cable Tie
- 10 Using the IR Receiver
- 10 Portrait Layout
- 11 Mounting on a Wall

13 REMOTE CONTROL

15 USING THE MONITOR

- 15 Connecting to a PC
- 15 RGB Connection
- 16 DVI Connection
- 16 HDMI Connection
- 17 Display Port Connection
- 17 IR Receiver Connection
- 18 Adjusting the Screen
- 18 Selecting an Image Mode
- 18 Customizing Image Options
- 19 Customizing PC Display Options
- 19 Adjusting the Sound
- 19 Selecting an Sound Mode
- 20 Customizing Sound Options
- 20 Using Additional Options
- 20 Using the Input List
- 21 Adjusting Aspect Ratio

23 ENTERTAINMENT

- 23 Using the Network
- 23 Connecting to a Wired Network
- 24 Network Status
- 25 Using the My Media
- Connecting USB Storage Device and Using Signage Device
- 27 Browsing Files
- 29 Viewing Movies

29

- 32 Viewing Photos
- 35 Listening to Music
- 38 Viewing the Contents List
- 39 DivX® VOD Guide
- 40 Using PIP/PBP

41 CUSTOMIZING SETTINGS

- 41 Accessing Main Menus
- 42 PICTURE Settings
- 45 AUDIO Settings
- 46 TIME Settings
- 47 OPTION Settings
- 51 Picture ID Settings
- 52 NETWORK Settings

53 MAKING CONNECTIONS

- 54 External Device Connection
- 54 AV(CVBS) Connection
- 54 COMPONENT Connection
- 55 HDMI Connection
- 55 DVI Connection
- 56 USB Connection
- 56 LAN Connection
- 57 Daisy Chain Connection
- 57 DVI mode

58 TROUBLESHOOTING

61 SPECIFICATIONS

74 IR CODES

75 CONTROLLING THE MULTIPLE PRODUCT

- 75 Connecting the Cable
- 75 RS-232C Configurations
- 75 Communication Parameter
- 76 Command Reference List
- 78 Transmission / Receiving Protocol

LICENSES

Supported licenses may differ by model. For more information of the licenses, visit www.lg.com.



The terms HDMI and HDMI High-Definition Multimedia Interface, and the HDMI logo are trademarks or registered trademarks of HDMI Licensing LLC in the United States and other countries.



ABOUT DIVX VIDEO: DivX® is a digital video format created by DivX, LLC, a subsidiary of Rovi Corporation. This is an official DivX Certified® device that plays DivX video. Visit divx.com for more information and software tools to convert your files into DivX videos.

ABOUT DIVX VIDEO-ON-DEMAND: This DivX

Certified® device must be registered in order to play purchased DivX Videoon-Demand (VOD) movies. To obtain your registration code, locate the DivX VOD section in your device setup menu. Go to vod.divx.com for more information on how to complete your registration.

DivX Certified® to play DivX® video up to HD 1080p, including premium content.

 $\mathsf{DivX} \ \mathbb{B}, \ \mathsf{DivX} \ \mathsf{Certified} \ \mathbb{B}$ and associated logos are trademarks of Rovi Corporation or its subsidiaries and are used under license.

Covered by one or more of the following U.S. patents: 7,295,673; 7,460,668; 7,515,710; 7,519,274



Manufactured under license from Dolby Laboratories. Dolby and the double-D symbol are trademarks of Dolby Laboratories.



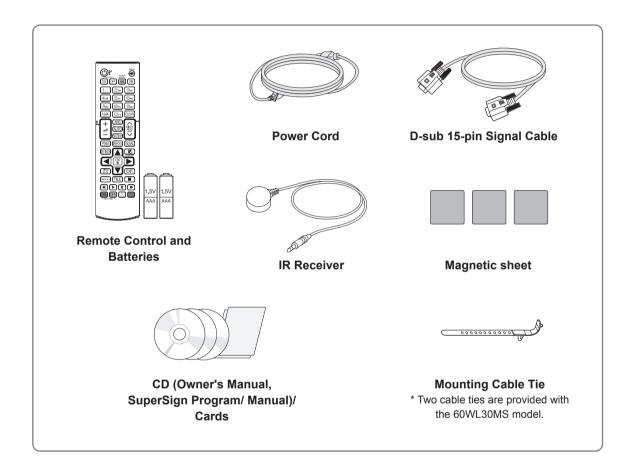
NOTE

 The warranty will not cover any damages caused by using the product in an excessively dusty environment.

ASSEMBLING AND PREPARING

Accessories

Check your product box for the following items. If there are any missing accessories, contact the local dealer where you purchased your product. The illustrations in this manual may differ from the actual product and accessories.





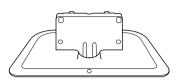
- Do not use any pirated items to ensure the safety and product life span.
- Any damages or injuries by using pirated items are not covered by the warranty.

0

- The accessories supplied with your product may vary depending on the model.
- Product specifications or contents in this manual may be changed without prior notice due to upgrade
 of product functions.

Optional Accessories

Without prior notice, optional accessories are subject to change to improve the performance of the product, and new accessories may be added. The illustrations in this manual may differ from the actual product and accessories.



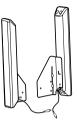
Stand ST-420T(42WL30MS) ST-470T(47WL30MS) ST-550T(55WL30MS) ST-550T(60WL30MS)



Screws

Diameter 4.0 mm x Pitch 0.7 mm x Length 14 mm (Included Spring Washer)





Speaker SP-2100







Screws
Diameter 4.0 mm x
Pitch 0.7 mm x Length
8 mm (Included Spring

Washer)

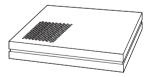


Cable holder/ Cable Tie



Diameter 4.0 mm x
Pitch 1.6 mm x Length
10 mm

Speaker kit



Media Player NC1000/NC1100 NA1000/NA1100



Screws



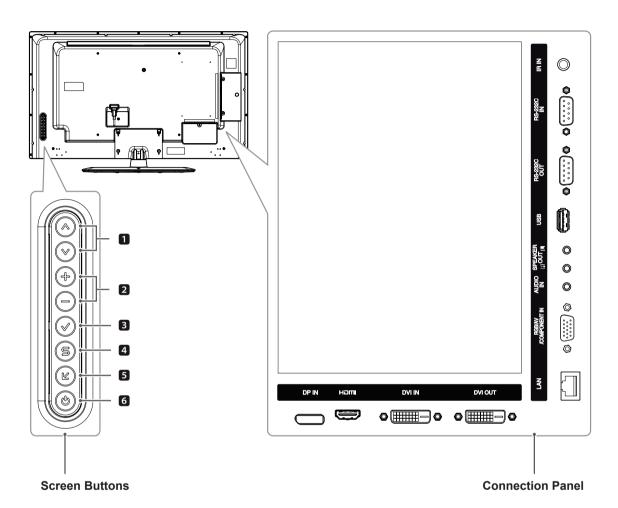
CD(Owner's Manual)/ Cards

Media Player kit



- Cable holder/cable tie may not be available in some areas or for some models.
- · Optional accessories are not included for all models.

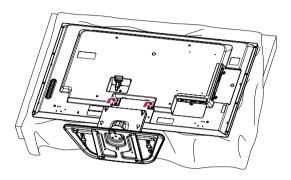
Parts and Buttons



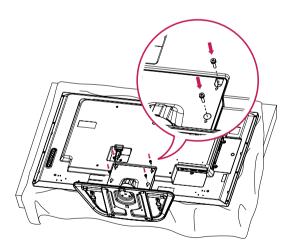
No.	Description
0	Moves the selection up and down.
2	Adjusts the volume level.
3	Displays the current signal and mode. Press this button to adjust the screen automatically (available only in RGB mode)
4	Accesses the main menus, or saves your input and exits the menus.
5	Changes the input source.
6	Turns the power on or off.

Connecting the Stand

- Only on some models.
- 1 Place a soft cloth on the table and put the product with the screen facing downward.

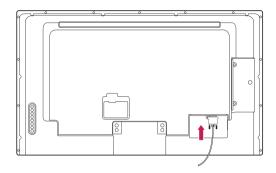


2 Use the screws to secure the stand on the rear side of the product as shown in the diagram.

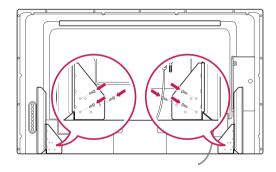


Connecting the Speaker

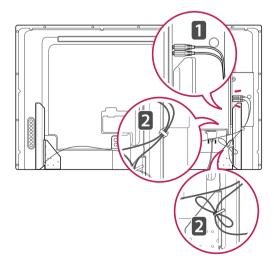
- Only on some models.
- 1 Connect the input signal cable to the monitor before installing the speakers. Use a cable tie to organize the cables.



2 Mount the speaker by using a screw as shown in the following. Make sure the power cable is disconnected.



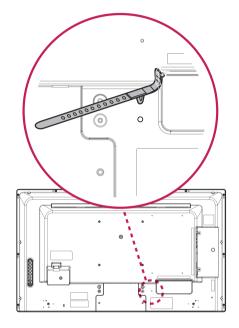
3 Then connect the speaker cable. After installing your speakers, use holders and cable ties to organize the speaker cables.



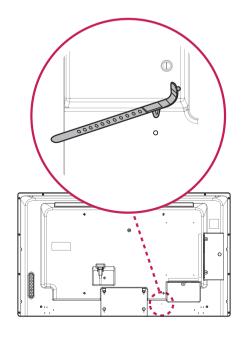
Using the Mounting Cable Tie

First, connect the input signal cable to be used. Insert the cable tie into the bottom hole on the back as shown in the figure to organize cables.

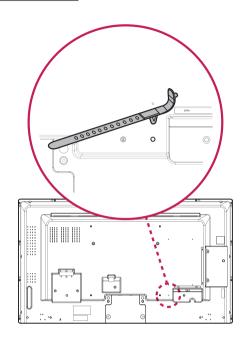
42WL30MS



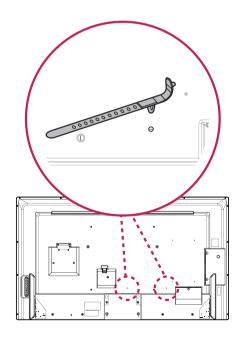
47WL30MS



55WL30MS

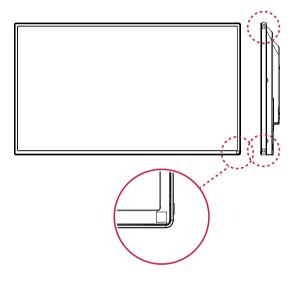


60WL30MS



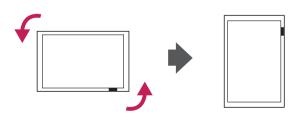
Using the IR Receiver

This allows a remote control sensor to be placed in a custom location. The IR receiver is made with a magnet. Attach the magnetic sheet to the desired position on the product. It is recommended to attach it to the location illustrated in the figure below.



Portrait Layout

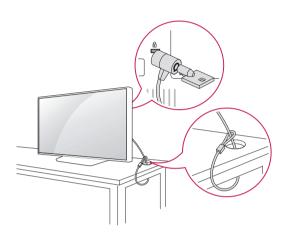
To install in portrait mode, rotate the set counterclockwise 90 degrees when looking at from the front.



Using the Kensington security system

The Kensington security system connector is located at the back of the monitor set. For more information of installation and using, refer to the manual supplied with the Kensington security system or visit http://www.kensington.com.

Connect the Kensington security system cable between the monitor set and a table.



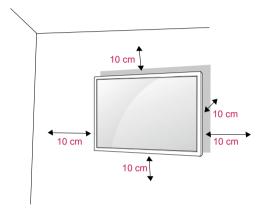


NOTE

 The Kensington security system is optional.
 You can obtain additional accessories from most electronics stores.

Mounting on a Wall

For proper ventilation, allow a clearance of 10 cm on each side and from the wall. Detailed installation instructions are available from your dealer, see the optional Tilt Wall Mounting Bracket Installation and Setup Guide.



If you intend to mount the monitor to a wall, attach a Wall mounting interface (optional parts) to the back of the set.

When you install the monitor using a wall mounting interface (optional parts), attach it carefully so it will not fall.

- 1 Please, use a wall mount and screws in accordance with VESA Standards.
- 2 If you use screws longer than standard, the monitor might be damaged internally.
- 3 If you use improper screws, the product might be damaged and drop from mounted position. In this case, LG Electronics is not responsible for damage.
- 4 Please use VESA standard as below.
 - 785mm (31 inch) or greater
 - * Fastening screw: Diameter 6.0 mm x Pitch 1.0 mm x Length 10 mm



CAUTION

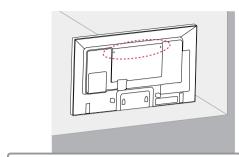
- Disconnect the power cord first, and then move or install the monitor set. Otherwise electric shock may occur.
- If you install the monitor set on a ceiling or slanted wall, it may fall and result in severe injury.
- Use an authorized LG wall mount and contact the local dealer or qualified personnel.
- Do not over tighten the screws as this may cause damage to the monitor set and void your warranty.
- Use the screws and wall mounts that meet the VESA standard. Any damages or injuries by misuse or using an improper accessory are not covered by the warranty.
- To prevent injury, this apparatus must be securely attached to the wall in accordance with the instrallation instructions. (This only pertains to Australia.)

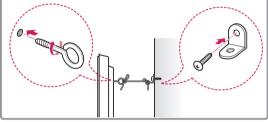


- The wall mount kit includes an installation manual and necessary parts.
- The wall mount bracket is optional. You can obtain additional accessories from your local dealer
- The length of screws may differ depending on the wall mount. Be sure to use the proper length.
- For more information, refer to the instructions supplied with the wall mount.

Securing the product to a wall (optional)

(Depending on model)





- 1 Insert and tighten the eye-bolts, or product brackets and bolts on the back of the product.
 - If there are bolts inserted at the eye-bolts position, remove the bolts first.
- 2 Mount the wall brackets with the bolts to the wall.
 - Match the location of the wall bracket and the eye-bolts on the rear of the product.
- 3 Connect the eye-bolts and wall brackets tightly with a sturdy rope.
 - Make sure to keep the rope horizontal with the flat surface.



CAUTION

 Make sure that children do not climb on or hang on the product.



NOTE

- Use a platform or cabinet that is strong and large enough to support the product securely.
- Brackets, bolts and ropes are optional. You can obtain additional accessories from your local dealer.



WARNING

- If a product is not positioned in a sufficiently stable location, it can be potentially hazardous due to falling. Many injuries, particularly to children, can be avoided by taking simple precautions such as:
 - » Using cabinets or stands recommended by the manufacturer of the product.
 - » Only using furniture that can safely support the product.
 - » Ensuring the product is not overhanging the edge of the supporting furniture.
 - » Not placing the product on tall furniture (for example, cupboards or bookcases) without anchoring both the furniture and the product to a suitable support.
 - » Not standing the product on cloth or other materials placed between the product and supporting furniture.
 - » Educating children about the dangers of climbing on furniture to reach the product or its controls.

REMOTE CONTROL

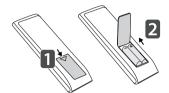
The descriptions in this manual are based on the buttons of the remote control. Please read this manual carefully and use the monitor set correctly.

To replace batteries, open the battery cover, replace batteries (1.5 V AAA) matching \oplus and \bigcirc ends to the label inside the compartment, and close the battery cover.

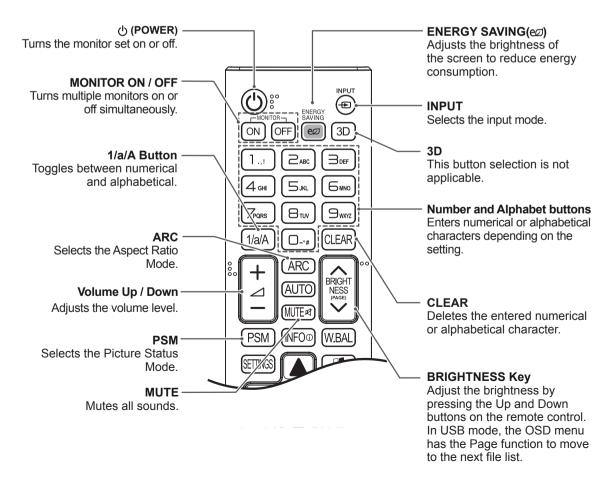
To remove the batteries, perform the installation actions in reverse.



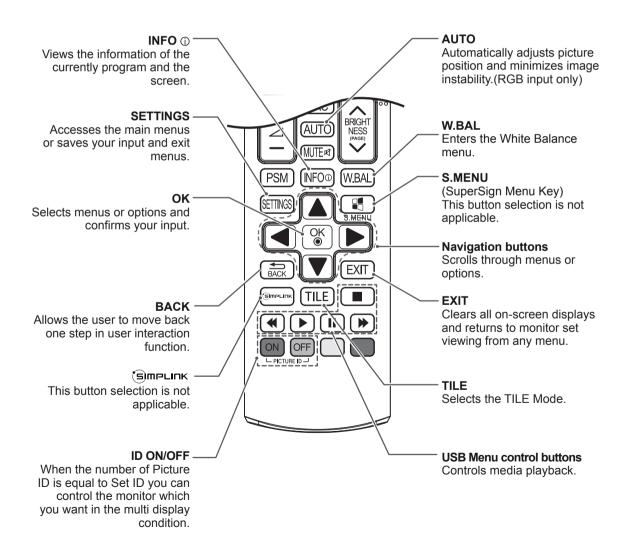
- Do not mix old and new batteries, as this may damage the remote control.
- Make sure to point the remote control to the remote control sensor on the monitor set.











USING THE MONITOR

Connecting to a PC

Your monitor supports the Plug & Play* feature.

* Plug & Play: A PC will have a built-in driver for the monitor, no extra software is needed.

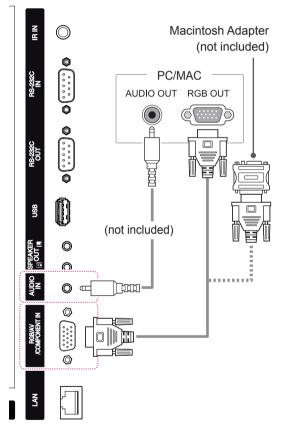
RGB Connection

Transmits an analog video signal from your PC to the monitor. Connect the PC and the monitor with the 15-pin signal cable as shown an following illustration. Select RGB input. To transmit an audio signal, connect an optional audio cable.

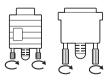
Back of the product.



- It is recommended you use an HDMI connection for the best image quality.
- Use a shielded signal interface cable, such as D-sub 15-pin signal cable and DVI/HDMI cable, with a ferrite core to maintain standard compliance for the product.
- If you turn the monitor set on when the set is cold, the screen may flicker. This is normal.
- Some red, green, or blue spots may appear on the screen. This is normal.
- If you use a cable longer than the D-sub 15pin signal cable provided, certain images may appear blurry.







- Connect the signal input cable and tighten it by turning the screws clockwise.
- Do not press the screen with your finger for a long time as this may result in temporary distortion on the screen.
- Avoid displaying a fixed image on the screen for a long period of time to prevent image burn. Use a screensaver if possible.



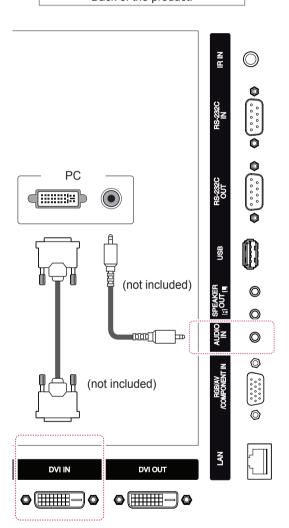


- Use the standard
 Macintosh adapter since
 an incompatible adapter
 is available in the market.
 (Different signaling system)
- Apple computers may require an adapter to connect to this monitor. Call or visit their web site for more information.

DVI Connection

Transmits an digital video signal from your PC to the monitor. Connect the PC and the monitor with a DVI cable as shown the following illustration. Select DVI input. To transmit an audio signal, connect an optional audio cable.

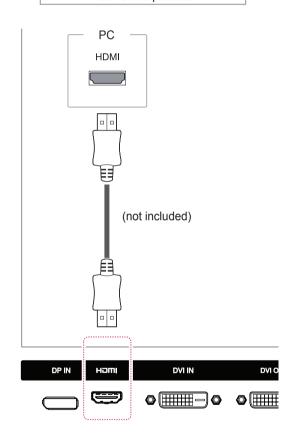
Back of the product.



HDMI Connection

Transmits the digital video and audio signals from your PC to the monitor. Connect the PC and the monitor with an HDMI cable as shown in the following illustration. Select HDMI input.

Back of the product.



- Use a High Speed HDMI™ Cable.
- Please check the PC environment if you cannot hear audio in HDMI mode. Some PCs require you to manually change the default audio output to HDMI.
- If you want to use HDMI-PC mode, you must set the input label to PC mode.
- When HDMI PC is used, a compatibility problem might occur.

Display Port Connection

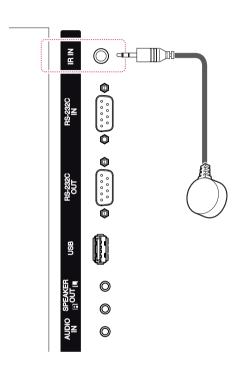
Transmits the digital video and audio signals from your PC to the monitor. Connect the PC and the monitor with a Display Port cable as shown in the following illustrations. Select Display Port input source.

PC DP OUT (not included) DP IN Hami DVI IN DVI O

IR Receiver Connection

Allows the use of a wired remote or IR receiver extension.

Back of the product.





• Make sure the power cable is disconnected.

Adjusting the Screen

Selecting an Image Mode

Display images in its optimized settings by selecting one of the preset image modes.

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to PICTURE and press OK.
- 3 Press the navigation buttons to scroll to **Picture Mode** and press **OK**.
- 4 Press the navigation buttons to scroll to an image mode you want and press **OK**.

Mode	Description
Vivid	Adjusts the video image for the retail
	environment by enhancing the contrast,
	brightness, color, and sharpness.
Standard	Adjusts the image for the normal
	environment.
Cinema	Optimizes the video image for a cinematic
	look to enjoy movies as if you are in a
	movie theater.
Sport	Optimizes the video image for high and
	dynamic actions by emphasizing primary
	Colors such as white, grass, or sky blue.
Game	Optimizes the video image for a fast
	gaming screen such as PCs or games.

When you are finished, press EXIT.
When you return to the previous menu, press BACK.

Customizing Image Options

Customize basic and advanced options of each image mode for the best screen performance.

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to PICTURE and press OK.
- 3 Press the navigation buttons to scroll to **Picture Mode** and press **OK**.
- 4 Press the navigation buttons to scroll to an image mode you want and press **OK**.
- 5 Select and adjust following options, and then press **OK**.

Option	Description
Backlight	Adjusts the brightness of the screen by controlling the LCD backlight. If you decrease the brightness level, the screen becomes darker and the power consumption will be reduced without any video signal loss.
Contrast	Increases or decreases the gradient of the video signal. You may use contrast when the bright part of the picture is saturated.
Brightness	Adjusts the base level of the signal in the picture. You may use Brightness when the dark part of the picture is saturated.
Sharpness	Adjusts the level of crispness in the edges between the light and dark areas of the picture. The lower the level, the softer the image.
Color	Adjusts intensity of all colors.
Tint	Adjusts the balance between red and green levels.
Color Temp.	Set to warm to enhance hotter colors such as red, or set to cool to make picture bluish.
Advanced Control	Customizes the advanced options. Refer to the advanced image options.
Picture Reset	Restores the options to the default setting.

6 When you are finished, press EXIT.
When you return to the previous menu, press BACK.

Customizing PC Display Options

Customize options of each image mode for the best image quality.

- This function works in the following mode: RGB[PC] mode.
- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to **PICTURE** and press **OK**.
- 3 Press the navigation buttons to scroll to Screen and press OK.
- 4 Select and adjust following options, and then press **OK**.

Option	Description				
Resolution	Selects a proper resolution.				
Auto	Sets to adjust the screen position, clock,				
Config.	and phase automatically.				
	The displayed image may be unstable for				
	a few seconds while the configuration is				
	in progress.				
Position/	Adjusts the options when the picture is				
Size/Phase	not clear, especially when characters are				
	shaky, after the auto configuration.				
Reset	Restores the options to the default				
	setting.				

When you are finished, press EXIT.
When you return to the previous menu, press BACK.

Adjusting the Sound

Selecting an Sound Mode

Play the sound in its optimized settings by selecting one of the preset sound modes.

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to AUDIO and press OK.
- 3 Press the navigation buttons to scroll to Sound Mode and press OK.
- 4 Press the navigation buttons to scroll to a sound mode you want and press **OK**.

Mode	Description				
Standard	Select when you want standard-quality sound.				
Music	Select when you listen to music.				
Cinema	Select when you watch movies.				
Sports	Select when you watch sports events.				
Game	Select when you watch sports events.				

When you are finished, press EXIT.
When you return to the previous menu, press BACK.

Customizing Sound Options

Customize options of each sound mode for the best sound quality.

- 1 Press SETTINGS to access the main menus.
- 2 Press the navigation buttons to scroll to AUDIO and press OK.
- 3 Press the navigation buttons to scroll to Sound Mode and press OK.
- 4 Press the navigation buttons to scroll to a sound mode you want and press **OK**.
- 5 Select and adjust following options, and then press **OK**.

Option	Description
Infinite	LG's Infinity Sound option provides
Sound	5.1 channel stereo sound from two
	speakers.
Treble	Controls the dominant sounds in the output. When you turn up the treble, it will increase the output to the lower frequency range.
Bass	Makes the output sound softer. If the bass is increased, the frequency of the output also increases.
Reset	Resets the sound mode to the default setting.

6 When you are finished, press EXIT. When you return to the previous menu, press BACK.

Using Additional Options

Using the Input List

- 1 Press **INPUT** to access the **Input List**.
- 2 Press the navigation buttons to scroll to one of the input mode and press **OK**.

Input mode	Description
AV	Watch video from a VCR or other external devices.
Component	Watch the contents in a DVD or other external devices, or through a digital set-top box
RGB	View a PC display on the screen
HDMI	Watch contents in a PC, DVD of digital set-top box other high definition devices
DVI-D	Watch contents in a PC, DVD of digital set-top box other high definition devices
Display Port	Watch contents in a PC, DVD of digital set-top box other high definition devices
USB	Plays the multimedia file saved in the USB.
Signage	Plays multimedia files saved in internal memory.

Adjusting Aspect Ratio

Resize the image to view the image at its optimal size by pressing ARC while you are watching monitor set.



CAUTION

- If a fixed image displays on the screen for a long period of time, it will be imprinted and become
 a permanent disfigurement on the screen. This is image burn or burn-in and not covered by the
 warranty.
- To prevent image sticking, do not play a still image for more than two hours.
- If the aspect ratio is set to 4:3 for a long period of time, image burn may occur on the letterboxed area of the screen.
- · Recommended operation time for optimum performance and reliability is 12 hours or less per day.



- You can also change the image size by accessing the main menus.
- The Just Scan mode operates when a video signal has resolution of 720p or higher.

MODE	AV	Component	RGB	D	VI	НС	MI	Displa	y Port
Aspect Ratio			PC	DTV	PC	DTV	PC	DTV	PC
16:9	0	0	0	0	0	0	0	0	0
Just Scan	x	О	Х	О	х	0	х	0	х
1:1	х	х	0	х	0	х	0	х	0
4:3	0	0	0	0	0	0	0	0	0
Zoom	0	0	Х	0	х	0	х	0	х
Cinema Zoom 1	0	0	Х	0	х	0	х	0	х

- 16:9: This selection will allow you to adjust the picture horizontally, in linear proportion, to fill the entire screen(useful for viewing 4:3 formatted DVDs).
- 4:3: This selection will allow you to view a
 picture with an original 4:3 aspect ratio, black
 bars will appear on both the left and right of the
 screen.





- Just Scan: This Selection will allow you view the picture of best quality without loss of original picture in high resolution image. Note: If there is noise in original Picture, You can see the noise at the edge.
- Zoom: This selection will allow you to view the picture without any alteration, while filling the entire screen. However, the top and bottom of the picture will be cropped.





 1:1 : The aspect ratio is not adjusted from the original. (Only Display Port PC, HDMI PC, DVI PC, RGB PC)



 Cinema Zoom 1: Choose Cinema Zoom when you want to enlarge the picture in correct proportion. Note: When enlarging or reducing the picture, the image may become distorted.



ENTERTAINMENT

Using the Network

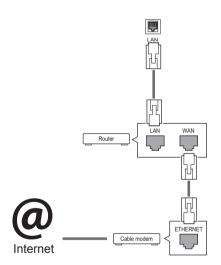
Connecting to a Wired Network

Connect the display to a local area network (LAN) via the LAN port as shown in the following illustration and set up the network settings.

Only supports wired network connection.

After making a physical connection, a small number of home networks may require the display network settings to be adjusted. For most home networks, the display will connect to automatically without any adjustments.

For detail information, contact your internet provider or router manual.



To set up the network settings: (Even if your display has already connected automatically, running setup again will not harm anything),

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to NET-WORK and press OK.
- 3 Press the navigation buttons to select Network Setting and press OK.
- 4 If you already set network setting, select **Resetting**. The new connection settings resets the current network settings.
- 5 Select IP Auto Setting or IP Manual Setting.
 - If selecting **IP Manual Setting**, press the navigation and Number buttons. **IP** addresses will need to be input manually.
 - IP Auto Setting: Select this if there is a DHCP server (Router) on the local area network (LAN) via wired connection, the display will automatically be allocated an IP address. If you're using a broadband router or broadband modem that has a DHCP (Dynamic Host Configuration Protocol) server function. The IP address will automatically be determined.
- 6 When you are finished, press EXIT.



CAUTION

- Do not connect a modular phone cable to the LAN port.
- Since there are various connection methods, please follow the specifications of your telecommunication carrier or internet service provider.



CAUTION

- Network setting menu will not be available until the display connected to physical network.
- Since there are various connection methods, please follow the specifications of your telecommunication carrier or internet service provider.



NOTE

- If you want to access the Internet directly on your display, the Internet connection should always be on.
- If you cannot access the Internet, check the network conditions from a PC on your network.
- When you use **Network Setting**, check the LAN cable or check if DHCP in the router is turned on.
- If you do not complete the network settings, the network may not work properly.

Tips for Network setting

- Use a standard LAN cable with this display.
 Cat5 or better with a RJ45 connector.
- Many network connection problems during set up can often be fixed by re-setting the router or modem. After connecting the display to the home network, quickly power off and/or disconnect the power cable of the home network router or cable modem. Then power on and/or connect the power cable again.
- Depending on the internet service provider (ISP), the number of devices that can receive internet service may be limited by the applicable terms of service. For details, contact your ISP.
- LG is not responsible for any malfunction of the display and/or the internet connection feature due to communication errors/malfunctions associated with your internet connection, or other connected equipment.
- LG is not responsible for problems within your internet connection.
- You may experience undesired results if the network connection speed does not meet the requirements of the content being accessed.
- Some internet connection operations may not be possible due to certain restrictions set by the Internet service provider (ISP) supplying your Internet connection.
- Any fees charged by an ISP including, without limitation, connection charges are your respon sibility.
- A 10 Base-T or 100 Base-TX LAN port is required when using a wired connection to this display. If your internet service does not allow for such a connection, you will not be able to connect the display.

- A DSL modem is required to use DSL service and a cable modem is required to use cable modem service. Depending on the access method of and subscriber agreement with your ISP, you may not be able to use the internet connection feature contained in this display or you may be limited to the number of devices you can connect at the same time. (If your ISP limits sub scription to one device, this display may not be allowed to connect when a PC is already connected.)
- The use of a router may not be allowed or its usage may be limited depending on the policies and restrictions of your ISP. For details, contact your ISP directly.

Network Status

- 1 Press SETTINGS to access the main menus.
- 2 Press the navigation buttons to scroll to NET-WORK and press OK.
- 3 Press the navigation buttons to select **Network Status**.
- 4 Press **OK** to check the network status.
- 5 When you are finished, press EXIT.

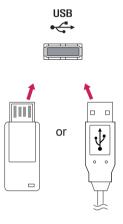
Option Description			
Setting	Return to the network setting menu.		
Test	Test the current network status after setting the network.		
Close	Return to the previous menu.		

Using the My Media

Connecting USB Storage Device and Using Signage Device

Connect USB storage devices, such as a USB flash memory, or an external hard drive, to the monitor set, or use **Signage** (Internal storage device) to use multimedia features.

Connect a USB flash memory, or USB memory card reader, to the monitor set as shown in the figure below to display the **MY MEDIA** screen.





- Do not turn the display off or remove a USB storage device while MY MEDIA menu is activated, as this could result in loss of files or damage to the USB storage device.
- Back up your files saved on a USB storage device frequently, as you may lose or damage the files and this may be not covered by the warranty.
- If an internal storage device is connected to the monitor, it is recommended to use USB storage devices only for copying files.
- Copying a file from USB storage devices to Signage (Internal storage device) may take some time depending on the size of the file.

Tips for using USB storage devices

- Only a USB storage device is recognizable.
- If the USB storage device is connected through a USB hub, the device is not recognizable.
- A USB storage device using an automatic recognition program may not be recognized.
- A USB storage device which uses its own driver will not be recognized.
- The recognition speed of a USB storage device may depend on each device.
- Please do not turn off the display or unplug the USB device when the connected USB storage device is working. When such a device is suddenly separated or unplugged, the stored files or the USB storage device may be damaged.
- Please do not connect the USB storage device which was artificially maneuvered on the PC. The device may cause the product to malfunction. Only use a USB storage device which has normal music files, image files or movie files.
- Please use only a USB storage device which was formatted as a FAT32 file system, NTFS file system by with the Windows operating system. In case of a storage device formatted with a different utility programme which is not supported by Windows, it may not be recognized.
- Please connect power to a USB storage device (over 0.5 A) which requires an external power supply. If not, the device may not be recognized.
- Please connect a USB storage device with the cable included by the device maker.
- Some USB storage devices may not be supported or operate smoothly.
- File alignment method of USB storage devices is similar to Window XP and the monitor can recognize up to 100 English characters.
- Be sure to back up important files since data stored on a USB memory device may be damaged. We will not be responsible for any data loss.

- If the USB HDD does not have an external power source, the USB device may not be detected. So be sure to connect the external power source.
 - Please use a power adaptor for an external power source.
- If your USB memory device has multiple partitions, or if you use a USB multi-card reader, you can use up to 4 partitions or USB memory devices.
- If a USB memory device is connected to a USB multi-card reader, its volume data may not be detected.
- If the USB memory device does not work properly, disconnect and reconnect it.
- How fast a USB memory device is detected differs from device to device.
- If the USB is connected in Standby Mode, that drive will automatically be loaded when the display is turned on.
- The recommended capacity is 1 TB or less for a USB external hard disk and 32 GB or less for USB memory.
- Any device with more than the recommended capacity may not work properly.
- If a USB external hard disk with a Energy Saving function does not work, turn the hard disk off and on again to make it work properly.
- USB storage devices below USB 2.0 are supported as well. But they may not work properly with videos.
- A maximum of 999 folders or files can be recognized under one folder.
- It is recommended you use a certified USB storage device and cable. Otherwise, a USB storage device may not be detected or a playback error may occur.
- Only a USB memory device can be used to play back the files distributed and stored by SuperSign Manager. A USB hard disk or multi-card reader will not work.
- Only an FAT 32 file formatted storage device can play back the files distributed and stored by SuperSign manager.
- A USB 3.0 storage device may not work.

- Do not remove the Signage device (internal storage device) or turn off the display while copying a file from the USB device to the Signage device or deleting a file in the Signage device. The device may be damaged or the system may be affected.
- The Copy and Delete functions may not be available if you use a USB device formatted by the NTFS file system, which is provided by the Windows operating system, or a readonly storage device.
- If the files of the contents list are in the storage device connected to the monitor set, the content is played when the monitor is powered on. When both USB storage device and internal storage device are connected to the monitor, the monitor plays the content of the most recently recognized storage device.

Browsing Files

Browse for a file saved on a USB storage or **Signage** device (internal storage device).

- 1 Press **SETTINGS** to access the main menu.
- 2 Press the search button to scroll to MY MEDIA and press OK.
- 3 Press the Search button to go to the Movie List, Photo List, Music List, or Content List that you want, and press OK.



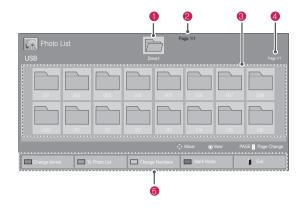






4 If a USB storage device is connected, the screen appears as shown below. Press the Navigation button to go to USB or Signage and press OK.





No.	Description				
0	Upper level folder				
2	Current page/Total pages				
3	Contents under the folder focused on 1				
4	Current page/ Total pages of contents under the folder focused on 1				
5	Remote button				
Remote button	Description				
Red button	Select USB or Signage device.				
Green button	Press the green button to toggle between Photo List -> Music List, Music List -> Contents List, Contents List -> Movie List or Movie List -> Photo List.				
Yellow button	A method to view in 5 large thumbnail or simple list.				
Blue button	Convert to Mark Mode.				

Supported file format

Type	Supported file format					
Movie	DAT,MPG,MPEG,VOB,AVI,DIVX,MP4,MKV,TS,TRP,TP,ASF,WMV,FLV)					
	Movie(*.mpg/*.mpeg/*dat/*.ts/*.trp/*.tp/*.vob/*. mp4/*.mov/*.mkv/*.divx/*.avi/*.asf/*.wmv/*.flv/*. avi(motion-jpeg)/*.					
	mp4(motion-jpeg)/*.	mkv(motion-j	peg))supporting			
	Video format : DivX: Xvid1.00, Xvid1.01, beta-1/beta-2,	, ,	, ,			
	Mpeg-1, Mpeg-2, M JPEG, Sorenson H.		/AVC, VC1,			
	Audio format : Dolk		C, Mpeg, MP3,			
	Bit rate : within 32 k	obps to 320 k	bps(MP3)			
	External Subtitle for (MicroDVD,Subview txt(TMPlayer)/*.psb(o rmat : *.smi ver1.0/2.0)/*.a	/*.srt/*.sub			
	Internal Subtitle fo subtitle format used					
Photo	JPEG					
	yed in the form					
	File Item Profile Extensions					
	jpeg jpg jpe	supported file format	SOF0: baseline SOF1: Extend Sequential SOF2: Progressive			
	photo size					
Music	MP3					
	Bit rate 32 to 320 • Sampling rate MPEG1 Layer3: 32 kHz, 44. kHz, 48 kHz • Sampling rate MPEG2 Layer3: 16 kHz, 22. kHz, 24 kHz • Sampling rate MPEG2.5 Layer3: 8 kHz, 11.025 kHz, 12 kHz					

(when using SuperSign Manager)	Movie File Extensions: *.mpg/*.mpeg/*.dat/*.ts/*. trp/*.tp/*.vob/*.mp4/*.mov/*.mkv/*.avi/*.asf/*. wmv/*.avi(motion JPEG)/*.mp4(motion JPEG)/*. mkv(motion JPEG) Video format: MPEG1, MPEG2, MPEG4,H.264/ AVC, DivX 3.11, DivX 4.12, DivX 5.x, DivX 6, Xvid 1.00,Xvid 1.01, Xvid 1.02, Xvid 1.03,Xvid 1.10-beta1/2, JPEG, VC1(WVC1/WMV3)					
		IE-AAC,LPCN		Digital, LPCM, VMA, MP3		
		File Extensions	Item	Profile		
	Photo	JPEG JPG PNG BMP	supported file format	SOF0: baseline SOF1: Extend Sequential SOF2: Progressive		
			Photo size	Min: 64 x 64Max Type: 1366 x 768		
			Bit rate	32 kbps to 320 kbps		
			Sampling rate	32 kHz, 44.1 kHz, 48 kHz (MPEG1 L3)		
				16 kHz, 22.05 kHz, 24 kHz (MPEG2 L3)		
				8kHz, 11.025 kHz, 12 kHz (MPEG2.5 L3)		

Content File Extensions : *.cts/ *.cse

Viewing Movies

Play video files saved on a USB storage or **Signage** device (internal storage device).

- 1 Press **SETTINGS** to access the main menu.
- 2 Press the navigation button to scroll to MY MEDIA and press OK.
- 3 Press the navigation button to scroll to Movie List and press OK.
- 4 Press the navigation button to go to USB or Signage and press OK.



- 5 Press the navigation buttons to scroll to a folder you want and press **OK**.
- 6 Press the navigation buttons to scroll to a file you want and press **OK**.



Mark Mode - USB device



Mark Mode - Signage device



Menu	Description
Play Marked	Play the selected video files.
	Once a video file finishes playing,
	the next selected one will be played automatically.
Copy to	Copy a video file and move it to
Signage	Signage. (This function is only
	available with USB storage devices.)
Delete	Delete a video file.
Mark All	Mark all video files on the screen.
Exit Mark Mode	Press the EXIT key to exit the Mark Mode.



NOTE

 You can only copy files from a USB device to the Signage device (internal storage device). 7 When plays a video, you can set the following:



Remote button	Description
	Stops the playback
•	Plays a video
II	Pauses or resumes the playback
•	Scans backward in a file
•	Scans forward in a file
ENERGY	Adjusts the screen brightness to save
eØ	energy.
SAVING	
SETTINGS	Show the Option menu.
5	Hide the menu on the full-sized screen.
BACK	
EXIT	Return to Movie List.
∢ or ▶	Skips to specific points in a file dur-
	ing playback. The time of a specific
	point will appear on the status bar. In
	some files, this function may not work
	properly.



- Non-supported files are displayed the preview image by icon only .
- Abnormal files are displayed in the form of bitmap X.

Tips for using playing video files

- Some user-created subtitles may not work properly.
- Some special characters are not supported in subtitles.
- HTML tags are not supported in subtitles.
- Subtitles in languages other than the supported languages are not available.
- The screen may suffer temporary interruptions (image stoppage, faster playback, etc.)
 when the audio language is changed.
- A damaged movie file may not be played correctly, or some player functions may not be usable.
- Movie files produced with some encoders may not be played correctly.
- If the video and audio structure of recorded file is not interleaved, either video or audio is outputted.
- HD videos with a maximum of 1920x1080@25/30P or 1280x720@50/60P are supported, depending on the frame.
- Videos with resolutions higher than 1920X1080@25/30P or 1280x720@50/60P may not work properly depending on the frame.
- Movie files other than the specified types and formats may not work properly.
- Max bitrate of playable movie file is 20 Mbps. (only, Motion JPEG: 10 Mbps)
- We do not guarantee smooth playback of profiles encoded level 4.1 or higher in H.264/ AVC.
- DTS Audio codec is not supported.
- A movie file more than 30 GB in file size is not supported for playback.
- A DivX movie file and its subtitle file must be located in the same folder.
- A video file name and its subtitle file name must be identical for it to be displayed.
- Playing a video via a USB connection that doesn't support high speed may not work properly.
- Files encoded with GMC(Global Motion Compensation) may not be played.

Video options

- 1 Press SETTINGS to access the Pop-Up menus.
- 2 Press the navigation buttons to scroll to Set Video Play., Set Video. or Set Audio. and press OK.

NOTE

- The option values changed in Movie List do not affect Photo List or Music List.
 Therefore, they are not affected by option values changed in Photo List or Music List.
- The option values changed in Photo List and Music List do affect each other.
- When replaying the video file after stopping, you can play from where it stopped previously.

Select **Set Video Play.** to access the following menus:

Menu	Description
	Description
Picture Size	Selects your desired picture
	format during movie play.
Audio	Changes the Language Group of the
Language	audio during movie play. Files
	with a single audio track cannot be
	selected.
Subtitle	Turn on/off the subtitle.
Language	
Language	Activated for SMI subtitle and
	can select the language within the
	subtitle.
Code Page	Can select the font for subtitle.
	When set to default, same font as
	general menu will be used.
Sync	Adjusts the time synchronisation of
	the subtitle from -10 secs to +10 secs
	by steps of 0.5 secs during movie
	play.
Position	Changes the position of the
	subtitle either up or down during
	movie play.

Size	Selects your desired Subtitle size
	during movie play.
Repeat	Turn on/off repeat function of
	movie playback. When turned on, the
	file within the folder will be played
	back repeatedly. Even when the
	repeated playback is turned off, it can
	run the playback if the file name is
	similar to the previous file.



NOTE

- Only 10,000 of sync blocks can be supported within the subtitle file.
- When playing a video, you can adjust the picture size by pressing the ARC button.
- Subtitles in your language are only supported when the OSD menu is also in this language.
- The code page options may be disabled depending on the language of the subtitle files.
- Select the appropriate code page for the subtitle files.

For more details about the **Set Video.** menu, see the **CUSTOMIZE SETTINGS** section. See page 42.

For more details about the **Set Audio.** menu, see the **CUSTOMIZE SETTINGS** section. See page 45.

Viewing Photos

View photo files saved on a USB storage or Signage device (internal storage device).

- 1 Press **SETTINGS** to access the main menu.
- 2 Press the navigation button to scroll to MY **MEDIA** and press **OK**.
- 3 Press the navigation button to scroll to **Photo** List and press OK.
- 4 Press the navigation button to go to **USB** or Signage and press OK.



- 5 Press the navigation buttons to scroll to a folder you want and press OK.
- 6 Press the navigation buttons to scroll to a file you want and press OK.



Mark Mode - USB device



Mark Mode - Signage device



Menu	Description
View Marked	Displays the selected photo file.
Copy to	Copy a photo file and move it to
Signage	Signage. (This function is only
	available with USB storage devices.)
Delete	Delete a photo file.
Mark All	Mark all photo files on the screen.
Exit Mark	Exit the Mark Mode.
Mode	

- · Non-supported files are displayed the preview image by icon only 1.
- · Abnormal files are displayed in the form of bitmap (X).
- You can only copy files from a USB device to the Signage device (internal storage device).

7 When plays a video, you can set the following:



Options

Number of selected photos

Menu	Description
Slideshow	Starts or stops a slideshow with se-
Gildooiloii	lected photos. If there are no selected
	photos, all photos saved in the current
	folder display during a slideshow. To set
	a slideshow speed, select Option .
BGM	Turns the background music on or off.
20	To set the background music folder,
	select Option.
	You can adjust option by SETTINGS
	button on the remote control.
()	Rotates photos clockwise (90°, 180°,
	270°, 360°).
	• The supported photo size is limited. You cannot rotate a photo if the resolution of the rotated width is larger than the supported resolution size.
Q	View the photo by zoom in 2, 4 times.
	Photos with a resolution of
	960x540 or less cannot be enlarged.
eØ	Adjusts the screen brightness to save energy.

Option	Slide Speed: Selects a slideshow speed (Fast, Medium, Slow). TransitionEffect: Set the view mode of the slideshow. BGM: Selects a music folder for the background music. NOTE You cannot change the music folder while the background music is playing. You can only select the MP3 folder saved on the device that currently displays the photo.
Hide	Hides the option window. To display the options, press OK .
Exit	Return to Photo List.

Photo options

- 1 Press **SETTINGS** to show the **Option** menus.
- Press the navigation buttons to scroll to Set Photo View., Set Video. or Set Audio. and press OK.



- The option values changed in Movie List do not affect Photo List or Music List.
 Therefore, they are not affected by option values changed in Photo List or Music List.
- The option values changed in Photo List and Music List do affect each other.

If you select **Set Photo View.**, you can make adjustments as shown below:

- 1 Press the navigation buttons to scroll to select Slide Speed, Transition Effect, or BGM.
- 2 Press the navigation buttons to scroll to make appropriate adjustments.

Transition Effect Option

Option	Description
Sliding	Pushes the current slide out of view as it plays to the next slide.
Stairs	Pushes the current slide in a staircase shape as it plays to the next slide.
Door Open	Pushes the current slide like opening or closing the door as it plays to the next slide.
/Close	
Shutter	Pushes the current slide like drawing or pulling down the blind as it plays to the next slide
Fade In	Fades the slide out slowly before playing to the next slide.

For more details about the Set Video. menu, see the CUSTOMIZE SETTINGS section. See page 42.

For more details about the **Set Audio.** menu, see the **CUSTOMIZE SETTINGS** section. See page 45.

Listening to Music

View photo files saved on a USB storage or **Signage** device (internal storage device).

- 1 Press **SETTINGS** to access the main menu.
- 2 Press the navigation button to scroll to MY MEDIA and press OK.
- 3 Press the navigation button to scroll to Music List and press OK.
- 4 Press the navigation button to go to USB or Signage and press OK.



- 5 Press the navigation buttons to scroll to a folder you want and press **OK**.
- 6 Press the navigation buttons to scroll to a file you want and press **OK**.



Mark Mode - USB device



Mark Mode - Signage device



Menu	Description
Play Marked	Display the selected music file.
Copy to	Copy a music file and move it to
Signage	Signage. (This function is only
	available with USB storage devices.)
Delete	Delete a music file.
Mark All	Mark all music files on the screen.
Exit Mark	Exit the Mark Mode.
Mode	



NOTE

 You can only copy files from a USB device to the Signage device (internal storage device). 7 When listening to music, you can set the following:



Remote	Description
button	
	Stops playing back the file and moves
	back to the Music List .
•	Plays a music file.
II	Pauses or resumes playback
••	Skips to the next file
44	Skips to the previous file
Green button	Start playing the selected music files
	and then move to the Photo List .
ENERGY	Adjusts the screen brightness to save
eØ	energy.
SAVING	
SETTINGS	Show the Option menu.
\$	Hides the option window.
BACK	To display the options, press OK .
EXIT	Return to Music List.
⋖ or ▶	Skips to specific points in a file dur-
	ing playback. The time of a specific
	point will appear on the status bar. In
	some files, this function may not work properly.
1	property.

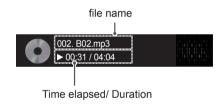
Tips for playing music files

 This unit cannot support the ID3 Tag embedded MP3 files.



- Non-supported files are displayed the preview image by icon only .
- Abnormal files are displayed in the form of bitmap X.
- A damaged or corrupted music does not play but displays 00:00 in playtime.
- A music downloaded from a paid service with copyright protection does not start but displays inappropriate information in playtime.
- If you press OK, buttons, screen saver is stopped.
- The PLAY(
), Pause(
),
 ,

 buttons on the remote control are also available in this mode.
- You can use the button to select the next music and the button to select the previous music.



Music options

- 1 Press **SETTINGS** to access the pop-up menus.
- 2 Press the navigation buttons to scroll to **Set Audio Play.** or **Set Audio.** and press **OK**.



NOTE

- The option values changed in Movie List do not affect Photo List or Music List.
 Therefore, they are not affected by option values changed in Photo List or Music List.
- The option values changed in Photo List and Music List do affect each other.

When you select the Set Audio Play,

- 1 Press the navigation buttons to scroll to select the **Repeat** or **Random**.
- 2 Press the navigation buttons to scroll to make appropriate adjustments.

For more details about the **Set Audio.** menu, see the **CUSTOMIZE SETTINGS** section. See page 45.

Viewing the Contents List

Plays back the stored files using the **Export** option in **SuperSign Manager**.

- 1 Press SETTINGS to access the main menu.
- 2 Press the navigation button to scroll to MY MEDIA and press OK.
- 3 Press the navigation button to scroll to Contents List and press OK.
- 4 Press the navigation button to go to USB or Signage and press OK.



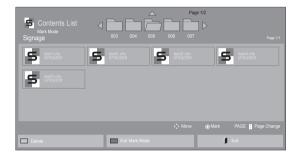
- 5 Press the navigation buttons to scroll to a folder you want and press **OK**.
- 6 Press the navigation buttons to scroll to a file you want and press **OK**.



Mark Mode - USB device



Mark Mode - Signage device



Menu	Description
Copy to Signage	Copy a contents files and move it to Signage. (This function is only
	available with USB storage devices.)
Delete	Delete a contents files.
Exit Mark	Exit the Mark Mode.
Mode	
Exit	Exit the OSD.



NOTE

- While playing media files from Contents
 List, only the BACK, EXIT, or volume button
 are available. Selecting the BACK or EXIT
 button stops playing media files and returns
 to the Contents List.
- If there is the AutoPlay folder in the USB device and its files are in supported formats, they can be played back automatically when the USB device is connected to the monitor.
- You can only copy files from a USB device to the Signage device (internal storage device).

DivX® VOD Guide

DivX® VOD Registration

In order to play purchased or rented DivX® VOD contents, you should register your device with 10 digit DivX registration code from your device at www.divx.com/vod.

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to MY MEDIA and press OK.
- 3 Press the Blue button.
- 4 Press the navigation buttons to scroll to DivX Reg. Code and press OK.
- 5 View the registration code of your display.
- 6 When you are finished, press EXIT. When you return to the previous menu, press BACK.



NOTE

- While you are checking the registration code, some buttons may not work.
- If you use the DivX registration code of another device, you cannot play the rented or purchased DivX file. Make sure to use the DivX registration code assigned to your product.
- The video or audio files that are not converted by the standard DivX codec may be corrupted or not be played.
- The DivX VOD code allows you to activate up to 6 devices under one account.

DivX® VOD Deregistration

You should deregister your device with 8 digit DivX deregistration code from your device at www.divx. com/yod.

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to MY MEDIA and press OK.
- 3 Press the Blue button.
- 4 Press the navigation buttons to scroll to **Deac**tivation and press **OK**.
- 5 Press the navigation buttons to select **Yes** to confirm.



6 When you are finished, press EXIT. When you return to the previous menu, press BACK.

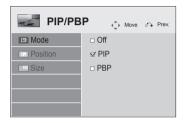


 Once the deregistration is executed, you must register your device again to see DivX® VOD contents.

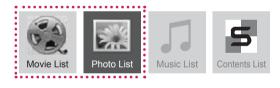
Using PIP/PBP

Displays videos and photos stored on the USB or Signage device (internal storage device) on a single monitor with the main and sub screens divided. (See page 50.)

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to OP-TION and press OK.
- 3 Press PIP/PBP to select PIP or PBP and then press OK.



4 Select Movie List or Photo List from My Media. (With PIP/PBP selected, the Music List and Contents List are deactivated.)



5 Select a file you want and then press OK.



6 Select the PIP or PBP icon from the play list.



Movie List



Photo List

7 Select either Main or Sub for sound. You must to select the output sound before running the PIP or PBP function.



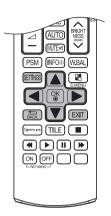
8 The sub screen is displayed on the main screen.

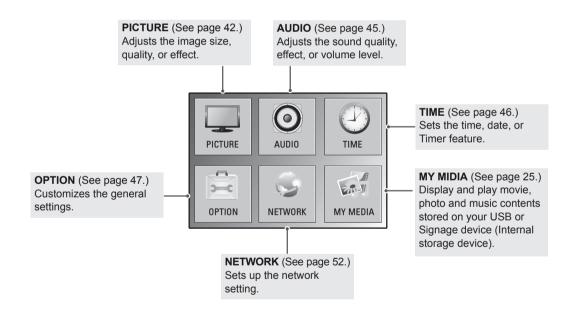


CUSTOMIZING SETTINGS

Accessing Main Menus

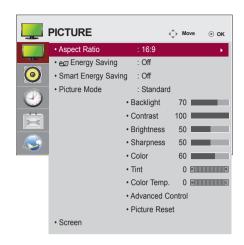
- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to one of the following menus and press **OK**.
- 3 Press the navigation buttons to scroll to the setting or option you want and press OK.
- When you are finished, press EXIT.
 When you return to the previous menu, press BACK.





PICTURE Settings

- 1 Press SETTINGS to access the main menus.
- 2 Press the navigation buttons to scroll to PICTURE and press OK.
- 3 Press the navigation buttons to scroll to the setting or option you want and press OK.
 - To return to the previous level, press BACK.
- When you are finished, press EXIT. When you return to the previous menu, press BACK.



The available picture settings are described in the following:

Setting	Description		
Aspect Ratio	Changes the image size to view images at its optimal size (See page 21.).		
e Energy	Sets to automatica	ally adjust the screen brightness corresponding to the surroundings.	
Saving	Level		
	Off	Disables Energy Saving function.	
	Minimum/ Medium/ Maximum	Selects the brightness level of the backlight.	
	Screen Off	The screen turns off in 3 seconds.	
Smart Energy	Adjusts the backlig	ght and contrast depending on the screen brightness.	
Saving	Level		
	Off	Disables the Smart Energy Saving function.	
	On	Enables the Smart Energy Saving function to save power consumption as much as the value set in the smart energy saving rate.	
Picture Mode	performance. You	preset image or customizes options in each mode for the best monitor set screen are also able to customize advanced options of each mode. set picture modes vary depending on the monitor set.	
	Mode		
	Vivid	Adjusts the video image for the retail environment by enhancing the contrast, brightness, color, and sharpness.	
	Standard	Adjusts the image for the normal environment.	
	Cinema	Optimizes the video image for a cinematic look to enjoy movies as if you are in a movie theater.	
	Sport	Optimizes the video image for high and dynamic actions by emphasizing primary Colors such as white, grass, or sky blue.	
	Game	Optimizes the video image for a fast gaming screen such as PCs or games.	

Setting	Description		
SCREEN	Customizes the Po	C display options in RGB mode.	
(In RGB Mode Only)	Option	Option	
mode Omy)	Resolution	Selects a proper resolution.	
	Auto Configure	Sets to adjust the screen position, clock, and phase automatically. The displayed image may be unstable for a few seconds while the configuration is in progress.	
	Position/Size/ Phase	Adjusts the options when the picture is not clear, especially when characters are shaky, after the auto configuration.	
	Reset	Restores the options to the default setting.	

Picture Mode options

Setting	Description
Backlight	Adjusts the brightness of the screen by controlling the LCD backlight. If you decrease the brightness level, the screen becomes darker and the power consumption will be reduced without any video signal loss.
Contrast	Increases or decreases the gradient of the video signal. You may use contrast when the bright part of the picture is saturated.
Brightness	Adjusts the base level of the signal in the picture. You may use brightness when the dark part of the picture is saturated.
Sharpness	Adjusts the level of crispness in the edges between the light and dark areas of the picture. The lower the level, the softer the image.
Color	Adjusts intensity of all colors.
Tint	Adjusts the balance between red and green levels.
Color Temp .	Set to warm to enhance hotter colors such as red, or set to cool to make picture bluish.
Advanced Control	Customizes the advanced options. Refer to the advanced image options. (See page 44.).
Picture Reset	Restores the options to the default setting.



- If the **Picture Mode** setting in the Picture menu is set to **Vivid**, **Standard**, **Cinema**, **Sport**, or **Game**, the subsequent menus will be automatically set.
- You cannot adjust color and tint in the RGB/ HDMI-PC/ DVI-PC mode.
- When using the Smart Energy Saving function, the screen may look saturated in the white area of a still image.
- If Energy Saving is set to Minimum, Medium, or Maximum, the Smart Energy Saving function is disabled.

Advanced Control

Setting	Description
Dynamic Contrast (Off/High/ Medium/Low)	Adjusts the contrast to keep it at the best level according to the brightness of the screen. The picture is improved by making bright parts brighter and dark parts darker. (Function works in the following mode - Component, HDMI-DTV, DVI-DTV)
Dynamic Color (Off/High/Low)	Adjusts screen Colors so that they look livelier, richer, and clearer. This feature enhances hue, saturation and luminance so that red, blue, green and white look more vivid. (Function works in the following mode - Component, HDMI-DTV, DVI-DTV)
Clear White (Off/High/Low)	Make the white area of screen brighter and more white.
Skin Color (-5 to 5)	It detects the skin area of video and adjusts it to express a natural skin color.
Noise Reduction (Off/High/ Medium/Low)	Reduces screen noise without compromising video quality. (Function works in the following mode - Component, HDMI-DTV, DVI-DTV)
Digital Noise Reduction (Off/High/ Medium/Low)	This option reduces the noise produced while creating digital video signals.
Gamma (High/Medium/ Low)	Set your own gamma value. On the monitor, high gamma values display whitish images and low gamma values display high contrast images.
Black Level (High/Low)	Low: The picture of the screen gets darker. High: The picture of the screen gets brighter. Set black level of the screen to proper level. (Function works in the following mode - Component, HDMI-DTV, DVI-DTV)

AUDIO Settings

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to AUDIO and press OK.
- 3 Press the navigation buttons to scroll to the setting or option you want and press OK.
 - To return to the previous level, press **BACK**.
- 4 When you are finished, press EXIT.
 When you return to the previous menu, press BACK.

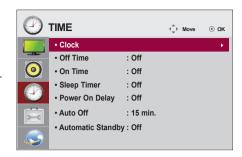


The available audio options are described in the following:

Setting	Description		
Clear Voice II	By differentiating the human sound range from others, it helps users listen to human voices better.		
Balance	Adjusts balance betwee	n the left and right speakers according to your room environment.	
Sound Mode	The best sound tone quality will be selected automatically depending on the video type to currently watching.		
	Mode		
	Standard	The most commanding and natural audio.	
	Music	Select this option to enjoy the original sound when listening to the music.	
	Cinema	Select this option to enjoy sublime sound.	
	Sport	Select this option to watch sports broadcasting.	
	Game	To enjoy dynamic sound when playing a game.	
	Option		
	Infinite Sound	LG's Infinity Sound option provides 5.1 channel stereo sound from two speakers.	
	Treble	Controls the dominant sounds in the output. When you turn up the treble, it will increase the output to the higher frequency range.	
	Bass	Makes the output sound softer. When you turn up the bass, it will increase the output to the lower Frequency.	
	Reset Resets the sound mode to the default setting.		
Digital Audio Input	HDMI/Display Port: Outputs the sound of digital signal from HDMI through the monitor speaker. Audio In: Outputs the sound through the monitor speaker by connecting HDMI to the Audio In port.		
Speaker		e monitor speaker. (* The monitor speaker is sold separately.) the monitor speaker. Use this option when using an external sound device.	

TIME Settings

- 1 Press SETTINGS to access the main menus.
- 2 Press the navigation buttons to scroll to TIME and press OK.
- 3 Press the navigation buttons to scroll to the setting or option you want and press **OK**.
 - To return to the previous level, press BACK.
- 4 When you are finished, press EXIT.
 When you return to the previous menu, press BACK.



The available time settings are described in the following:

Setting	Description
Clock	Sets the time feature.
On/Off Time	Sets the time to turn on or off the monitor set.
Sleep Timer	Sets the length of time until the monitor set to turns off. When you turn the monitor set off and turn it on again, the Sleep Timer will be set to off.
Power on delay	When connecting multiple monitors and turning the power on, the monitors are turned on individually to prevent overload.
Auto off	If Auto off is active and there is no input signal, the set switches to off mode automatically after 15 minutes.
Automatic Standby	If you do not use the monitor for more than 4 hours, it will be in standby mode automatically.



NOTE

- Off Time/ On Time can be saved for up to seven schedules; the monitor is turned on or off at the preset time in the schedule list. If multiple preset times are stored in the schedule list, this function works at the nearest time from the current time.
- Once the on or off time is set, these functions operate daily at the preset time.
- · The scheduled power-off function works properly only when the device time is set correctly.
- When the scheduled power-on and power-off times are the same, the power-off time has priority over the power-on time if the set is turned on, and vice versa if the set is turned off.

OPTION Settings

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to OPTION and press OK.
- 3 Press the navigation buttons to scroll to the setting or option you want and press **OK**.
 - To return to the previous level, press BACK.
- 4 When you are finished, press EXIT.
 When you return to the previous menu, press BACK.



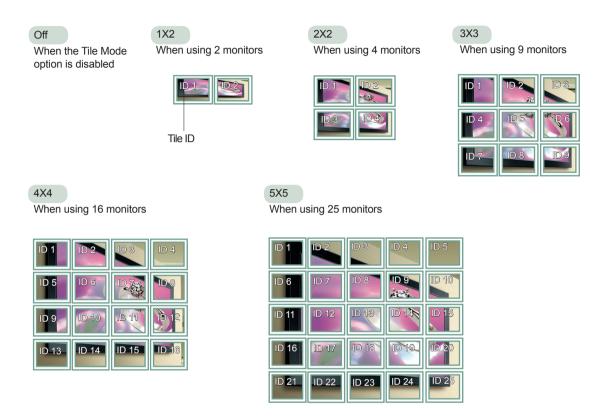
The available option settings are described in the following:

Setting	Description			
Language	To choose the la	To choose the language in which the control names are displayed.		
ISM Method	could result in a	A frozen or still picture from a PC/Video game displayed on the screen for prolonged periods could result in a image burn remaining even when you change the image. Avoid allowing a fixed image to remain on the screen for a long period of time.		
	Setting	Setting		
	Normal	Leave on normal if you don't foresee image burn in being a problem.		
	Orbiter	May help prevent image burn. However, it is best not to allow any fixed image to remain on the screen. To avoid a permanent image on the screen, the screen will move every 2 minutes.		
	Inversion	This function inverts the panel color of the screen. The panel color is automatically inverted every 30 minutes.		
	White Wash	White wash fills the screen with solid white. This helps removes permanent images burned into the screen. A permanent image may be impossible to clear entirely with white wash.		
DPM Select	A user can choose to turn the power saving mode on / off.			
Fail Over	ail Over If there is no input signal, it automatically switches to another input with signal.			
	Setting			
	Off	Stops auto switch of the input source.		
	Auto	Switches to another input source with video signal if no video signal comes from the current input source.		
	Manual	Selects the priority of input source for auto switch. When several input sources are found, the input source with a higher priority will be selected.		
Factory Reset	Select this option to return to the default factory settings.			
Set ID	You can assign a unique Set ID NO (name assignment) to each product when several products are connected for display. Specify the number (1 to 255) using the button and exit. Use the assigned Set ID to individually control each product using the Product Control Program.			

Setting	Description		
Tile Mode	Tile Mode	To use this function - Must be displayed with various other products. - Must be in a function that can be connected to DVI Cable and distributor. Tile mode and choose Tile alignment and set the ID of the current product to set location. * Only after pressing the SET button the adjustments made to the settings will be saved. - Tile mode: column x row (c = 1 to 15 r = 1 to 15) - 15 x 15 available. - Configuration of an integration screen is also available as well as configuration of One by one Display.	
	Auto Config.	Sets to adjust the screen position, clock, and phase automatically. The displayed image may be unstable for a few seconds while the configuration is in progress.	
	Position	Moving the screen position horizontally and vertically.	
	Size	Adjust the horizontal and vertical size of the screen taking into account the size of the bezel.	
	Natural	The image is omitted by the distance between the screens to be naturally shown.	
	Reset	Function to initialize and release Tile. All Tile setting are released when selecting Tile recall and the screen returns to Full screen.	
PIP/PBP	Displays videos or photos stored in the USB device on a single monitor by dividing it into the main and sub screens.		
	Option		
	Mode	Sets the type of secondary screen. *OFF: Disables the secondary screen. *PIP (Picture In Picture): Displays the secondary screen in the main screen. *PBP (Picture By Picture): Displays the secondary screen next to the main screen.	
	Position	Adjusts the position of the sub screen (top left, bottom left, top right, bottom right) The default value is the bottom right.	
	Size	Adjusts the size of the sub screen (Size 0 to 10). The default size of PIP (Size: 0) is 480x270; the maximum size 10 is 960x540.	
	NOTE The Position	n and Size options are enabled only in PIP mode.	
Key Lock	Turns the local ke	y function on or off. If Key Lock is enabled, the local key does not work.	
USB Content Recovery		ent in a USB when the power is back on if it is turned off during playing a content. rates the same when a USB is disconnected and connected again.)	
Product/Service Info.	Displays the model name, software version, serial number, IP address, MAC address, Internal Memroy Info., and home page.		

Tile Mode

This monitor can be tiled with additional monitors to create a large tiled display.



Tile Mode - Natural mode

When active, the part of the image that would normally be displayed in the gap between the monitors is omitted.



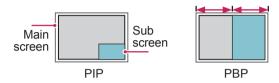
PIP/PBP

Displays videos or photos stored in the USB device on a single monitor by dividing it into the main and sub screens. (See page 40.)

Mode

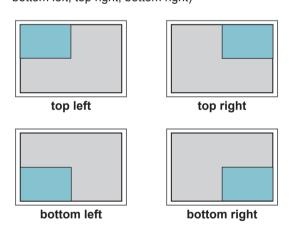
*PIP (Picture In Picture): Displays the Sub screen in the main screen.

*PBP (Picture By Picture): Displays the Sub screen next to the main screen.



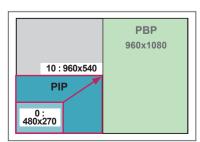
Position

Adjusts the position of the subscreen (top left, bottom left, top right, bottom right)



Size

Adjusts the size of the subscreen (Size 0-10).



< 1920x1080 >



NOTE

 The subscreen is only supported when using the USB device.

		Sub
		USB
Main	AV	Х
	Component	0
	RGB	0
	HDMI/ DVI-D/ DP	0

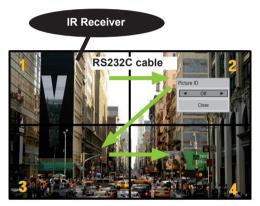
- You can only change the size and position in PIP mode
- With PBP selected, the Aspect Ratio option in the PICTURE menu is disabled (Fixed as 16:9).
- While running the PBP function, the Tile Mode function does not work.
- You must select the output sound before running the PIP or PBP functions. (Select either Main or Sub.)
- If you fail to select Main or Sub from the sound selection box, and if the OSD disappears after either a period of time or when the Exit or Back key is pressed, the PIP/PBP subscreen is not activated.
- You cannot change the sound while running the PIP or PBP functions. If you want to change the sound, please restart PIP/PBP.
- The picture quality of the subscreen is set according to the values selected in the main menu, not the USB device.
- If you play videos you selected in PIP/PBP mode, the videos will play back repeately in succession.
- · The buttons below work in PIP mode.

Button	Photo	Movie
•	0	X
•	0	X
•	X	0
	X	Х
••	X	0
44	Х	0
Ш	Х	0

Picture ID Settings

Picture ID is used to change the settings of a specific display using a single IR receiver for multi-vision. Communication is possible between a monitor with an IR receiver and other monitors using RS232C cables. Each monitor is identified by a **Set ID**. If you assign the **Picture ID** using the remote control, only displays with the same **Picture ID** and **Set ID** can be controlled remotely.

1 Assign the **Set ID** to the installed monitors as shown below:

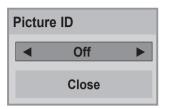


2X2 Multi-Vision (Total Set ID: 4) Set IDs are assigned as shown in the picture.

2 Press the **ON** (Red) button on the remote control to assign the **PICTURE ID**.



3 If you press the left/right buttons or the red ON button for PICTURE ID repeatedly, the Picture ID toggles between OFF and 0 to 4. Assign the Set ID as you like.



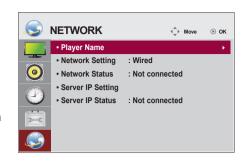
- A set with a different Set ID than the Picture ID cannot be controlled by IR signals.
- Please refer to the Installation Manual for more information on the assigning Total Set ID.

NOTE

- If Picture ID is set to 2, the upper right monitor, that has a Set ID of 2, can be controlled by IR signals.
- If you press the green OFF button for PICTURE ID, the Picture IDs for all monitors are turned off. If you then press any button on the remote control, all monitors can be controlled by IR signals regardless of Set ID.
- The Picture ID function may not work while MY MEDIA is operating.

NETWORK Settings

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to **NETWORK** and press **OK**.
- 3 Press the navigation buttons to scroll to the setting or option you want and press **OK**.
 - To return to the previous level, press **BACK**.
- 4 When you are finished, press EXIT.
 When you return to the previous menu, press BACK.



The available option settings are described in the following:

Setting	Description	
Player Name	Sets the player name used in SuperSign Manager.(Up to 20 characters)	
Network Setting	Configure the network settings.	
Network Status	Display the network status Internet is connected : Extermally connected - Home network is connected : Only internally connected - Not connected : When there is no network connection	
Server IP Setting	Sets the IP address of the computer (server) on which SuperSign Manager is installed.	
Server IP Status	Displays the connection status with the server. - Not connected: When there is no network connection with SuperSign server - Waiting for approval: When network connection with SuperSign server has been made, but access to server has not been approved by the server - Rejected: When network connection with SuperSign server has been made, but access to server has been rejected by the server - Internet is connected: When network connection with SuperSign server has been made and access to server has also been approved by the server	



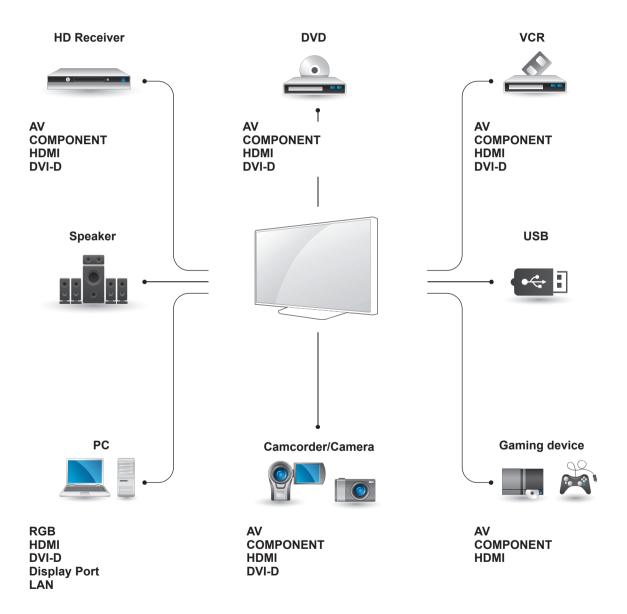
CAUTION

When setting the Player Name, input delay may occur if you press the buttons on the remote control
continuously.

MAKING CONNECTIONS

Connect various external devices to the ports on the monitor set's back panel.

- 1 Find an external device you want to connect to your monitor set shown on the following illustration.
- 2 Check the connection type of the external device.
- 3 Go to the appropriate illustration and check the connection details.





- If you connect a gaming device to the monitor set, use the cable supplied with the gaming device.
- It is recommended you to use the optional speaker provided.

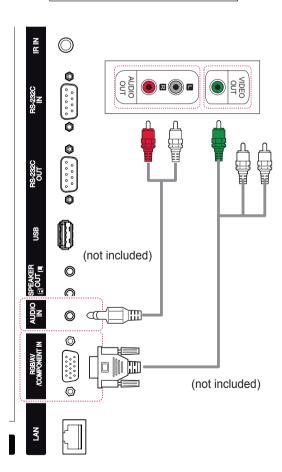
External Device Connection

Connect a HD receiver, DVD, or VCR player to the monitor set and select an appropriate input mode.

AV(CVBS) Connection

Transmits the analog video and audio signals from an external device to the monitor. Connect the external device and the monitor with the 15 pin signal to RCA cable as shown on the following illustration.

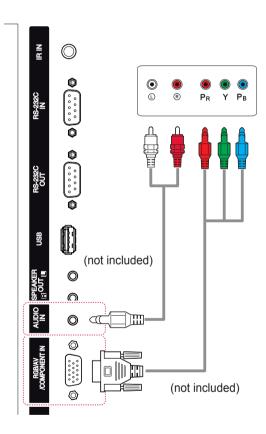
Back of the product.



COMPONENT Connection

Transmits the analog video and audio signals from an external device to the monitor set. Connect the external device and the monitor set with the 15 pin signal to RCA cable as shown on the following illustration. To display images by using progressive scan, make sure to use the component cable.

Back of the product.



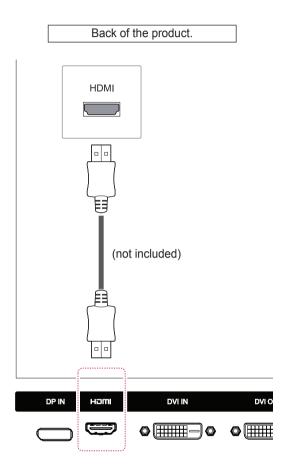
0

NOTE

 When connecting to the component port using the shared interface, the port must match up to the input source. Otherwise, noise may occur.

HDMI Connection

Transmits the digital video and audio signals from an external device to the monitor set. Connect the external device and the monitor set with the HDMI cable as shown on the following illustration.

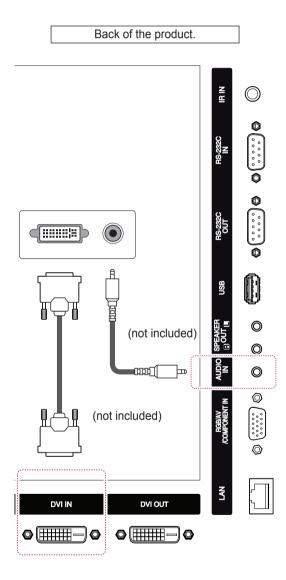


NOTE

- Use a High Speed HDMI™ Cable.
- High Speed HDMI™ Cables are tested to carry an HD signal up to 1080p and higher.

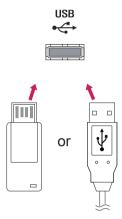
DVI Connection

Transmits the digital video signal from an external device to the monitor set. Connect the external device and the monitor set with the DVI cable as shown in the following illustration. To transmit an audio signal, connect an optional audio cable.



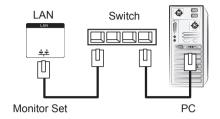
USB Connection

Connect a USB storage device such as s USB flash memory, external hard drive, MP3 player or a USB memory card reader to the monitor set and access the USB menu to use various multimedia files.

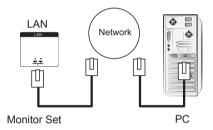


LAN Connection

A Using a router (Switch)



B Using the Internet.

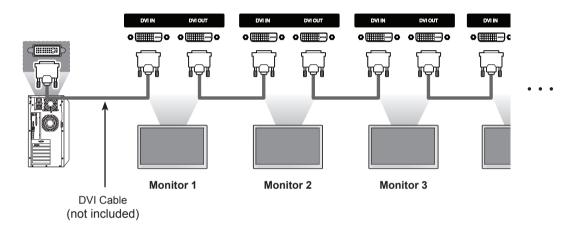


Daisy Chain Connection

This connection is used as an output for the digital video signal of a PC displayed on multiple monitors. Multiple DVI cables are required to connect multiple monitors.

- 1 Connect the input ports of your PC and Monitor 1 using the DVI cable.
- 2 Connect the output port of Monitor 1 and the input port of Monitor 2 using another DVI cable.
- 3 Follow the same procedure to connect the other monitors.

DVI mode





- For DVI, in general, up to 12 monitors can be connected via the DVI Out port (at the recommended resolution) if the signal is stable and there is no cable loss. If you want to connect more than this number of monitors, we recommended that you use a distributor.
- When the tile mode is configured via DVI cables, only the monitor that receives first signals can play HDCP-encrypted content. (The DVI Out port does not support HDCP.)
- If the signal cable between the product and your PC is too long, make sure to use the DVI booster or DVI optical cable.
- If input signals are received through the HDMI/DP cable, multiple monitors cannot be connected via the DVI Out port.

TROUBLESHOOTING

No image is displayed

Problem	Resolution
Is the product power cord connected?	See if the power cord is properly connected to the outlet.
Does the Out of range message appear?	The signal from the PC (video card) is out of the vertical or horizontal frequency range of the product. Adjust the frequency range by referring to the Specifications in this manual. Maximum resolution: 1920 x 1080 @ 60 Hz
Does the Check signal cable message appear?	 The signal cable between PC and product is not connected. Check the signal cable. Press the 'INPUT' menu in the remote Control to check the input signal.

'Unknown Product' message appears when the product is connected.

Problem	Resolution
Did you install the driver?	See if the plug&play function is supported by referring to the video card user manual.

'Key Lock On' message appears.

Problem Resolution	
The Key Lock On message	The Lock function prevents the OSD settings from being changed
appears when pressing the	inadvertently. To release the lock, go to Menu and Option and disable
Menu button.	the Key Lock option.

The screen image looks abnormal.

Problem	Resolution
Is the screen position wrong?	 D-Sub analog signal - Press the AUTO button in the remote control to automatically select the optimal screen status that fits into the current mode. If adjustment is not satisfactory, use the Position OSD menu. See if the video card resolution and frequency are supported by the product. If the frequency is out of range, set to the recommended resolution in the Control Panel Display Setting menu.
Do thin lines appear on the background screen?	 D-Sub analog signal - Press the AUTO button in the remote control to automatically select an optimal screen status that fits into the current mode. If adjustment is not satisfactory, use the Clock OSD menu.
Horizontal noise appears or the characters look blurred.	D-Sub analog signal - Press the AUTO button in the remote control to automatically select an optimal screen status that fits into the current mode. If adjustment is not satisfactory, use the Phase OSD menu.
The screen is displayed abnormally.	• The proper input signal is not connected to the signal port. Connect the signal cable that matches with the source input signal.

After-image appears on the product.

Problem	Resolution	
After-image appears when the product is turned off.	 If you use a fixed image for a long time, the pixels may be damaged quickly. Use the screen-saver function. When a dark image is displayed on the screen after an image with high contrast (black and white or gray), this may cause image sticking. This is normal for LCD screen. 	

The audio function does not work.

Problem	Resolution	
No sound?	See if the audio cable is connected properly.	
	Adjust the volume.	
	See if the sound is set properly.	
Sound is too dull.	Select the appropriate equalize sound.	
Sound is too low.	Adjust the volume.	

Screen color is abnormal.

Problem	Resolution	
Screen has poor color resolution (16 colors).	Set the number of colors to more than 24 bits (true color) Select Control Panel - Display - Settings - Color Table menu in Windows.	
Screen color is unstable or mono-colored.	Check the connection status of the signal cable. Or, re-insert the PC video card.	
Do black spots appear on the screen?	 Several pixels (red, green, white or black color) may appear on the screen, which can be attributable to the unique characteristics of the LCD panel. It is not a malfunction of the LCD. 	

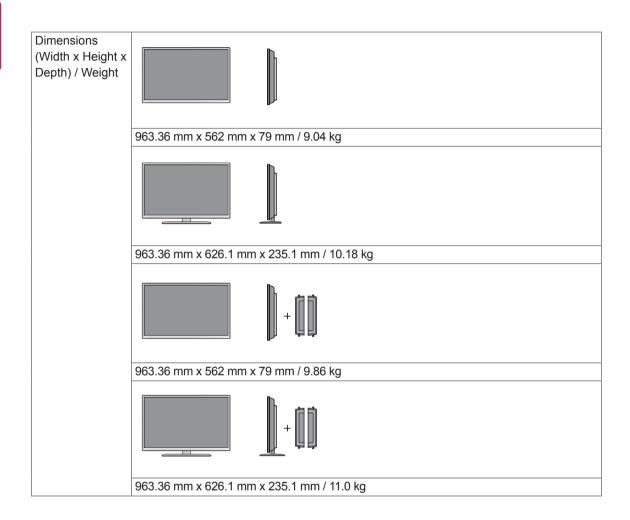
The operation does not work normally.

Problem	Resolution	
The power suddenly turned off.	Is the sleep timer set?	
	Check the power control settings. Power interrupted.	

SPECIFICATIONS

42WL30MS

n Film Transistor)
OS or video card type.
OS or video card type.
tal
Speaker, IR, USB,
output connector of

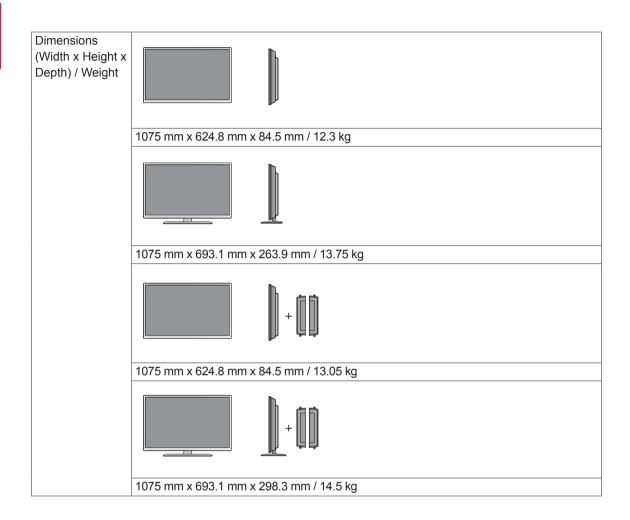


* Applicable only for models that support the speakers

Audio	RMS Audio Output	10 W + 10 W (R + L)
	Input Sensitivity	0.7 Vrms
	Speaker Impedance	8 Ω

47WL30MS

LCD Panel	Screen Type	1192.78 mm Wide (47 inch) TFT (Thin Film Transistor)
		LCD (Liquid Crystal Display) Panel.
		Visible diagonal size : 1192.78 mm
	Pixel Pitch	0.5415 mm (H) x 0.5415 mm (V)
Video Signal	Max. Resolution	1920 x 1080 @ 60 Hz
		- It may not be supported depending on the OS or video card type.
	Recommended Resolution	1920 x 1080 @ 60 Hz
		- It may not be supported depending on the OS or video card type.
	Horizontal Frequency	RGB: 30 kHz to 83 kHz
		HDMI/ DVI-D/ DP: 30 kHz to 83 kHz
	Vertical Frequency	RGB: 50 Hz to 75 Hz
		HDMI/ DVI-D/ DP: 56 Hz to 60 Hz
	Synchronization Type	Separate Sync, Composite Sync, Digital
Input Connector		15-pin D-Sub, DVI, HDMI, DP, Audio, Speaker, IR, USB,
		RS-232C, LAN
		- Using a RGB cable can connect the output connector of
		AV(CVBS) or component.
Power	Rated Voltage	AC 100-240 V~ 50/60 Hz 1.3 A
	Power Consumption	On Mode: 100 W Typ.
		Sleep Mode (RGB) : ≤ 0.5 W
		Sleep Mode (DP) : ≤ 0.7 W
		Off Mode : ≤ 0.5 W
Environmental	Operating Temperature	0 °C to 40 °C
conditions	Operating Humidity	10 % to 80 %
	Storage Temperature	-20 °C to 60 °C
	Storage Humidity	5 % to 95 %

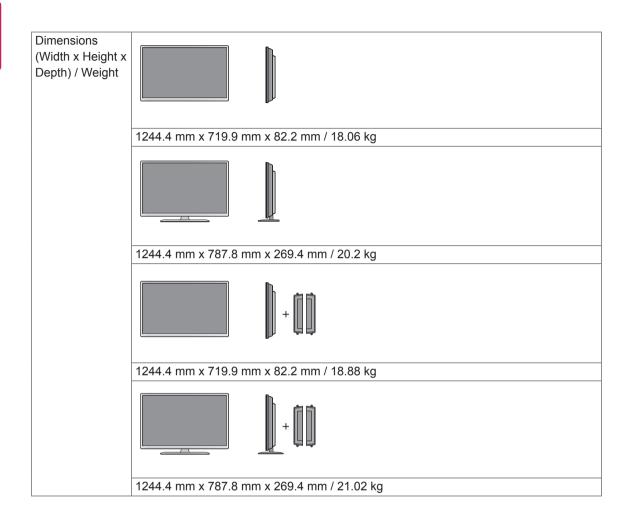


* Applicable only for models that support the speakers

Audio	RMS Audio Output	10 W + 10 W (R + L)
	Input Sensitivity	0.7 Vrms
	Speaker Impedance	8 Ω

55WL30MS

	LCD Panel	Screen Type	1387.80 mm Wide (55 inch) TFT (Thin Film Transistor)
$\begin{tabular}{l l l l l l l l l l l l l l l l l l l $			LCD (Liquid Crystal Display) Panel.
$\begin{tabular}{ l l l l l l l l l l l l l l l l l l l$			Visible diagonal size : 1387.80 mm
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$		Pixel Pitch	0.630 mm (H) x 0.630 mm (V)
Recommended Resolution $1920 \times 1080 @ 60 \text{ Hz}$ $-1 \text{ t may not be supported depending on the OS or video card type.}$ Horizontal Frequency $RGB: 30 \text{ kHz to } 83 \text{ kHz}$ $+1 \text{ HDMI/ DVI-D/ DP}: 30 \text{ kHz to } 83 \text{ kHz}$ Vertical Frequency $RGB: 50 \text{ Hz to } 75 \text{ Hz}$ $+1 \text{ HDMI/ DVI-D/ DP}: 56 \text{ Hz to } 60 \text{ Hz}$ Synchronization Type $RSP: 50 \text{ Hz to } 60 \text{ Hz}$ Separate Sync, Composite Sync, Digital $RSP: 232 \text{ C}$, LAN $-1 \text{ Using a RGB cable can connect the output connector of } 80 \text{ AV(CVBS) or component.}$ Power $RSP: 232 \text{ C}$, LAN $-1 \text{ Using a RGB cable can connect the output connector of } 80 \text{ AV(CVBS) or component.}$ Power Consumption $RSP: 20 \text{ C} \text{ MV Myp.}$ Sleep Mode $RSP: 20 \text{ C} \text{ MV Myp.}$ Sleep Mode $RSP: 20 \text{ C} MV $	Video Signal	Max. Resolution	1920 x 1080 @ 60 Hz
- It may not be supported depending on the OS or video card type. Horizontal Frequency RGB: 30 kHz to 83 kHz HDMI/ DVI-D/ DP: 30 kHz to 83 kHz Vertical Frequency RGB: 50 Hz to 75 Hz HDMI/ DVI-D/ DP: 56 Hz to 60 Hz Synchronization Type Separate Sync, Composite Sync, Digital Input Connector 15-pin D-Sub, DVI, HDMI, DP, Audio, Speaker, IR, USB, RS-232C, LAN - Using a RGB cable can connect the output connector of AV(CVBS) or component. Power Rated Voltage AC 100-240 V~ 50/60 Hz 1.8 A Power Consumption On Mode: 140 W Typ. Sleep Mode (RGB): ≤ 0.5 W Sleep Mode (RGB): ≤ 0.5 W Sleep Mode (DP): ≤ 0.7 W Off Mode: ≤ 0.5 W Environmental conditions Operating Temperature Operating Humidity Storage Temperature -20 °C to 60 °C			- It may not be supported depending on the OS or video card type.
$\begin{tabular}{lllllllllllllllllllllllllllllllllll$		Recommended Resolution	1920 x 1080 @ 60 Hz
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$			- It may not be supported depending on the OS or video card type.
$\begin{tabular}{ l l l l l l l l l l l l l l l l l l l$		Horizontal Frequency	RGB: 30 kHz to 83 kHz
HDMI/ DVI-D/ DP : 56 Hz to 60 Hz Synchronization Type Separate Sync, Composite Sync, Digital Input Connector 15-pin D-Sub, DVI, HDMI, DP, Audio, Speaker, IR, USB, RS-232C, LAN			HDMI/ DVI-D/ DP: 30 kHz to 83 kHz
Synchronization Type Separate Sync, Composite Sync, Digital 15-pin D-Sub, DVI, HDMI, DP, Audio, Speaker, IR, USB, RS-232C, LAN - Using a RGB cable can connect the output connector of AV(CVBS) or component. Power Rated Voltage AC 100-240 V~ 50/60 Hz 1.8 A Power Consumption On Mode: 140 W Typ. Sleep Mode (RGB): ≤ 0.5 W Sleep Mode (DP): ≤ 0.7 W Off Mode: ≤ 0.5 W Environmental conditions Operating Temperature Operating Humidity 10 % to 80 % Storage Temperature -20 °C to 60 °C		Vertical Frequency	RGB: 50 Hz to 75 Hz
Input Connector			HDMI/ DVI-D/ DP: 56 Hz to 60 Hz
$RS-232C, LAN \\ - \text{ Using a RGB cable can connect the output connector of } \\ AV(CVBS) \text{ or component.} \\ \hline Power \\ \hline Rated Voltage & AC 100-240 V \sim 50/60 \text{ Hz } 1.8 \text{ A} \\ \hline Power Consumption & On Mode : 140 W Typ. \\ Sleep Mode (RGB) : \leq 0.5 W \\ Sleep Mode (DP) : \leq 0.7 W \\ \hline Off Mode : \leq 0.5 W \\ \hline Environmental conditions & Operating Temperature \\ Operating Humidity & 10 % to 80 % \\ \hline Storage Temperature & -20 °C to 60 °C \\ \hline \end{tabular}$		Synchronization Type	Separate Sync, Composite Sync, Digital
$- \text{Using a RGB cable can connect the output connector of } \\ AV(CVBS) \text{ or component.} \\ Power \\ \hline \\ & & & & & & & & & & & & & & & \\ Power Consumption & & & & & & & & & \\ Power Consumption & & & & & & & & & \\ Power Consumption & & & & & & & & & \\ Power Consumption & & & & & & & & & \\ Power Consumption & & & & & & & & \\ Sleep Mode (RGB) : \leq 0.5 \text{ W} \\ Sleep Mode (DP) : \leq 0.7 \text{ W} \\ Off Mode : \leq 0.5 \text{ W} \\ \hline \\ Environmental \\ Conditions & & & & & & & \\ Power Consumption & & & & & \\ Sleep Mode (DP) : \leq 0.7 \text{ W} \\ Off Mode : \leq 0.5 \text{ W} \\ \hline \\ Storage Temperature & & & & & & \\ Power Consumption & & & & & \\ Storage Temperature & & & & & & \\ Power Consumption & & & & & \\ Power Consumption & & & & \\ Sleep Mode (DP) : \leq 0.5 \text{ W} \\ Sleep Mode (DP) : \leq 0.7 \text{ W} \\ Off Mode : \leq 0.5 \text{ W} \\ Sleep Mode : & & & & \\ Power Consumption & & & \\ Sleep Mode (DP) : \leq 0.7 \text{ W} \\ Off Mode : & & & \\ Power Consumption & & & \\ Sleep Mode (DP) : \leq 0.7 \text{ W} \\ Off Mode : & & & \\ Power Consumption & & & \\ Sleep Mode (DP) : & \\$	Input Connector		15-pin D-Sub, DVI, HDMI, DP, Audio, Speaker, IR, USB,
$AV(CVBS) \ or \ component.$ $Power$ $Rated \ Voltage$ $Power Consumption$ $On \ Mode : 140 \ W \ Typ.$ $Sleep \ Mode \ (RGB) : \le 0.5 \ W$ $Sleep \ Mode \ (DP) : \le 0.7 \ W$ $Off \ Mode : \le 0.5 \ W$ $Environmental$ $conditions$ $Operating \ Temperature$ $O \ C \ to \ 40 \ C$ $Operating \ Humidity$ $10 \ % \ to \ 80 \ %$ $Storage \ Temperature$ $-20 \ C \ to \ 60 \ C$			RS-232C, LAN
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$			- Using a RGB cable can connect the output connector of
Power Consumption			AV(CVBS) or component.
$Sleep \ Mode \ (RGB) : \le 0.5 \ W$ $Sleep \ Mode \ (DP) : \le 0.7 \ W$ $Off \ Mode : \le 0.5 \ W$ $Environmental \ Operating \ Temperature \ 0 \ ^{\circ}C \ to \ 40 \ ^{\circ}C$ $Operating \ Humidity \ 10 \ \% \ to \ 80 \ \%$ $Storage \ Temperature \ -20 \ ^{\circ}C \ to \ 60 \ ^{\circ}C$	Power	Rated Voltage	AC 100-240 V~ 50/60 Hz 1.8 A
$Sleep \ Mode \ (DP) : \le 0.7 \ W$ $Off \ Mode : \le 0.5 \ W$ $Environmental \ Conditions \ Operating \ Temperature \ Operating \ Humidity \ Operating \ Humidity \ Operating \ Temperature \ Operating $		Power Consumption	On Mode: 140 W Typ.
			Sleep Mode (RGB) : ≤ 0.5 W
Environmental Operating Temperature 0 °C to 40 °C conditions Operating Humidity 10 % to 80 % Storage Temperature -20 °C to 60 °C			Sleep Mode (DP) : ≤ 0.7 W
conditions Operating Humidity 10 % to 80 % Storage Temperature -20 °C to 60 °C			Off Mode : ≤ 0.5 W
Storage Temperature -20 °C to 60 °C	Environmental	Operating Temperature	0 °C to 40 °C
	conditions	Operating Humidity	10 % to 80 %
Storage Humidity 5 % to 95 %		Storage Temperature	-20 °C to 60 °C
		Storage Humidity	5 % to 95 %

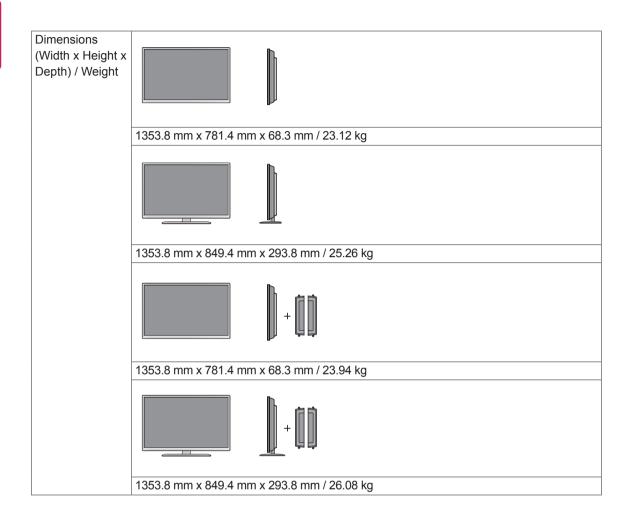


* Applicable only for models that support the speakers

Audio	RMS Audio Output	10 W + 10 W (R + L)
	Input Sensitivity	0.7 Vrms
	Speaker Impedance	8 Ω

60WL30MS

LCD Panel Screen Type	1513.397 mm Wide (60 inch) TFT (Thin Film Transistor)
	LCD (Liquid Crystal Display) Panel.
	Visible diagonal size : 1513.397 mm
Pixel Pitch	0.687 mm (H) x 0.687 mm (V)
Video Signal Max. Resolution	1920 x 1080 @ 60 Hz
	- It may not be supported depending on the OS or video card type.
Recommended	Resolution 1920 x 1080 @ 60 Hz
	- It may not be supported depending on the OS or video card type.
Horizontal Freq	uency RGB: 30 kHz to 83 kHz
	HDMI/ DVI-D/ DP: 30 kHz to 83 kHz
Vertical Freque	ncy RGB: 50 Hz to 75 Hz
	HDMI/ DVI-D/ DP: 56 Hz to 60 Hz
Synchronization	Type Separate Sync, Composite Sync, Digital
Input Connector	15-pin D-Sub, DVI, HDMI, DP, Audio, Speaker, IR, USB,
	RS-232C, LAN
	- Using a RGB cable can connect the output connector of
	AV(CVBS) or component.
Power Rated Voltage	AC 100-240 V~ 50/60 Hz
Power Consum	otion On Mode : 180 W Typ.
	Sleep Mode (RGB) : ≤ 0.5 W
	Sleep Mode (DP) : ≤ 0.7 W
	Off Mode : ≤ 0.5 W
Environmental Operating Temp	erature 0 °C to 40 °C
conditions Operating Hum	dity 10 % to 80 %
Storage Tempe	ature -20 °C to 60 °C
Storage Humidi	5 % to 95 %



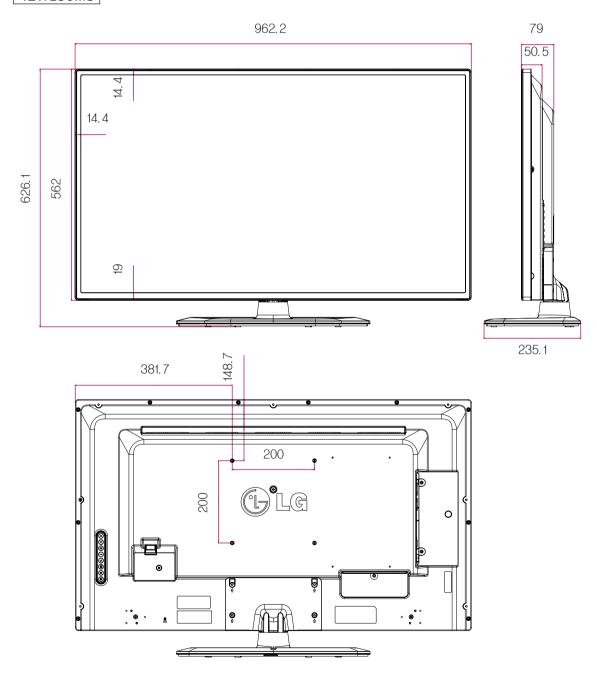
* Applicable only for models that support the speakers

Audio	RMS Audio Output	10 W + 10 W (R + L)
	Input Sensitivity	0.7 Vrms
	Speaker Impedance	8 Ω

The illustrations in this manual may differ from the actual product and accessories. Please see the Mounting on a Wall section for sizes of screws. (See page 11.)

42WL30MS

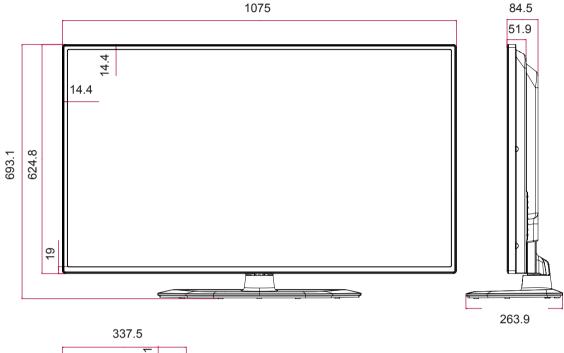
(Unit: mm)

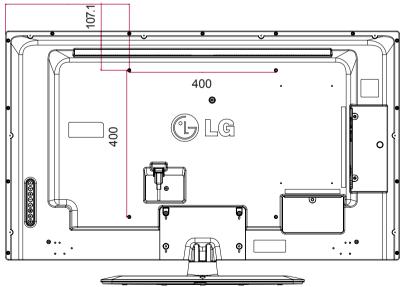


The illustrations in this manual may differ from the actual product and accessories. Please see the Mounting on a Wall section for sizes of screws. (See page 11.)

47WL30MS

(Unit: mm)

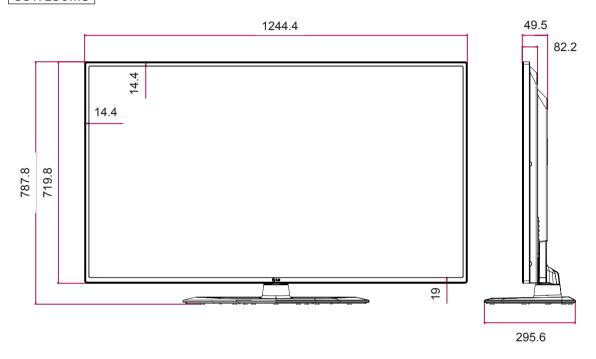


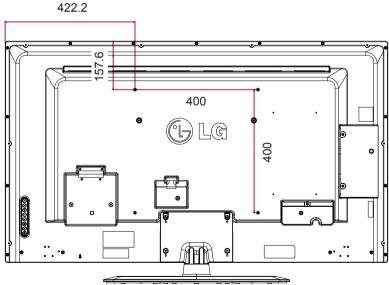


The illustrations in this manual may differ from the actual product and accessories. Please see the Mounting on a Wall section for sizes of screws. (See page 11.)

55WL30MS

(Unit: mm)

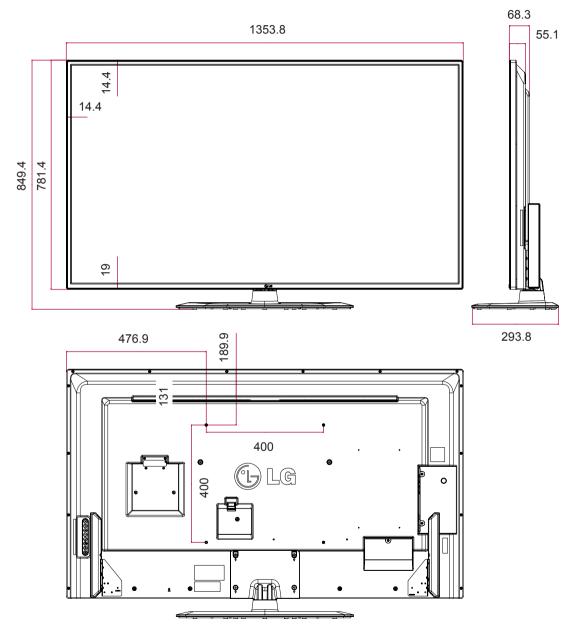




The illustrations in this manual may differ from the actual product and accessories. Please see the Mounting on a Wall section for sizes of screws. (See page 11.)

60WL30MS

(Unit : mm)



RGB (PC) supported mode

Resolution	Horizontal Frequency(kHz)	Vertical Frequency(Hz)	
640 x 350	31.469	70.8	
720 x 400	31.468	70.8	
640 x 480	31.469	59.94	
640 x 480	37.5	75	
800 x 600	37.879	60.317	
800 x 600	46.875	75	
832 x 624	49.725	74.55	
1024 x 768	48.363	60	
1024 x 768	60.123	75.029	
1280 x 720	44.772	59.855	
1366 x 768	47.7	60	
1280 x 1024	63.981	60.02	
1280 x 1024	79.98	75.02	
1680 x 1050	65.290	59.954	
1920 x 1080	67.5	60	

DTV Mode

Resolution	Component	HDMI/ Display Port (DTV)
480i	О	x
576i	О	x
480p	О	0
576p	О	0
720p	О	0
1080i	О	0
1080p	0	0

HDMI/ DVI/ Display Port (PC) supported mode

Resolution	Horizontal Frequency(kHz)	Vertical Frequency(Hz)
640 x 480	31.469	59.94
800 x 600	37.879	60.317
1024 x 768	48.363	60
1280 x 720	44.772	59.855
1366 x 768	47.7	60
1280 x 1024	63.981	60.02
1680 x 1050	65.290	59.954
1920 x 1080	67.5	60



NOTE

 PC resolutions available as the input label option in RGB and HDMI/ DVI/ Display Port input mode: 640 x 480 / 60 Hz, 1280 x 720 / 60 Hz, 1920 x 1080 / 60 Hz and DTV resolutions: 480p, 720p, 1080p.



NOTE

- Vertical frequency: To enable the user to watch the product display, screen image should be changed tens of times every second like a fluorescent lamp. The vertical frequency or refresh rate is the times of image display per second. The unit is Hz.
- Horizontal frequency: The horizontal interval is the time to display one vertical line. When 1 is divided by the horizontal interval, the number of horizontal lines displayed every second can be tabulated as the horizontal frequency. The unit is kHz.

IR CODES

- All models do not support the HDMI/USB function.
- Some key codes are not supported depending on the model.

Code (Hexa)	Function	Note	
08	() Power	R/C BUTTON	
0B	INPUT	R/C BUTTON	
C4	MONITOR ON	R/C BUTTON	
C5	MONITOR OFF	R/C BUTTON	
95	ENERGY SAVING (eØ)	R/C BUTTON	
DC	3D	R/C BUTTON	
10 to 19	Number Key 0 to 9	R/C BUTTON	
53	1/a/A	R/C BUTTON	
2F	CLEAR	R/C BUTTON	
02	Volume (+)	R/C BUTTON	
03	Volume (-)	R/C BUTTON	
79	ARC	R/C BUTTON	
99	AUTO	R/C BUTTON	
09	MUTE	R/C BUTTON	
E0	BRIGHTNESS ^ (Page UP)	R/C BUTTON	
E1	BRIGHTNESS ∨ (Page Down)	R/C BUTTON	
4D	PSM	R/C BUTTON	
AA	INFO 🗆	R/C BUTTON	
5F	W.BAL	R/C BUTTON	
43	SETTINGS	R/C BUTTON	
40	Up ▲	R/C BUTTON	
41	Down ▼	R/C BUTTON	
07	Left ◀	R/C BUTTON	
06	Right ▶	R/C BUTTON	
3F	S.MENU	R/C BUTTON	
44	OK	R/C BUTTON	
28	BACK	R/C BUTTON	
5B	EXIT	R/C BUTTON	
7E	SIMPLINK	R/C BUTTON	
7B	TILE	R/C BUTTON	
B1		R/C BUTTON	
В0	>	R/C BUTTON	
BA	II	R/C BUTTON	
8F	«	R/C BUTTON	
8E	>	R/C BUTTON	
72	Red Key (PICTURE ID ON)	R/C BUTTON	
71	Green Key (PICTURE ID OFF)	R/C BUTTON	
63	Yellow Key	R/C BUTTON	
61	Blue Key	R/C BUTTON	

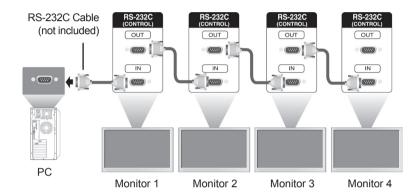
CONTROLLING THE MULTIPLE PRODUCT

- Use this method to connect several products to a single PC. You can control several products at a time by connecting them to a single PC.
- In the Option menu, Set ID must be between 1 and 255 without being duplicated.

Connecting the Cable

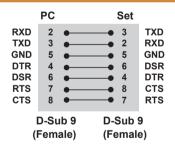
Connect the RS-232C cable as shown in the picture.

 The RS-232C protocol is used for communication between the PC and product. You can turn the product on/off, select an input source or adjust the OSD menu from your PC.

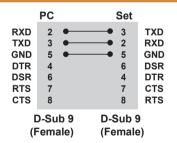


RS-232C Configurations





3-Wire Configurations (Not Standard)



Communication Parameter

Baud Rate: 9600 BPS
Data Length: 8 bit
Parity Bit: None
Stop Bit: 1bit

· Flow Control : None

Communication Code : ASCII code
Use a crossed (reverse) cable

Command Reference List

	COMMAND		DATA
	1	2	(Hexadecimal)
01. Power	k	а	00 to 01
02. Input Select	х	b	Refer to Input Select.
03. Aspect Ratio	k	С	Refer to Aspect Ratio.
04. Energy Saving	j	q	Refer to Energy Saving.
05. Picture mode	d	х	Refer to Picture mode.
06. Contrast	k	g	00 to 64
07. Brightness	k	h	00 to 64
08. Sharpness	k	k	00 to 64
09. Color	k	i	00 to 64
10. Tint	k	j	00 to 64
11. Color Temperature	Х	u	00 to 64
12. H Position	f	q	00 to 64
13. V Position	f	r	00 to 64
14. H Size	f	s	00 to 64
15. Auto configuration	j	u	01
16. Balance	k	t	00 to 64
17. Sound mode	d	у	Refer to Sound mode.
18. Treble	k	r	00 to 64
19. Bass	k	s	00 to 64
20. Speaker	d	٧	00 to 01
21. Volume Mute	k	е	00 to 01
22. Volume Control	k	f	00 to 64
23. Time 1 (Years/ Months/ Days)	f	а	Refer to Time 1.
24. Time 2 (Hours/ Minutes/Seconds)	f	Х	Refer to Time 2.
25. Off Timer (Repeat mode/ Time)	f	е	Refer to Off Timer.
26. On Timer (Repeat Mode/ Time)	f	d	Refer to On Timer.
27. On Timer Input	f	u	Refer to On Timer Input.
28. Sleep Time	f	f	00 to 08
29. Power On Delay	f	h	00 to 64
30. Automatic Standby	m	n	00 to 01
31. Auto Off	f	g	00 to 01
32. Language	f	i	Refer to Language.
33. Power Indicator (Standby Light)	f	0	00 to 01
34. Power Indicator (Power Light)	f	р	00 to 01
35. ISM mode	j	р	Refer to ISM Method.
36. Fail Over Select	m	i	00H to 02H
37. Fail Over Input Select	m	j	Refer to Fail Over Input Select.
38. Reset	f	K	00 to 02

	COMMAND		DATA	
	1	2	(Hexadecimal)	
39. Tile Mode	d	d	00 to 01	
40. Tile Mode Check	d	Z	FF	
41. Tile ID	d	i	Refer to Tile ID.	
42. Tile H Position	d	е	00 to 32	
43. Tile V Position	d	f	00 to 32	
44. Tile H Size	d	g	00 to 32	
45. Tile V Size	d	h	00 to 32	
46. Natural Mode (In Tile mode)	d	j	00 to 01	
47. DPM Select	f	j	00 to 01	
48. FAN Control	d	0	00H to 03	
49. FAN Fault Check	d	w	FF	
50. Temperature Value	d	n	FF	
51. Remote Lock/ key Lock	k	m	00 to 01	
52. Key	m	С	Refer to Key.	
53. OSD Select	k	I	00 to 01	
54. Elapsed time return	d	I	FF	
55. Serial No. Check	f	у	FF	
56. S/W Version	f	Z	FF	
57. White Balance Red Gain	j	m	00 to FE	
58. White Balance Green Gain	j	n	00 to FE	
59. White Balance Blue Gain	j	0	00 to FE	
60. Backlight	m	g	00 to 64	
61. PC Power Control	d	t	00 to 01	
62. PC Power	d	S	00 to 01	
63. Smart BLU Control Mode	S	m	00 to 01	
64. Smart BLU Control Schedule	S	s	Refer to Smart BLU Control Schedule	
65. Reading luminance values	m	u	Refer to Reading luminance values	
66. Status check	S	V	Refer to Status check	
67. BLU Maintenance	m	t	00 to 01	

[•] Note: During USB operations such as Dvix or EMF, all commands except Power(k a) and Key(m c) are not executed and treated as NG.

Transmission / Receiving Protocol

Transmission

[Command1][Command2][][Set ID][][Data][Cr]

- * [Command1]: First command to control the set.
- * [Command2]: Second command to control the set.
- * [Set ID]: Set ID with which you want to communicate. Enter [Set ID] = '00(0x00' to communicate with all sets regardless of their Set ID numbers.
- * [Data]: Information passed to the set.
- * [Data1]: Information passed to the set.
- * [Data2]: Information passed to the set.
- * [Data3]: Information passed to the set.
- * [Cr]: Carriage Return. ASCII code '0x0D'.
- * []: ASCII code space '0x20'

Acknowledgement

[Command2][][Set ID][][OK/NG][Data][x]

- * When the product receives data normally, it sends an acknowledgement (ACK) in the format above. If data is in read mode, it indicates the data that shows the current status. If data is in read mode, it simply indicates the data that is sent from the PC.
- * If a command is sent with Set ID '00' (=0x00), the data is reflected to all monitor sets and they do send any acknowledgement (ACK).
- * If the data value 'FF' is sent in control mode via RS-232C, the current setting value of a function can be checked (only for some functions).
- * Some commands are not supported depending on the model.

01. Power (Command: k a)

To control the Power On/Off the display.

Transmission

[k][a][][Set ID][][Data][Cr]

Data 00 : Off 01 : On

Acknowledgement

[a][][Set ID][][OK/NG][Data][x]

- * Only when the monitor set is fully powered on, the Acknowledgement signal is returned properly.
- * There may be a certain time of delay between the Transmission and Acknowledgement signals.

02. Input Select (Command: x b)

To select the Input Source for display.

Transmission

[x][b][][Set ID][][Data][Cr]

Data 20: Input (AV)
40: Component
60: RGB
70: DVI-D(PC)
80: DVI-D(DTV)
90: HDMI(HDMI1)(DTV)
A0: HDMI(HDMI1)(PC)
C0: Display Port(DTV)
D0: Display Port(PC)
91: HDMI2/SDI(DTV)
A1: HDMI2/SDI(PC)

Acknowledgement

B0: SuperSign

[b][][Set ID][][OK/NG][Data][x]

* Some input signals may not be supported depending on the model.

04. Energy Saving (Command: j q)

To set the Energy Saving function.

Transmission

[i][q][][Set ID][][Data][Cr]

Data 00: Off 01: Minimum 02: Medium 03. Maximum 04: Auto 05. Screen Off

Acknowledgement [q][][Set ID][][OK/NG][Data][x]

** It may not be supported depending on the model.

05. Picture Mode (Command: d x)

To select the Picture Mode.

Transmission

[d][x][][Set ID][][Data][Cr]

Data 00: Vivid 01: Standard 02. Cinema 03. Sport 04: Game

[x][][Set ID][][OK/NG][Data][x]

03. Aspect Ratio (Command: k c)

To adjust the screen format.

Transmission

[k][c][][Set ID][][Data][Cr]

Data 01: 4:3 02: 16:9 04: Zoom

(AV, Component, HDMI/ DVI-D/ Display Port DTV)

09: Just scan (720p or more)

(Component, HDMI/ DVI-D/ Display Port DTV)

* RGB, DVI-D, HDMI/Display Port PC mode (1:1)

10 to 1F: Cinema Zoom 1 to 16

(AV, Component, HDMI/ DVI-D/ Display Port DTV)

- * Available data types differ depending on the input signal. For more information, see the aspect ratio section of the owner's manual.
- * The aspect ratio may differ depending on the model's input configuration.

Acknowledgement

[c][][Set ID][][OK/NG][Data][x]

06. Contrast (Command: k g)

To adjust the screen contrast.

Transmission

[k][g][][Set ID][][Data][Cr]

Data 00 to 64: Contrast 0 to 100

Acknowledgement

[g][][Set ID][][OK/NG][Data][x]

07. Brightness (Command: k h)

To adjust the screen brightness.

Transmission

[k][h][][Set ID][][Data][Cr]

Data 00 to 64: Brightness 0 to 100

Acknowledgement

[h][][Set ID][][OK/NG][Data][x]

10. Tint (Command: k j)

To adjust the screen tint.

* This function is available only in AV/Component input.

Transmission

[k][j][][Set ID][][Data][Cr]

Data 00 to 64: Tint R50 to G50

Acknowledgement

[i][][Set ID][][OK/NG][Data][x]

08. Sharpness (Command: k k)

To adjust the screen sharpness.

* This function is available only in AV/Component input.

Transmission

[k][k][][Set ID][][Data][Cr]

Data 00 to 64: Sharpness 0 to 100

Acknowledgement

[k][][Set ID][][OK/NG][Data][x]

11. Color Temperature (Command: x u)

To adjust the screen Color Temperature.

Transmission

[x][u][][Set ID][][Data][Cr]

Data 00 to 64: Warm 50 to Cool 50

Acknowledgement

[u][][Set ID][][OK/NG][Data][x]

09. Color (Command: k i)

To adjust the screen color.

* This function is available only in AV/Component input.

Transmission

[k][i][][Set ID][][Data][Cr]

Data 00 to 64: Color 0 to 100

Acknowledgement

[i][][Set ID][][OK/NG][Data][x]

12. H Position (Command: f q)

To adjust the screen Horizontal Position.

- * This function is available only when the Tile Mode is set to Off.
- * The operational range varies depending on the RGB input resolution.

(Only available for RGB-PC input.)

Transmission

[f][q][][Set ID][][Data][Cr]

Data 00 to 64: min. -50 (Left) to max. 50 (Right)

Acknowledgement

[q][][Set ID][][OK/NG][Data][x]

13. V Position (Command: f r)

To adjust the screen Vertical Position.

- * This function is available only when the Tile Mode is set to Off.
- * The operational range varies depending on the RGB input resolution.

(Only available for RGB-PC input.)

Transmission

[f][r][][Set ID][][Data][Cr]

Data 00 to 64: min. -50 (Bottom) to max. 50 (Top)

Acknowledgement

[r][][Set ID][][OK/NG][Data][x]

16. Balance (Command: k t)

To adjust the sound balance.

Transmission

[k][t][][Set ID][][Data][Cr]

Data 00 to 64: Left 50 to Right 50

Acknowledgement

[t][][Set ID][][OK/NG][Data][x]

14. H Size (Command: f s)

To adjust the screen Horizontal Size.

- * This function is available only when the Tile Mode is set to Off.
- * The operational range varies depending on the RGB input resolution.

(Only available for RGB-PC input.)

Transmission

[f][s][][Set ID][][Data][Cr]

Data 00 - 64: Min. -50 (Reduce) - Max. 50 (Expand)

Acknowledgement

[s][][Set ID][][OK/NG][Data][x]

17. Sound Mode (Command: d y)

To select the Sound Mode.

Transmission

[d][y][][Set ID][][Data][Cr]

Data 01: Standard

02: Music

03: Cinema

04: Sport 05. Game

Acknowledgement

[y][][Set ID][][OK/NG][Data][x]

15. Auto Configuration (Command: j u)

To adjust the picture position and minimize image shaking automatically.

(Only available for RGB-PC input.)

Transmission

[j][u][][Set ID][][Data][Cr]

Data 01: Set

Acknowledgement

[u][][Set ID][][OK/NG][Data][x]

18. Treble (Command: k r)

To adjust the Treble values.

Transmission

[k][r][][Set ID][][Data][Cr]

Data 00 to 64: Treble 0 to 100

Acknowledgement

[r][][Set ID][][OK/NG][Data][x]

19. Bass (Command: k s)

To adjust the Bass values.

Transmission

[k][s][][Set ID][][Data][Cr]

Data 00 to 64: Bass 0 to 100

Acknowledgement

[s][][Set ID][][OK/NG][Data][x]

22. Volume Control (Command: k f)

To set the playback volume.

Transmission

[k][f][][Set ID][][Data][Cr]

Data 00 to 64: Volume 0 to 100

Acknowledgement

[f][][Set ID][][OK/NG][Data][x]

20. Speaker (Command: d v)

To select the speaker on/off.

Transmission

[d][v][][Set ID][][Data][Cr]

Data 00: Off 01: On

Acknowledgement

[v][][Set ID][][OK/NG][Data][x]

23. Time 1(Year/ Month/ Day) (Command: f a)

To set the Time 1(Year/ Month/ Day) values.

Transmission

[f][a][][Set ID][][Data1][][Data2][][Data3][Cr]

Data 1 00 to 14: 2010 to 2030

Data 2 01 to 0C: January to December

Data 3 01 to 1F: 1 to 31

* Enter "fa [Set ID] ff" for checking Time 1(Year/ Month/ Day) values.

Acknowledgement

[a][][Set ID][][OK/NG][Data1][Data2][Data3][x]

21. Volume Mute (Command: k e)

To control the Volume Mute on/off.

Transmission

[k][e][][Set ID][][Data][Cr]

Data 00 : Mute (Volume Off)

01: Current volume (Volume On)

Acknowledgement

[e][][Set ID][][OK/NG][Data][x]

24. Time 2(Hour/ Minute/ Second) (Command: f x)

To set the Time 2(Hour/ Minute/ Second) values.

Transmission

[f][x][][Set ID][][Data1][][Data2][][Data3][Cr]

Data1 00 to 17: 00 to 23 hours

Data2 00 to 3B: 00 to 59 minutes

Data3 00 to 3B: 00 to 59 seconds

* Enter "fx [Set ID] ff" for checking Time 2(Hour/ Minute/ Second) values.

** This command won't work if Time 1(Year/ Month/ Day) has not been set in advance.

Acknowledgement

[x][][Set ID][][OK/NG][Data1][Data2][Data3][x]

25. Off Timer(Repeat Mode/ Time) (Command: f e)

To set the Off Timer(Repeat Mode/ Time) function.

Transmission

[f][e][][Set ID][][Data1][][Data2][][Data3][Cr]

Data1

- 1. F1 to F7 (Read data)
- F1: Read the 1st Off Time data
- F2: Read the 2nd Off Time data
- F3: Read the 3rd Off Time data
- F4: Read the 4th Off Time data
- F5: Read the 5th Off Time data
- F6: Read the 6th Off Time data
- F7: Read the 7th Off Time data
- 2. E1 to E7 (Delete one index), E0 (Delete all

indexes)

- E0: Delete all Off Time data
- E1: Delete the 1st Off Time data
- E2: Delete the 2nd Off Time data
- E3: Delete the 3rd Off Time data
- E4: Delete the 4th Off Time data
- E5: Delete the 5th Off Time data
- E6: Delete the 6th Off Time data
- E7: Delete the 7th Off Time data
- 3. 01 to 0C (Set the day of week for Off Time)
- 00: Off
- 01: Once
- 02. Daily
- 03: Monday to Friday
- 04: Monday to Saturday
- 05: Saturday to Sunday
- 06. Sunday
- 07. Monday
- 08. Tuesday
- 09. Wednesday
- 0A. Thursday
- 0B. Friday
- 0C. Saturday
- Data2 00 to 17: 00 to 23 Hours Data3 00 to 3B: 00 to 59 Minutes
- * To read or delete the Off Time list, set FFH for
- [Data2] and [Data3].
- (Example 1: fe 01 f1 ff ff Read the 1st Off Time data.)
- (Example 2: fe 01 e1 ff ff Delete the 1st Off Time data.)
- (Example 3: fe 01 04 02 03 Set the Off Time to "Monday to Saturday, 02:03".)
- * This function is supported only when 1 (Year/Month/ Day) and 2 (Hour/Minute/Second) are set.

Acknowledgement

[e][][Set ID][][OK/NG][Data1][Data2][Data3][x]

26. On Timer(Repeat Mode/ Time) (Command: f d)

To set the On Timer(Repeat mode/ Time) function.

Transmission

[f][d][][Set ID][][Data1][][Data2][][Data3][Cr]

Data1

- 1. F1 to F7 (Read data)
- F1: Read the 1st On Time data
- F2: Read the 2nd On Time data
- F3: Read the 3rd On Time data
- F4: Read the 4th On Time data
- F5: Read the 5th On Time data
- F6: Read the 6th On Time data
- F7: Read the 7th On Time data
- 2. E1 to E7 (Delete one index), E0 (Delete all indexes)
- E0: Delete all On Time data
- E1: Delete the 1st On Time data
- E2: Delete the 2nd On Time data
- E3: Delete the 3rd On Time data
- E4: Delete the 4th On Time data
- E5: Delete the 5th On Time data
- E6: Delete the 6th On Time data
- E7: Delete the 7th On Time data
- 3. 01 to 0C (Set the day of week for On Time)
- 00: Off
- 01: Once
- 02. Daily
- 03: Monday to Friday
- 04: Monday to Saturday
- 05: Saturday to Sunday
- 06. Sunday
- 07. Monday
- 08. Tuesday
- 09. Wednesday
- 0A. Thursday
- 0B. Friday
- 0C. Saturday
- Data2 00 to 17: 00 to 23 Hours Data3 00 to 3B: 00 to 59 Minutes
- * To read or delete the Off Time list, set FFH for [Data2] and [Data3].
- (Example 1: fd 01 f1 ff ff Read the 1st On Time data.)
- (Example 2: fd 01 e1 ff ff Delete the 1st On Time data.)
- (Example 3: fd 01 04 02 03 Set the On Time to "Monday to Saturday, 02:03".)
- * This function is supported only when 1 (Year/Month/ Day) and 2 (Hour/Minute/Second) are set.

Acknowledgement

[d][][Set ID][][OK/NG][Data1][Data2][Data3][x]

27. On Timer Input (Command: f u)

To select an external input for the current On Time setting and add a new schedule or change the existing schedule.

Transmission

[f][u][][Set ID][][Data1][Cr]

[f][u][][Set ID][][Data1][Data2][Cr]

Data (Add schedule)

20: Input (AV)

40: Component

60. RGB

70: DVI-D

90: HDMI (HDMI1)

C0: Display Port

91: HDMI2/SDI

B0:SuperSign

Data1 (Change schedule)

1. F1 to F7 (Read data)

F1: Select the 1st schedule input

F2: Select the 2nd schedule input F3: Select the 3rd schedule input

F4: Select the 4th schedule input

F5: Select the 5th schedule input

F6: Select the 6th schedule input

F7: Select the 7th schedule input

Data2

20: Input (AV)

40: Component

60: RGB

70: DVI-D

90: HDMI (HDMI1)

C0: Display Port

91: HDMI2/SDI

B0:SuperSign

* To read the schedule input, enter FFH for [Data2]. If no schedule is available for [Data1] when attempting to read or change the schedule data, the text NG will be displayed and the operation fails. (Example 1: fu 01 60 - Move each schedule input down one row and save the 1st schedule input in RGB mode.)

(Example 2: fu 01 f1 ff - Read the 1st schedule input.) (Example 3: fu 01 f3 20 - Change the 3rd data schedule input to the current On Time and AV input. If there is no third schedule, the text NG will be displayed and the operation fails.)

- * This function is supported only when 1 (Year/Month/ Day), 2 (Hour/Minute/Second), On Time (Repeat Mode/Time) are set.
- ** It may not be supported depending on the model.

Acknowledgement

[u][][Set ID][][OK/NG][Data][x]

[u][][Set ID][][OK/NG][Data1][Data2][x]

28. Sleep Time (Command: f f)

To set the Sleep Time.

Transmission

[f][f][][Set ID][][Data][Cr]

Data 00: Off (Sleep Timer off)

01: 10 min.

02: 20 min.

03: 30 min.

04: 60 min.

05: 90 min.

06: 120 min.

07: 180 min.

08: 240 min.

Acknowledgement

[f][][Set ID][][OK/NG][Data][x]

29. Power On Delay (Command: f h)

To set the schedule delay when the power is turned on. (Unit: Second)

Transmission

[f][h][][Set ID][][Data][Cr]

Data 00 to 64: min. 0 to max. 100 (sec.)

Acknowledgement

[h][][Set ID][][OK/NG][Data][x]

30. Automatic Standby (Command: m n)

To set the Automatic Standby function.

Transmission

[m][n][][Set ID][][Data][Cr]

Data 00: Off (No off after 4 hours)

01: 4 Hours (Off after 4 hours)

Acknowledgement

[n][][Set ID][][OK/NG][Data][x]

31. Auto Off (Command: f g)

To set the Auto Off function.

Transmission

[f][g][][Set ID][][Data][Cr]

Data 00: Off (No off after 15 minutes)

01: 15 min.(Off after 15 minutes)

Acknowledgement

[q][][Set ID][][OK/NG][Data][x]

32. Language (Command: fi)

To set the language for OSD.

Transmission

[f][i][][Set ID][][Data][Cr]

Data 00: Czech

01: Danish

02: German

03: English

04: Spanish (EU)

05: Greek

06: French

07: Italian

08: Dutch

09: Norwegian

0A: Portuguese

0B: Portuguese (BR)

0C: Russian

0D: Finnish

0E: Swedish

0F: Korean

10: Chinese (Mandarin)

11: Japanese

12: Yue Chinese (Cantonese)

Acknowledgement

[i][][Set ID][][OK/NG][Data][x]

34. Power Indicator (Power Light) (Command: f p)

To set the Power Indicator (Power Light) function.

Transmission

[f][p][][Set ID][][Data][Cr]

Data 00: Off

01: On

** It may not be supported depending on the model.

Acknowledgement

[p][][Set ID][][OK/NG][Data][x]

35. ISM mode (Command: j p)

To select ISM method for avoiding having a fixed image remain on screen.

Transmission

[i][p][][Set ID][][Data][Cr]

Data 01: Inversion

02: Orbiter

04: White Wash

08. Normal

Acknowledgement

[p][][Set ID][][OK/NG][Data][x]

33. Power Indicator (Standby Light) (Command: f o)

To set the Power Indicator (Standby Light) function.

Transmission

[f][o][][Set ID][][Data][Cr]

Data 00: Off

01: On

** It may not be supported depending on the model.

Acknowledgement

[o][][Set ID][][OK/NG][Data][x]

36. Fail Over Select (Command: m i)

To set the Fail Over function.

Transmission

[m][i][][Set ID][][Data][Cr]

Data 00: Off

01: Auto

02: Manual

Acknowledgement

[i][][Set ID][][OK/NG][Data][x]

37. Fail Over Input Select (Command: m j)

To select the input source for auto switch.

* This command is only available when the fail over (auto) mode is set to Custom.

Transmission

[m][j][][Set ID][][Data1][][Data2][][Data3][Cr] [][Data4][][Data5][Cr]

Data 1 to 5 (Priority 1 to 5)

60: RGB

70: DVI-D

90: HDMI(HDMI1) C0: Display Port

91: HDMI2/SDI

* The number of data items differs depending on the model.

Acknowledgement

[j][][SetID][][OK/NG][Data1][Data2][Data3][Data4] [][Data5][x]

38. Reset (Command: f k)

To execute the Picture, Screen, Audio and Factory reset function.

(Screen Reset can only be performed in RGB input mode.)

Transmission

[f][k][][Set ID][][Data][Cr]

Data 00: Picture Reset

01: Screen Reset

02: Factory Reset

03: Audio Reset

Acknowledgement

[k][][Set ID][][OK/NG][Data][x]

39. Tile Mode (Command: d d)

To set a Tile Mode and Tile Column/ Row values.

Transmission

[d][d][][Set ID][][Data][Cr]

Data 00 to FF: 1st byte - Tile Row

2nd byte - Tile Column

*00, 01, 10, 11 means Tile Mode Off

** It may not be supported depending on the model.

Acknowledgement

[d][][Set ID][][OK/NG][Data][x]

40. Tile Mode Check (Command: d z)

To check Tile Mode status.

Transmission

[d][z][][Set ID][][Data][Cr]

Data FF: Check Tile Mode status.

** It may not be supported depending on the model.

Acknowledgement

[z][][Set ID][][OK/NG][Data1][Data2][Data3][x]

Data1 00: Tile Mode Off

01: Tile Mode On

Data2 00 to 0F: Tile Row Data3 00 to 0F: Tile Column

41. Tile ID (Command: di)

To set Tile ID.

Transmission

[d][i][][Set ID][][Data][Cr]

Data 01 to E1: Tile ID 01 to 225**

FF: Check Tile ID

** Data could not be set over (Tile Column) x (Tile Row).

** It may not be supported depending on the model.

Acknowledgement

[i][][Set ID][][OK/NG][Data][x]

*NG will be return if data is over (Tile Column) x (Tile Row), except 0xFF.

42. Tile H Position (Command: d e)

To adjust the Tile Horizontal position.

* This function is available only when the Natural option of the Tile Mode is set to Off while the Tile Mode set to On.

Transmission

[d][e][][Set ID][][Data][Cr]

Data 00 to 32: -50 (Left) to 0 (Right)

*Left/Right values depend on Tile H size.

** It may not be supported depending on the model.

Acknowledgement

[e][][Set ID][][OK/NG][Data][x]

43. Tile V Position (Command: d f)

To adjust the Tile Vertical position.

* This function is available only when the Natural option of the Tile Mode is set to Off while the Tile Mode set to On.

Transmission

[d][f][][Set ID][][Data][Cr]

Data 0 to 32: 0 (Bottom) to 50 (Top)

- * Bottom/Top values depend on Tile Vertical size.
- ** It may not be supported depending on the model.

Acknowledgement

[f][][Set ID][][OK/NG][Data][x]

46. Natural Mode (In Tile Mode) (Command : d j)

To display the image naturally, the part of the image that would normally be displayed in the gap between the monitors is omitted.

Transmission

[d][j][][Set ID][][Data][Cr]

Data 00: Off 01: On

Acknowledgement

[i][][Set ID][][OK/NG][Data][x]

44. Tile H Size (Command: d g)

To adjust the Tile Horizontal Size.

- *Set Tile H Position to 0x32 before setting Tile H Size.
- * This function is available only when the Natural option of the Tile Mode is set to Off while the Tile Mode set to On

Transmission

[d][g][][Set ID][][Data][Cr]

Data 00 to 32: 0 to 50

** It may not be supported depending on the model.

Acknowledgement

[g][][Set ID][][OK/NG][Data][x]

47. DPM Select (Command: fj)

To set the DPM (Display Power Management) function.

Transmission

[f][j][][Set ID][][Data][Cr]

Data 00: Off

01: On

* Data settings may vary depending on your model as below.

Data 00: Off

01: 5 sec.

02: 10 sec.

03: 15 sec.

04: 1 min.

05: 3 min.

06: 5 min.

07: 10 min.

Acknowledgement

[j][][Set ID][][OK/NG][Data][x]

45. Tile V Size (Command: d h)

To adjust the Tile Vertical size.

- *Set Tile V Position to 0x00 before setting Tile V Size.
- * This function is available only when the Natural option of the Tile Mode is set to Off while the Tile Mode set to On.

Transmission

[d][h][][Set ID][][Data][Cr]

Data 00 to 32: 0 to 50

** It may not be supported depending on the model.

Acknowledgement

[h][][Set ID][][OK/NG][Data][x]

48. FAN Control (Command: do)

To set the Fan mode.

Transmission

[d][o][][Set ID][][Data][Cr]

Data 00: Auto

01: On

02: Manual

03: Off

** It may not be supported depending on the model.

Acknowledgement

[o][][Set ID][][OK/NG][Data][x]

49. FAN Fault Check (Command: d w)

To check the fan errors.

Transmission

[d][w][][Set ID][][Data][Cr]

Data FF: Read the status

Acknowledgement

[w][][Set ID][][OK/NG][Data][x]

Data 00: Fan fault 01: Fan OK

02: Model without a Fan

52. Key (Command: m c)

To send a key code of the IR remote control.

Transmission

[m][c][][Set ID][][Data][Cr]

Data IR KEY CODE

Acknowledgement

[c][][Set ID][][OK/NG][Data][x]

For a key code, see the IR Code.

* Some key codes are not supported depending on the model.

50. Temperature Value (Command: d n)

To check the inside temperature value.

Transmission

[d][n][][Set ID][][Data][Cr]

Data FF: Check the status

Acknowledgement

[n][][Set ID][][OK/NG][Data][x]

[n][][Set ID][][OK/NG][Data1][Data2][Data3][x]

* Temperature is displayed in hexadecimal.

53. OSD Select (Command: k I)

To select OSD(On Screen Display) on/off.

Transmission

[k][l][][Set ID][][Data][Cr]

Data 00: Off 01: On

Acknowledgement

[I][][Set ID][][OK/NG][Data][x]

Remote Controller Lock/ Key Lock (Command: k m)

When the remote control and front keys are locked in standby mode, the power cannot be turned on using the remote control or front power button.

Transmission

[k][m][][Set ID][][Data][Cr]

Data 00: Off (Lock Off) 01: On (Lock On)

* Display will not be turned on by power on key of remote controller and front panel control keys, if key is locked on in standby mode.

Acknowledgement

[m][][Set ID][][OK/NG][Data][x]

** It may not be supported depending on the model.

54. Elapsed time return (Command: d I)

To check the panel used time.

Transmission

[d][l][][Set ID][][Data][Cr]

Data FF: Read the status

Acknowledgement

[I][][Set ID][][OK/NG][Data][x]

* Returned data means used hours in hexadecimal.

55. Serial No.Check (Command: f y)

To check the Serial Numbers.

Transmission

[f][y][][Set ID][][Data][Cr]

Data FF: Check the product Serial Number

Acknowledgement

[y][][Set ID][][OK/NG][Data][x]

* Data is ASCII code.

58. White Balance Green Gain (Command: j n)

To set the White Balance Green Gain.

Transmission

[j][n][][Set ID][][Data][Cr]

Data 00 to FE: Green Gain 0 to 254

Acknowledgement

[n][][Set ID][][OK/NG][Data][x]

56. S/W Version (Command: f z)

To check the Software Version.

Transmission

[f][z][][Set ID][][Data][Cr]

Data FF: Check the Software version

Acknowledgement

[z][][Set ID][][OK/NG][Data][x]

59. White Balance Blue Gain (Command: j o)

To set the White Balance Blue Gain.

Transmission

[i][o][][Set ID][][Data][Cr]

Data 00 to FE: Blue Gain 0 to 254

Acknowledgement

[o][][Set ID][][OK/NG][Data][x]

57. White Balance Red Gain (Command: j m)

To set the White Balance Red Gain.

Transmission

[j][m][][Set ID][][Data][Cr]

Data 00 to FE: Red Gain 0 to 254

Acknowledgement

[m][][Set ID][][OK/NG][Data][x]

60. Backlight (Command: m g)

To adjust the screen backlight.

Transmission

[m][g][][Set ID][][Data][Cr]

Data 00 to 64: Backlight 0 to 100

Acknowledgement

[g][][set ID][][OK/NG][Data][x]

** It may not be supported depending on the model.

61. PC Power Control (Command: d t)

To control the PC power if the PC and the monitor are synchronized.

Transmission

[d][t][][Set ID][][Data][Cr]

- 00: Synchronized (When the monitor is off, the PC is also turned off.)
- 01: Not synchronized (The monitor is off but the PC
- ** It may not be supported depending on the model.

Acknowledgement

[t][][Set ID][][OK][Data][x]

62. PC Power (Command: d s)

Control the PC power.

Transmission

[d][s][][Set ID][][Data][Cr]

Data 00: PC is turned off.

01: PC is turned on.

** It may not be supported depending on the model.

Acknowledgement

[s][][Set ID][][OK][Data][x]

63. Easy Brightness Control Mode (Command: s m)

Selects ON/OFF of Easy Brightness Control Mode.

Transmission

[s][m][][Set ID][][Data][Cr]

Data 00: Easy Brightness Control OFF

01: Easy Brightness Control ON

- * It does not work if the current time is not set up.
- ** It may not be supported, depending on the model.

Acknowledgement

[m][][Set ID][][OK/NG][Data][x]

64. Easy Brightness Control Schedule (Command: s

Sets the Easy Brightness Control Schedule.

Transmission

[s][s][][Set ID][][Data1][][Data2][][Data3][Cr]

1. F1 - F6 (Data Reading Functions)

F1: Reads the data of the 1st Easy Brightness

F2: Reads the data of the 2nd Easy Brightness

F3: Reads the data of the 3rd Easy Brightness Control

F4: Reads the data of the 4th Easy Brightness

F5: Reads the data of the 5th Easy Brightness

F6: Reads the data of the 6th Easy Brightness Control

2. E1-E6 (Deletes One Index), E0 (Delete All Indexes)

E0: Deletes all Easy Brightness Controls

E1: Deletes the 1st Easy Brightness Control

E2: Deletes the 2nd Easy Brightness Control

E3: Deletes the 3rd Easy Brightness Control

E4: Deletes the 4th Easy Brightness Control

E5: Deletes the 5th Easy Brightness Control

E6: Deletes the 6th Easy Brightness Control

3. 00-17: 00 - 23:00

Data2 00-3B: 00 - 59 minutes

Data3 00-64: backlight 0 - 100

* To read or delete the configured Easy Brightness Control list, set [Data2][Data3] to FF.

(ex1: ss 01 f1 ff ff - Reads the 1st index data from the Easy Brightness Control.

ex2: ss 01 e1 ff ff - Deletes the 1st index data from the Easy Brightness Control.

ex3: ss 01 07 1E 70 - Adds a schedule to the backlight 70 at 07:30.)

Acknowledgement

[s][][Set ID][][OK/NG][Data1][Data2][Data3][x]

** It may not be supported, depending on the model.

65. Reading luminance values (Command: m u)

Reads luminance values.

Transmission

[m][u][][Set ID][][FF][Cr]

Acknowledgement

[u][[SetID][[OK/NG][Data1][Data2][Data3][Data4][Data5][x]

Data1 00-64 backlight 0-100

Data2 00-ff: Upper 2-byte of CA210 measured value Data3 00-ff: Lower 2-byte of CA210 measured value CA210 measured value Hex: 0000-ffff, Decimal: 0 - 65535

Data4 00-ff: Upper 2-byte of BLU measured value Data5 00-ff: Lower 2-byte of BLU measured value Data6 00-ff: Upper 2 bytes of BLU No. 2 sensor measured value

Data7 00-ff: Lower 2 bytes of BLU No. 2 sensor measured value

BLU measured value Hex: 0000-ffff, Decimal: 0 - 65535 * CA210 measured value is entered through the calibration procedure during final assembly. Default value is 0 before calibration.

** It may not be supported, depending on the model.

66. Status check (Command: s v)

Check various statuses.

Transmission

[s][v][][Set ID][][Data][][FF][Cr]

Data 05: Check the normal operation of No.1 and No.2 luminance sensors.

06: luminance sensor being used:

07: Check the normal operation of top, bottom, or main temperature sensors.

Acknowledgement

[v][][Set ID][][OK/NG][Data][Data1][x]

When the Data is 05 Data100: All normal

01: BLU sensor 1 normal, BLU sensor 2 fail 02: BLU sensor 1 fail, BLU sensor 2 normal

03: All fail When the Data is 06

Data100: No.1 luminance sensor is being used 01: No.2 luminance sensor is being used

When the Data is 07

Data100: All temperature sensors fail

01: Top normal, Bottom fail, Main fail

02: Top fail, Bottom normal, Main fail

03: Top normal, Bottom normal, Main fail

04: Top fail, Bottom fail, Main normal

05: Top normal, Bottom fail, Main fail

06: Top fail, Bottom normal, Main fail

07: All temperature sensors normal

When the Data is 08

Acknowledgement

[v][][SetID][][OK/NG][Data][Data1][Data2][Data3][x]

Data1: Temperature of the top sensor area when the set is powered off.

Data2: Temperature of the bottom sensor area when the set is powered off.

Data3: Temperature of the main sensor area when the set is powered off.

When the Data is 09

Acknowledgement

[v][][SetID][][OK/NG][Data][Data1][Data2][x]

Data1 00-ff: Upper 2-byte of Fan Speed Data2 00-ff: Lower 2-byte of Fan Speed Fan Speed: Hex 0-20D0, Decimal 0-8400

** It may not be supported, depending on the model.

67. BLU Maintenance (Command: m t)

Select ON/OFF of BLU Maintenance.

Transmission

[m][t][][Set ID][][Data][Cr]

Data 00: BLU Maintenance OFF 01: BLU Maintenance ON

** It may not be supported, depending on the model.

Acknowledgement

[t][][Set ID][][OK/NG][Data][x]

68. Screen mute (Command: k d)

Turns the screen on or off.

Transmission

[k][d][][Set ID][][Data][Cr]

Data 00: Turns the screen on.

01: Turns the screen off.

Acknowledgement

[d][][Set ID][][OK/NG][Data][x]



ENERGY STAR is a set of power-saving guidelines issued by the U.S. Environmental Protection Agency(EPA).



As an ENERGY STAR Partner LGE U. S. A.,Inc. has determined that this product meets the ENERGY STAR guidelines for energy efficiency.

Make sure to read the Safety Precautions before using the product. Keep the Owner's Manual (CD) in an accessible place for future reference. The model and serial number of the SET is located on the back and one side of the SET. Record it below should you ever need service.

MODEL		
SERIAL		

To obtain the source code under GPL, LGPL, MPL and other open source licenses, that is contained in this product, please visit http://opensource.lge.com.

In addition to the source code, all referred license terms, warranty disclaimers and copyright notices are available for download. LG Electronics will also provide open source code to you on CD-ROM for a charge covering the cost of performing such distribution (such as the cost of media, shipping, and handling) upon email request to opensource@lge.com. This offer is valid for three (3) years from the date on which you purchased the product.

WARNING -This is a class A product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

Temporary noise is normal when powering ON or OFF this device.